

*Hommage à mon ami
Pierre Leroux*

7 April 2008
Isaac Newton Institute



*12th FPSAC (Formal Power Series and algebraic combinatorics)
Moscow 2000*

*C'est l'hiver, le soleil joue avec les
cristaux de neige qui virevoltent au vent*

*Les épinettes chantent, se courbent et
nous regardent tendrement*

Les skis martèlent la trace gelée

*Tu es l'ami Pierre qui glisse et
nous entraîne sur le chemin poudré.*



C'est le soir, la bougie illumine les ombres

L'amitié des coeurs autour des bols fumant

*Le velours de la nuit glaciale coule sur les
étoiles immaculées*

Tu es l'ami Pierre qui veille et nous réveille.



*Dans ma tête les délicieux souvenirs
dansent et s'entrechoquent*

*Monts-Valin, Saguenay, Charlevoix,
Chic-Chocs ...*

*Et bien d'autres des Rocheuses aux
Pyrénées*

*Tu es là, le sourire paisible, entre neige
et cosmos.*



*C'est l'été, appel, écart, R2, appel, R3,
bac avant, chaque seconde compte*

*La peur s'alourdit, l'attention redoublée,
le rapide gronde et se rebelle*

*Le canot fend les vagues et les souvenirs
se gravent à jamais*

*Tu es l'ami Pierre qui guide, apaise et
conduit sur l'écume.*



*C'est la nuit, les flammes dansent sur la
plage*

*Un rayon de Jupiter émerge de la rivière
des Inuits*

*Entends-tu le loup hurler dans la nuit du
grand Nord ?*

*Tu es l'ami Pierre dans les draperies de
l'aurore boréale.*



*C'est l'automne, les couleurs des
arborescences rivalisent d'élégance*

*Arborescences différentielles, noyau des
intégrales itérées*

*Entend tu bruissier les bourgeons des
éclosions combinatoires ?*

*Tu es l'ami Pierre qui navigue sur les
cimes mathématiques.*

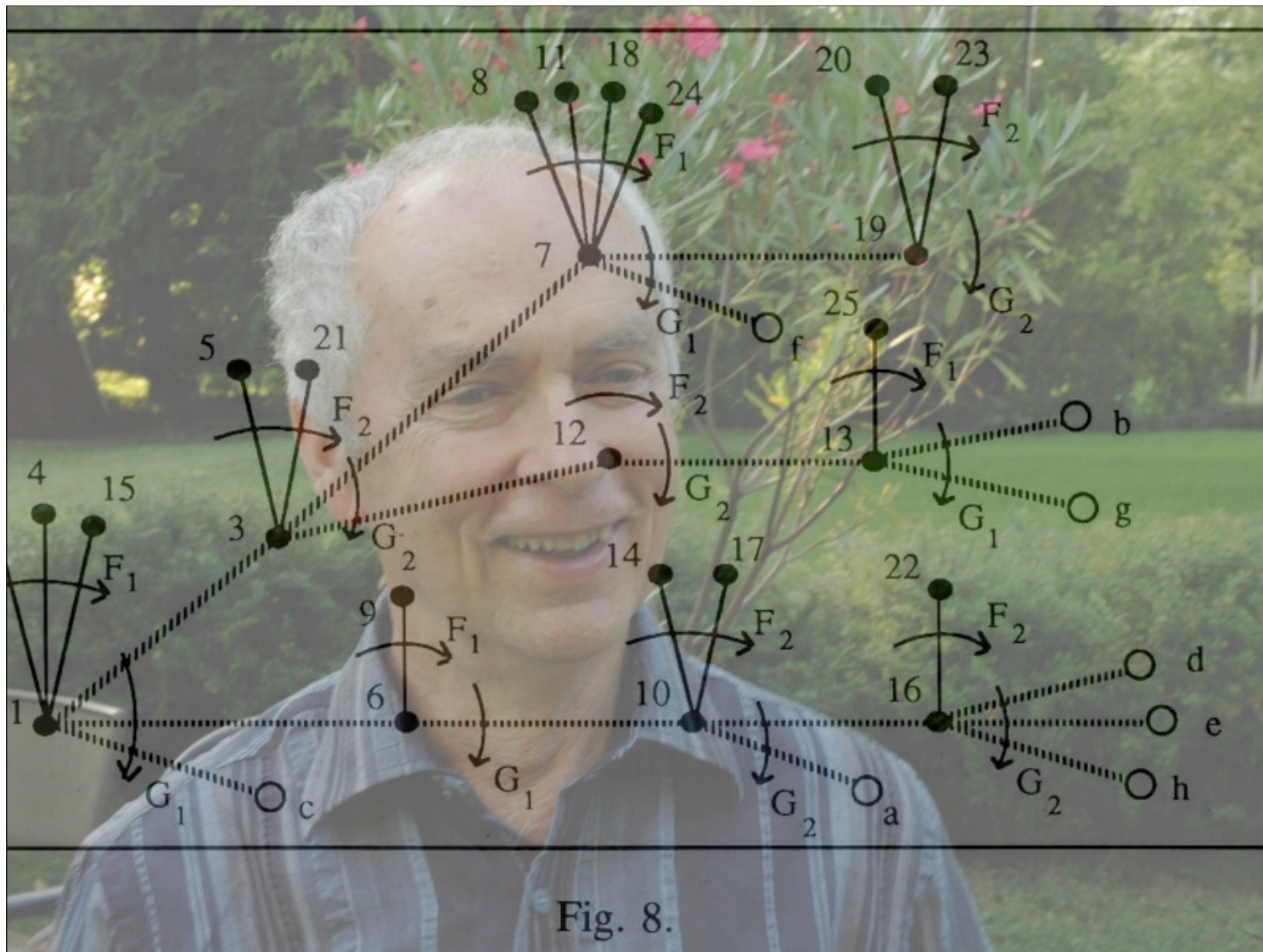


Fig. 8.

C'est l'hiver, la neige est abondante et la douleur s'installe

De ta grande fenêtre, une dernière éclipse de lune

Une dernière embrassade, une heure intense et poignante

Le moment du départ approche, un dernier au revoir

*Tu es mon ami Pierre qui est gravé dans mon coeur.
Je ne t'oublierai jamais.*



*Avec infiniment
de reconnaissance,
ton ami xavier,*

"LACIM 2000", Montreal

Introduction to the
theory of heaps of pieces
with applications
to statistical mechanics and quantum gravity

dedicated to my dear friend Pierre Leroux

7 April 2008
Isaac Newton Institute

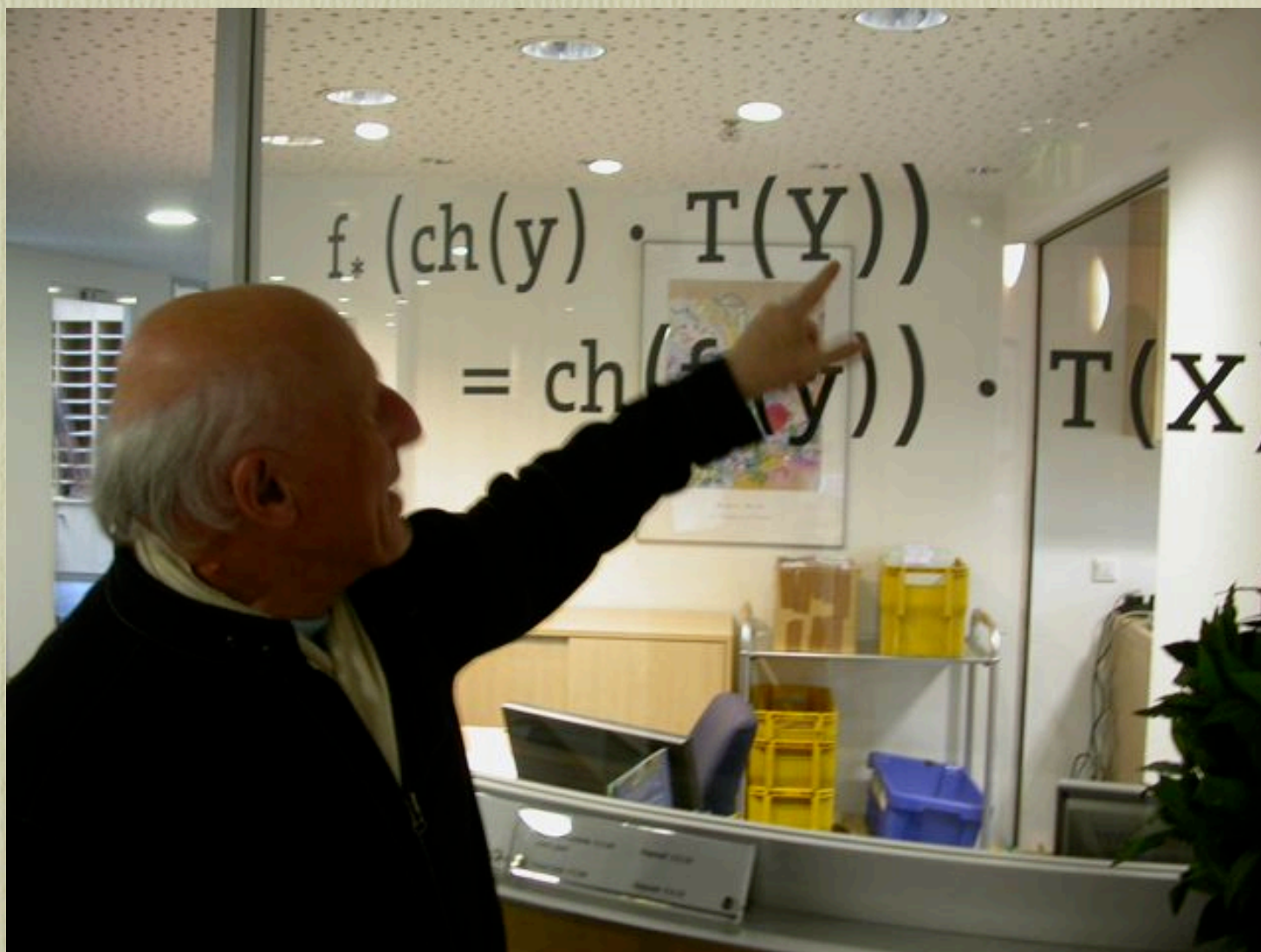
xavier viennot
LaBRI, CNRS, Bordeaux

§1 Commutation monoids

Cartier-Foata **commutation** monoid

Lecture Note in Maths n°85 (1969)

"Problèmes combinatoires de
commutation et réarrangement"





alphabet
free monoid

A
 A^*

words $w = a_1 a_2 \dots a_p$

product : concatenation

$$\left. \begin{array}{l} u = a_1 \dots a_p \\ v = b_1 \dots b_q \end{array} \right\} uv = a_1 \dots a_p b_1 \dots b_q$$

empty word

commutation

relation

C

antireflexive
symmetric

$\equiv_C$

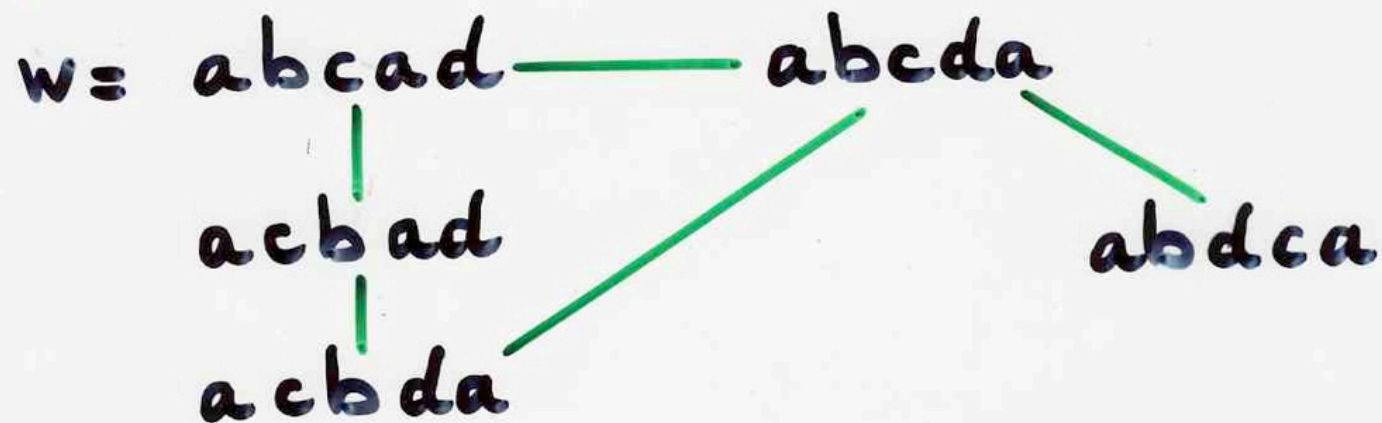
congruence of A^* generated
by the commutations

$$ab \equiv ba \text{ iff } aCb$$

ex: $A = \{a, b, c, d\}$

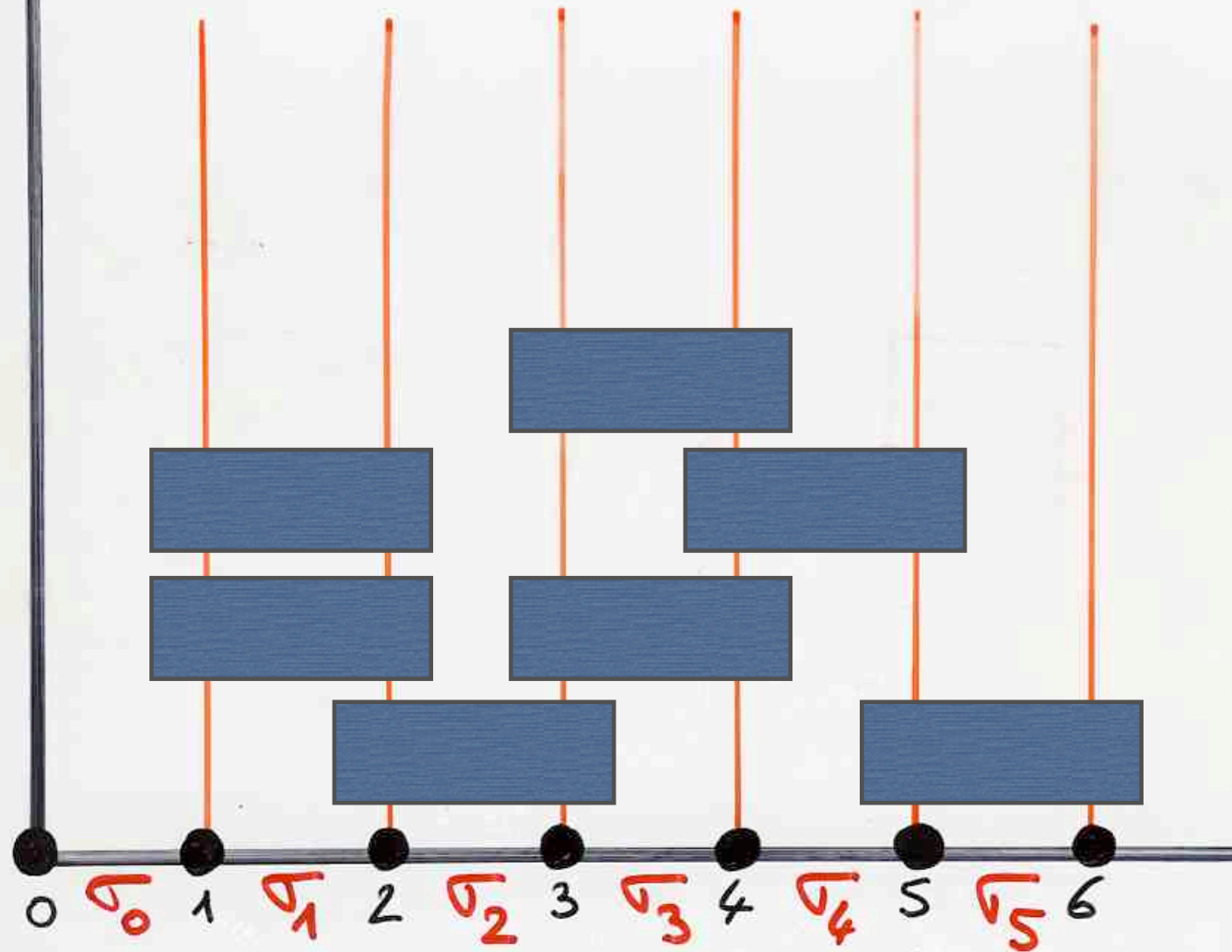
$$C \begin{cases} ad = da \\ bc = cb \\ cd = dc \end{cases}$$

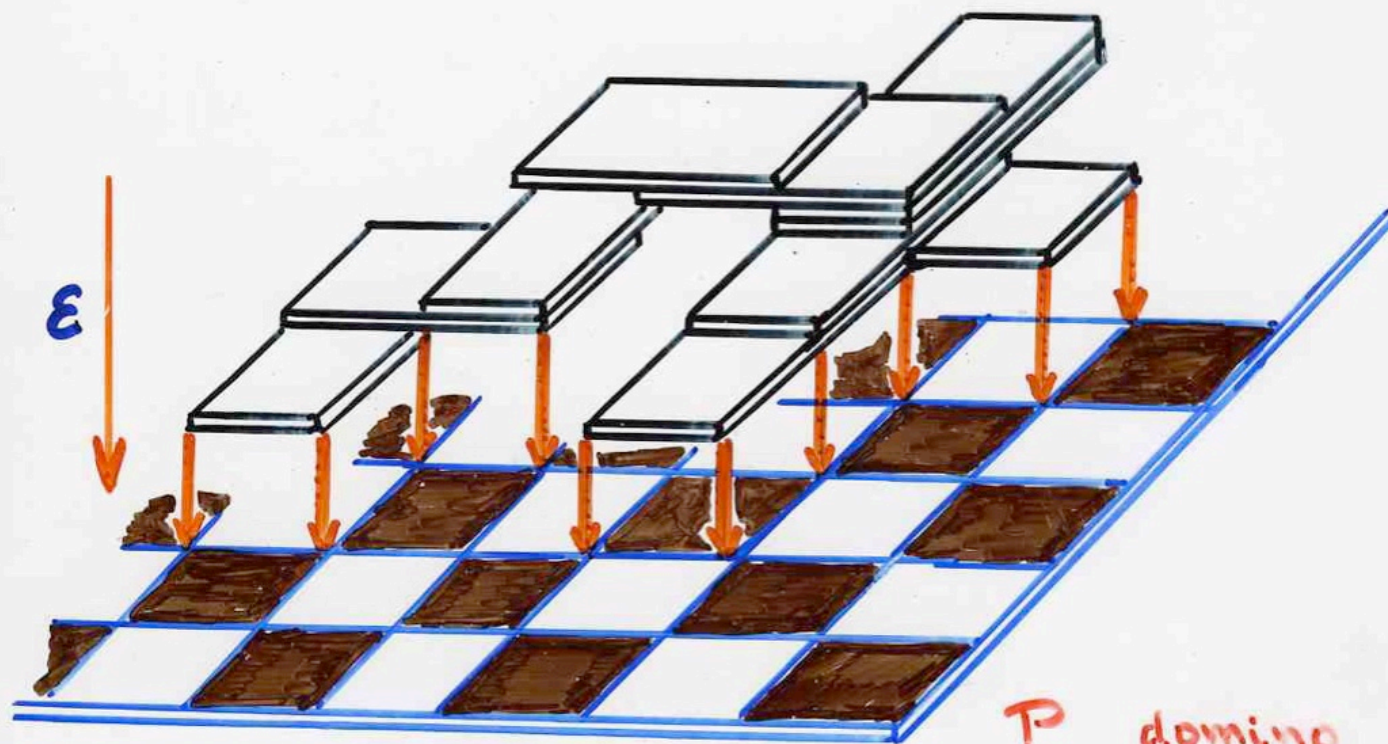
equivalence class



§2 Heaps of pieces:
basic definitions

$$w = \sigma_2 \sigma_3 \sigma_5 \sigma_1 \sigma_4 \sigma_1 \sigma_3$$





$$B = \mathbb{R} \times \mathbb{R}$$

$$\pi = \text{Id}$$

heap

definition

- $\mathcal{P}$ set (of basic pieces)
- $\mathcal{E}$ binary relation on $\mathcal{P}$ $\left\{ \begin{array}{l} \text{symmetric} \\ \text{reflexive} \end{array} \right.$
(dependency relation)
- heap E finite set of pairs
 (α, i) $\alpha \in \mathcal{P}, i \in \mathbb{N}$ (called pieces)
 $\swarrow \quad \nwarrow$
projection level

(i)

(ii)

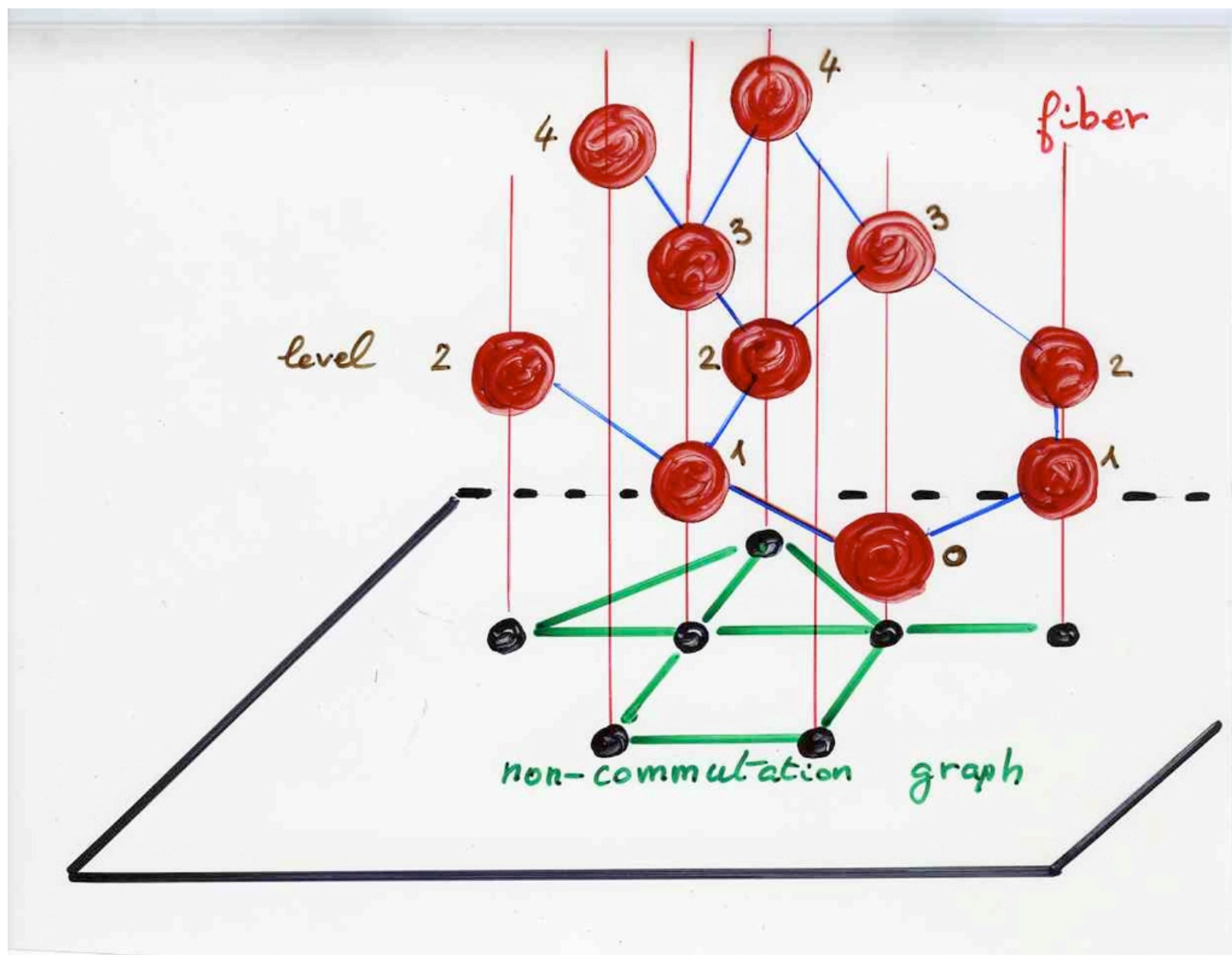
heap

definition

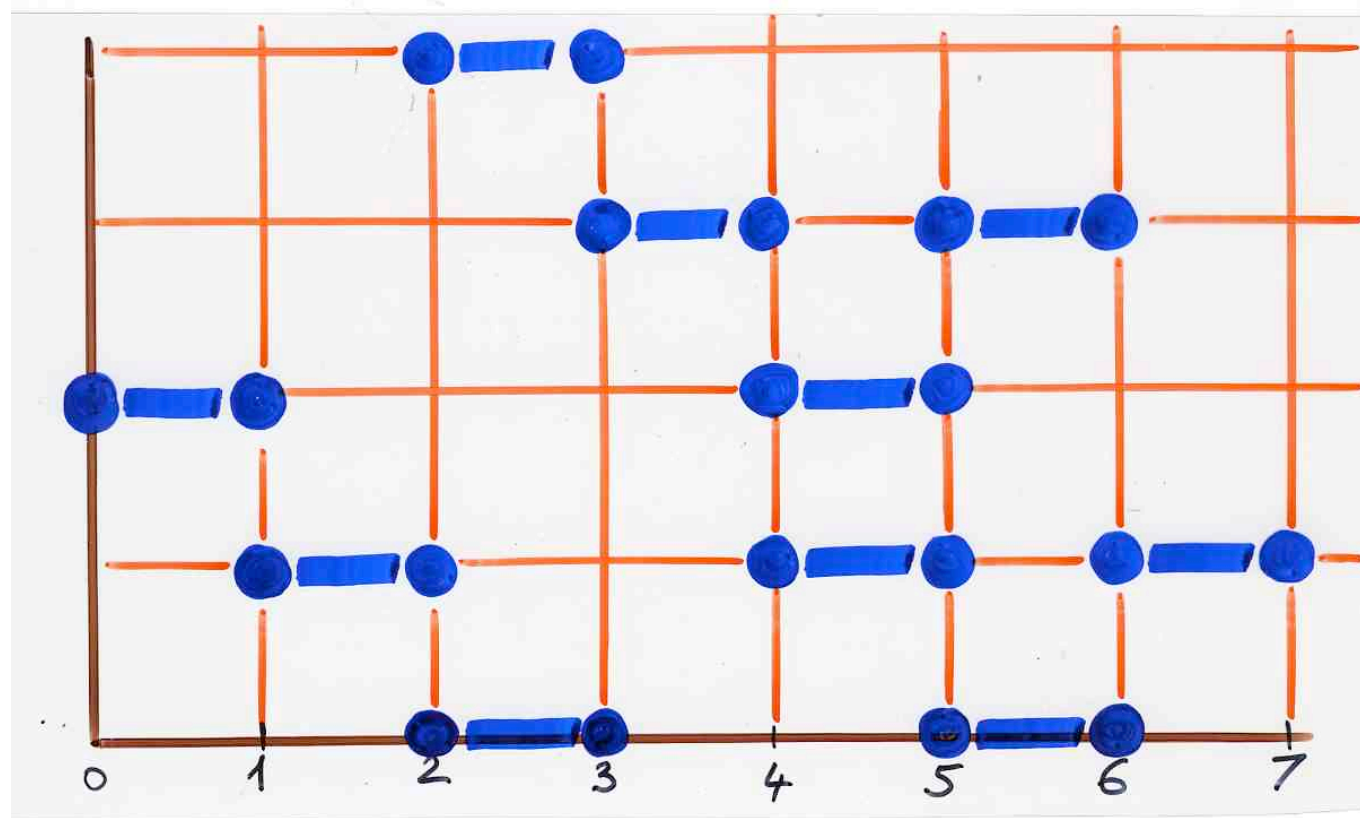
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- heap E , finite set of pairs
 (α, i) $\alpha \in \mathcal{P}, i \in \mathbb{N}$ (called pieces)
 $\swarrow \quad \nwarrow$
projection level

$$(i) \quad (\alpha, i), (\beta, j) \in E, \alpha \mathcal{E} \beta \Rightarrow i \neq j$$

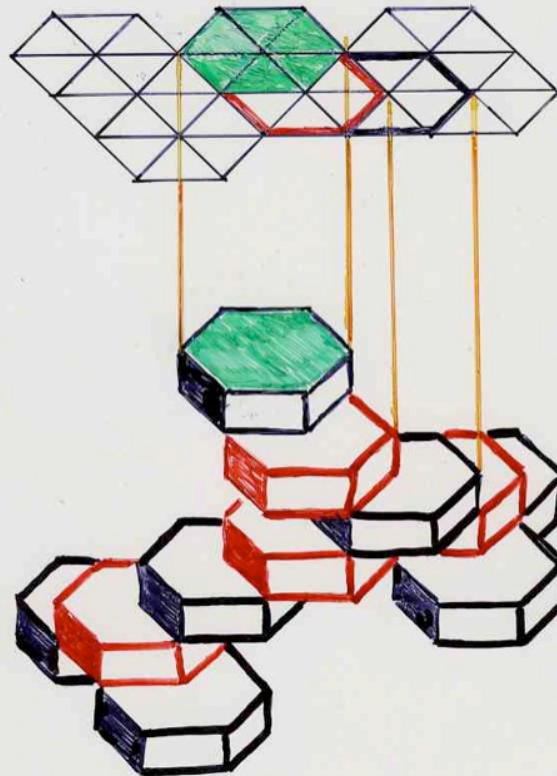
$$(ii) \quad (\alpha, i) \in E, i > 0 \Rightarrow \exists \beta \in \mathcal{P}, \alpha \mathcal{E} \beta, \\ (\beta, i-1) \in E$$



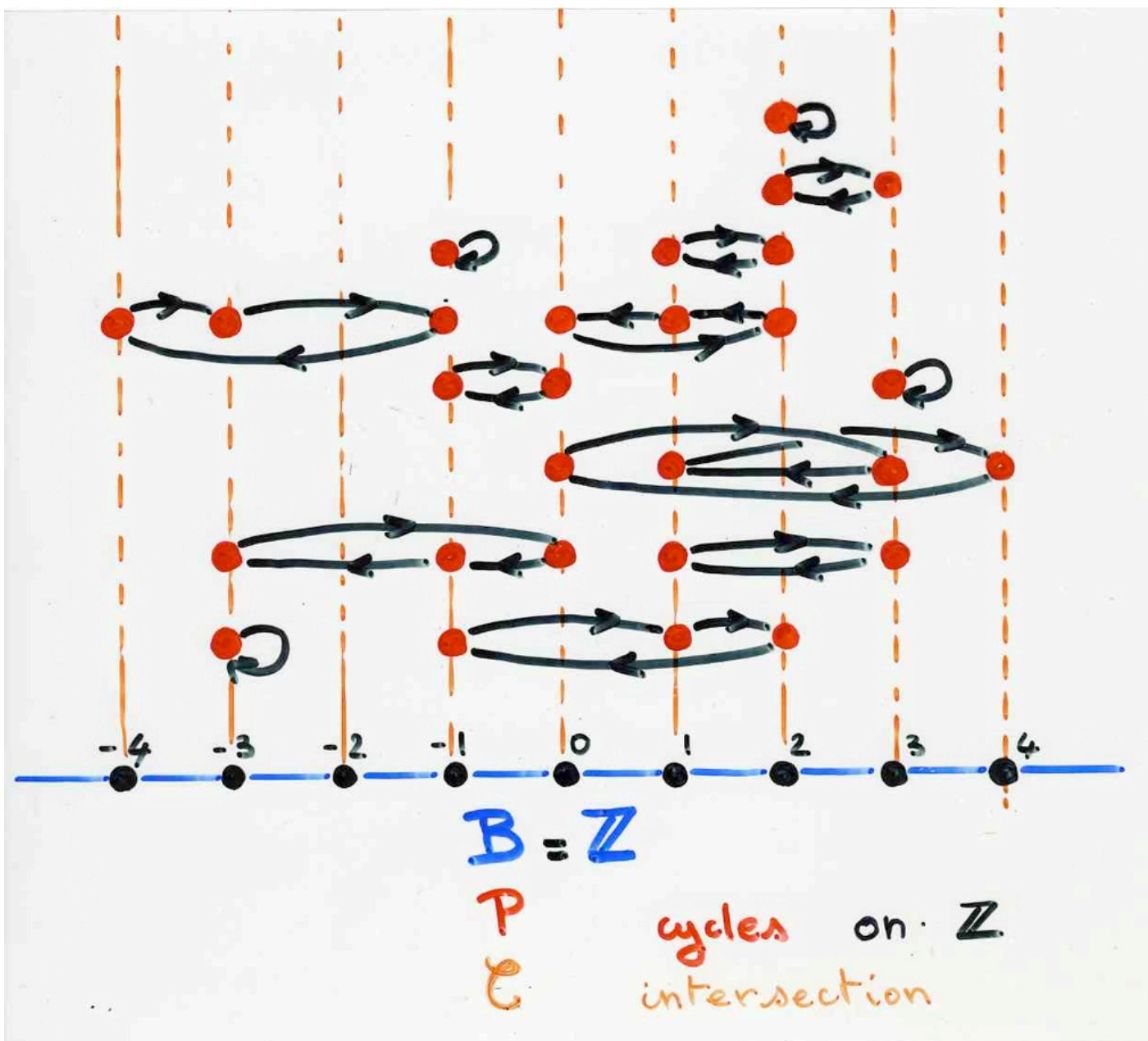
Heap of dimers
over $[1, n]$



$$-p(-t) = y$$



10.



Proposition

$$\text{Heap}(\mathcal{P}, \mathcal{E}) \approx$$

$$\mathcal{P}^* / \equiv \mathcal{C}$$

commutation
monoid

$$\mathcal{C} = \overline{\mathcal{E}} \quad \text{complementary relation}$$

heaps of dimers
($i, i+1$)

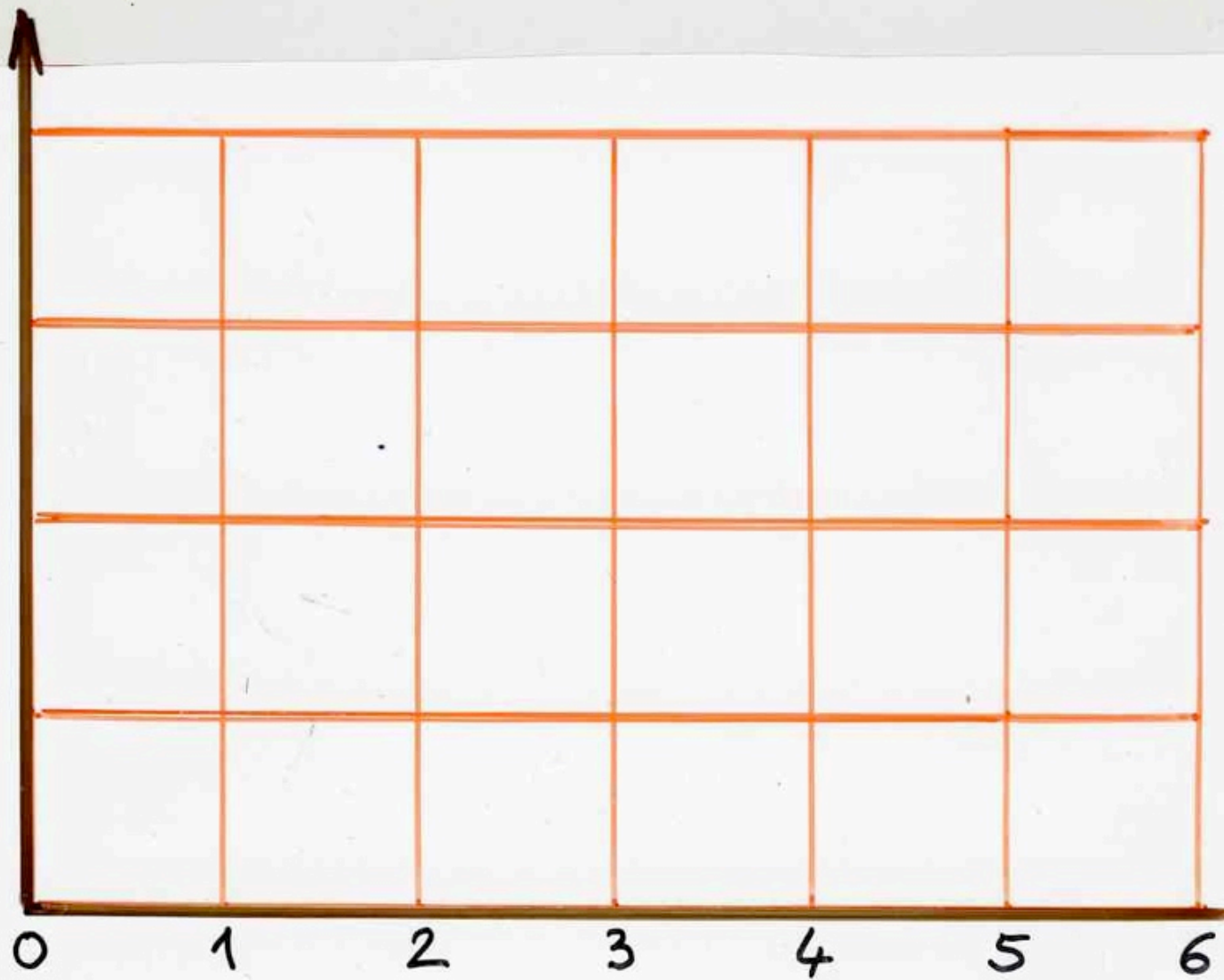
on $\{0, 1, \dots, n-1\}$

generators $\{\sigma_0, \sigma_1, \dots, \sigma_{n-1}\}$

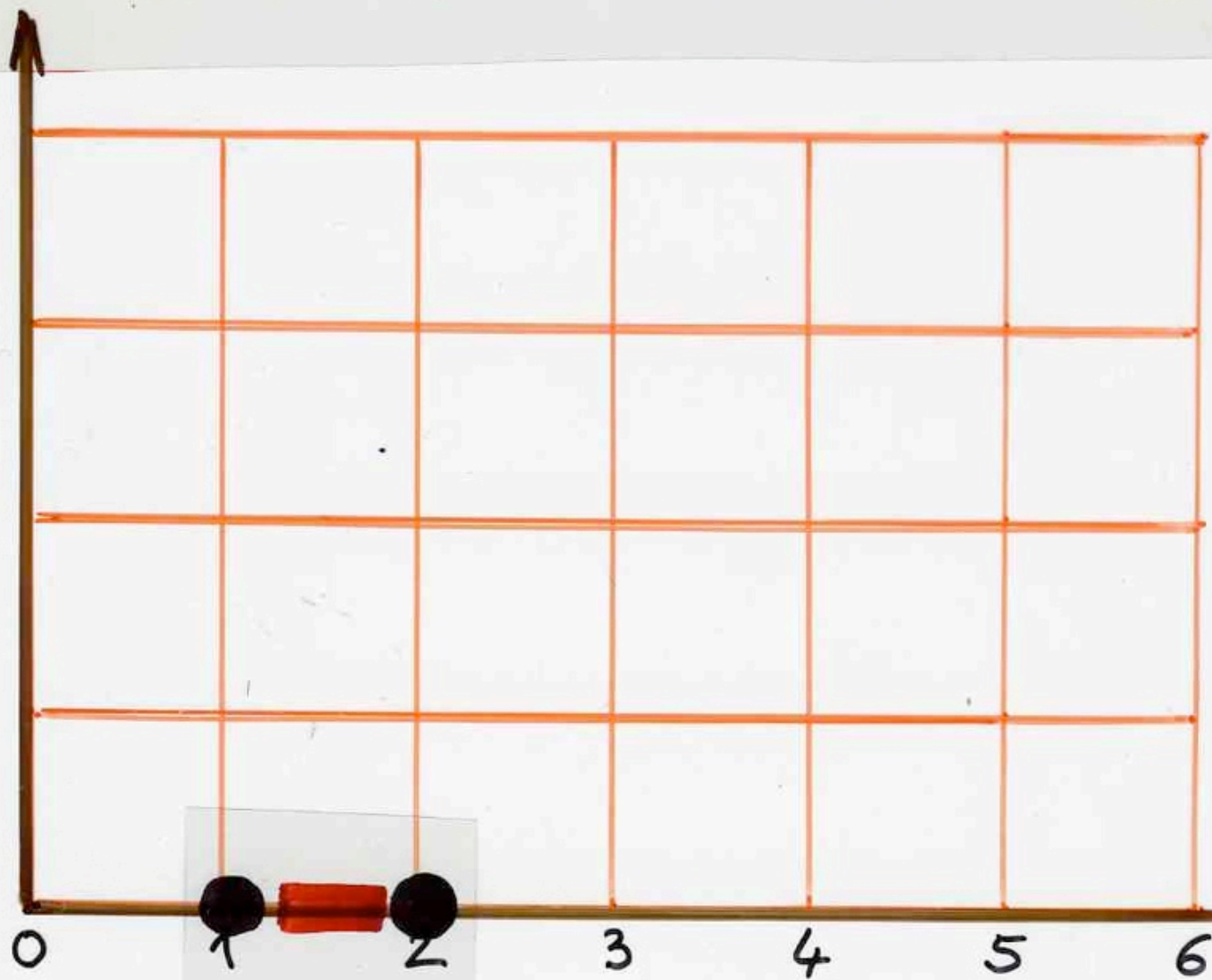
$$\sigma_i \sigma_j = \sigma_j \sigma_i$$

iff $|i-j| \geq 2$

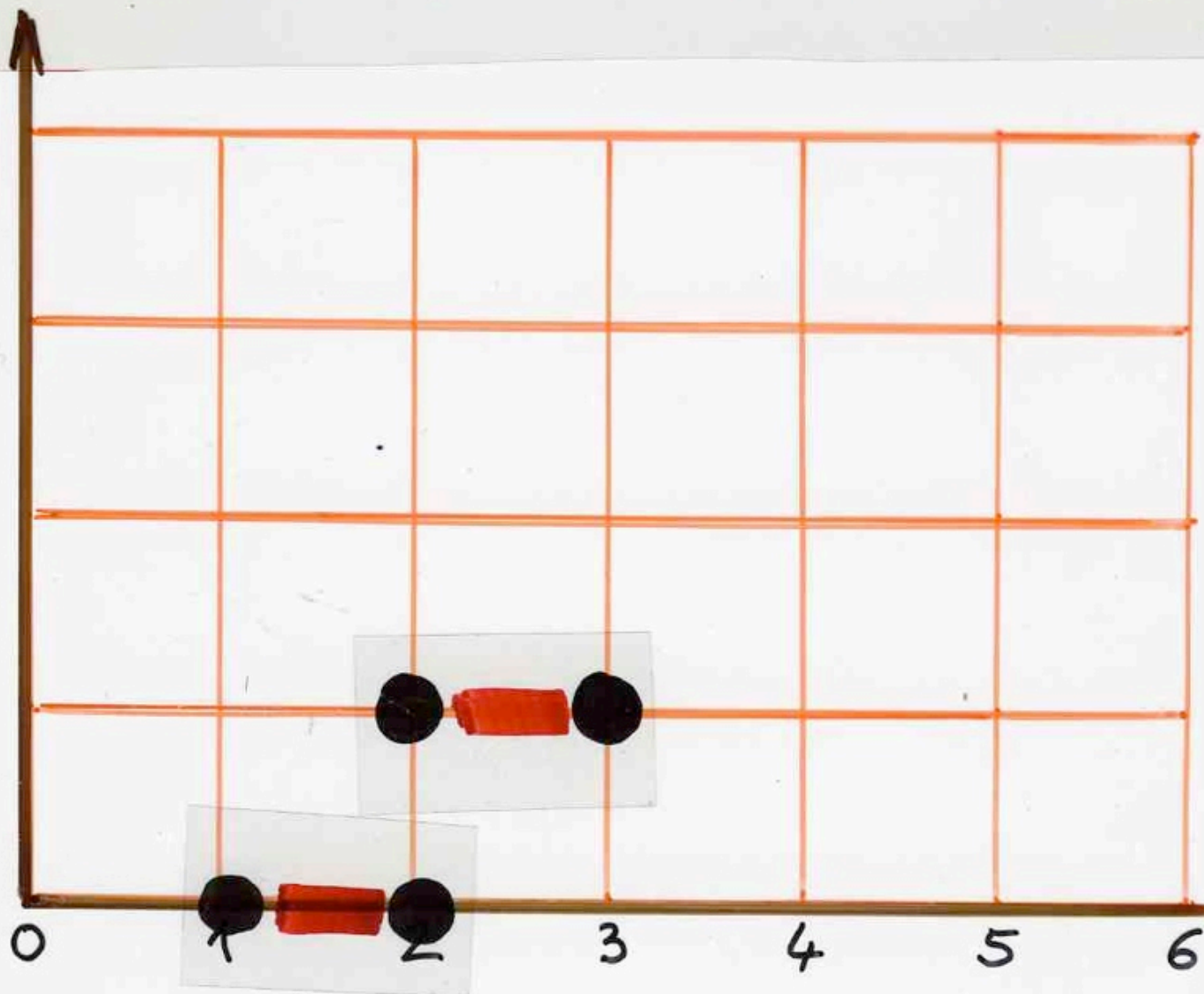
$$w = \sigma_1 \sigma_2 \sigma_4 \sigma_1 \sigma_4 \sigma_3 \sigma_0 \sigma_4$$



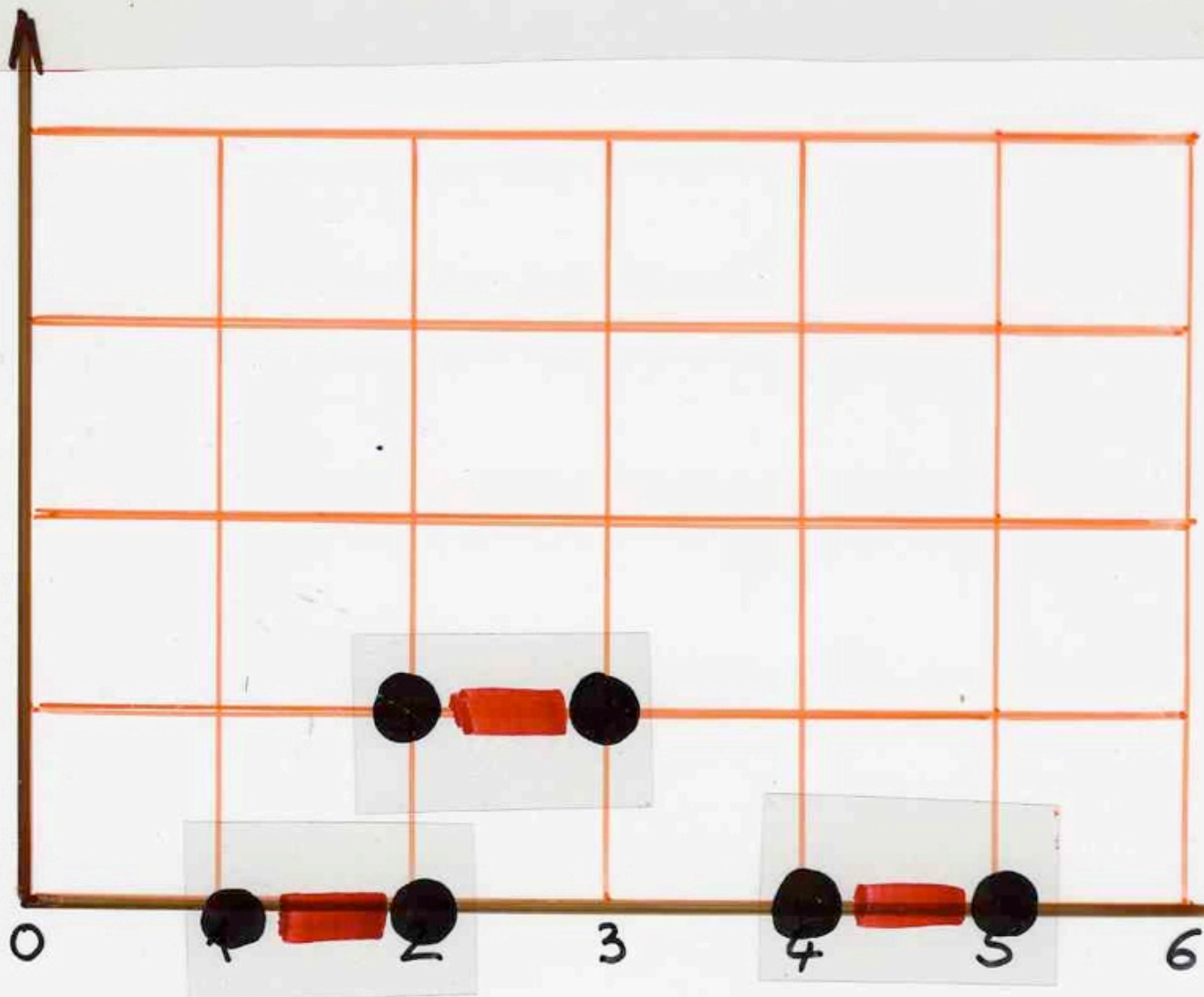
$$w = \sigma_1 \sigma_2 \sigma_4 \sigma_1 \sigma_4 \sigma_3 \sigma_0 \sigma_4$$



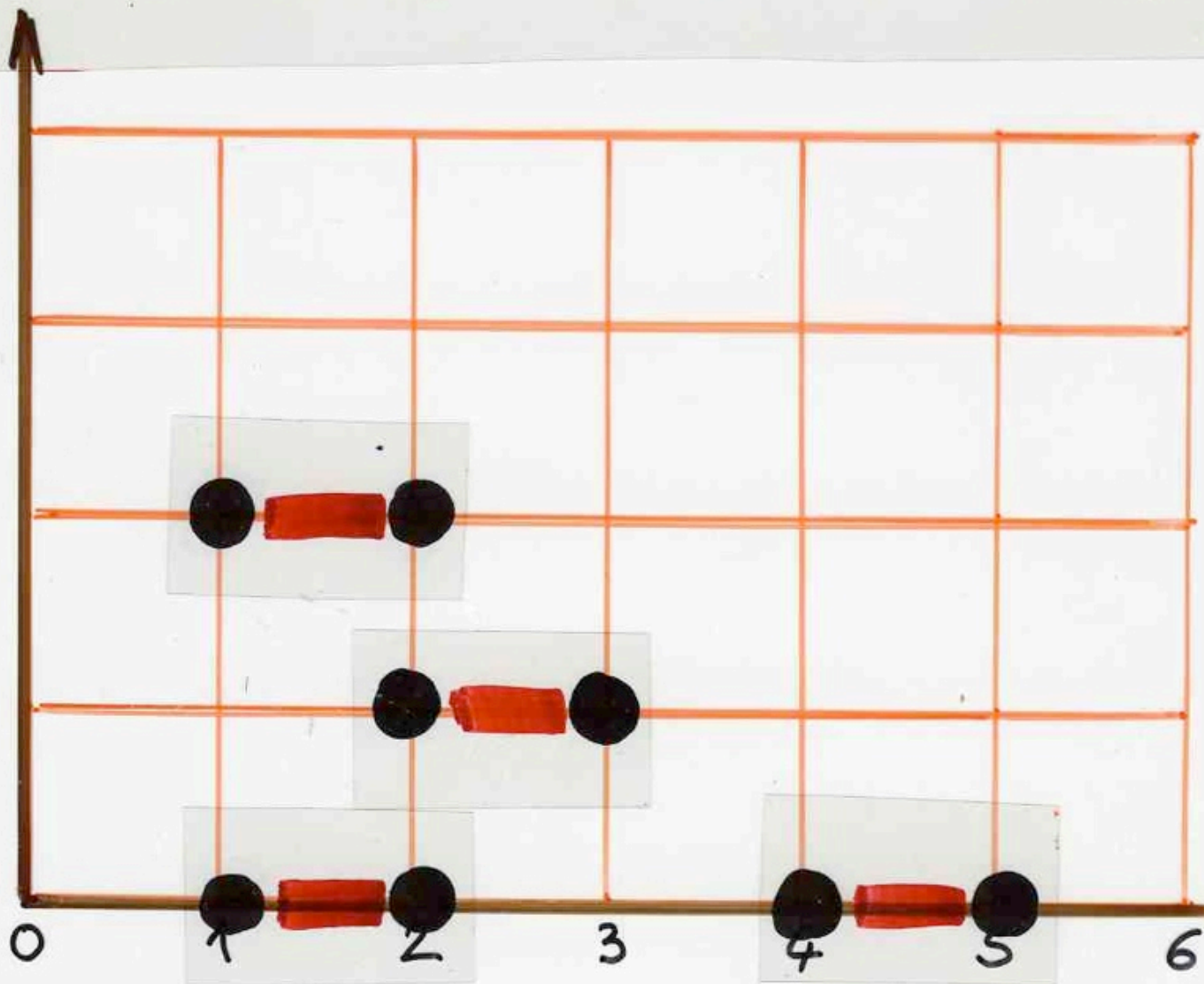
$$w = \sigma_1 \sigma_2 \sigma_4 \sigma_1 \sigma_4 \sigma_3 \sigma_0 \sigma_4$$



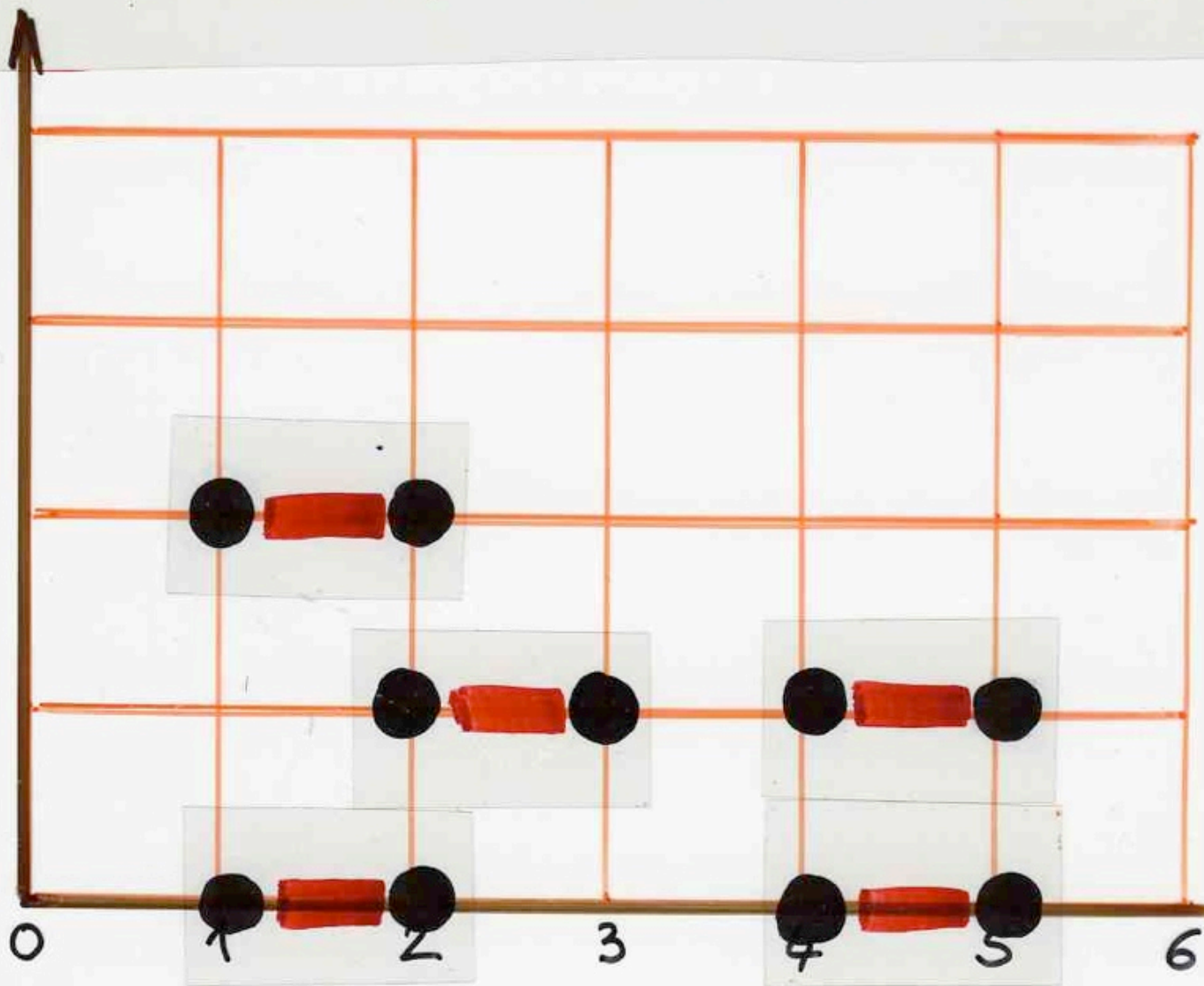
$$w = \sigma_1 \sigma_2 \sigma_4 \sigma_1 \sigma_4 \sigma_3 \sigma_0 \sigma_4$$



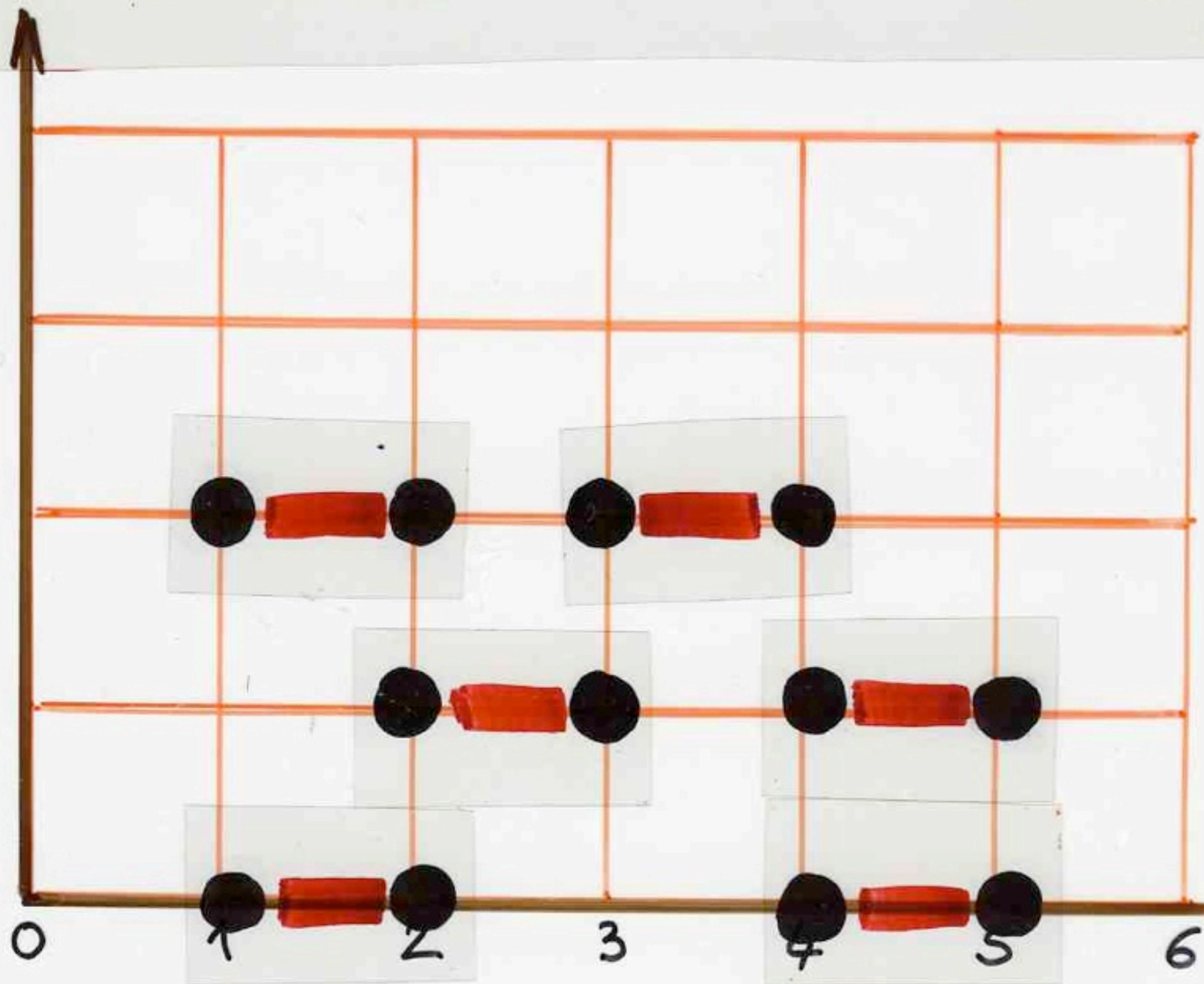
$$w = \sigma_1 \sigma_2 \sigma_4 \sigma_1 \sigma_4 \sigma_3 \sigma_0 \sigma_4$$



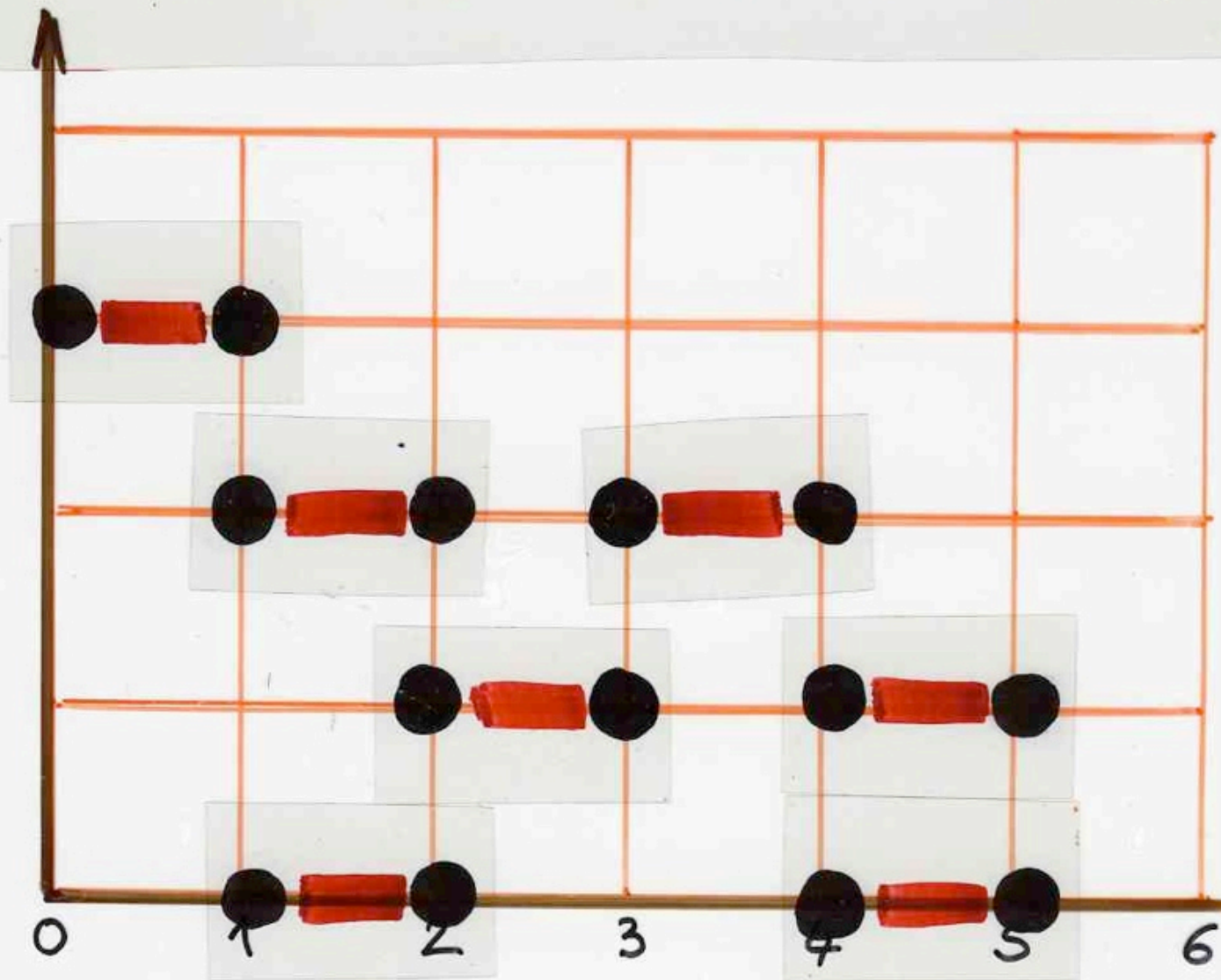
$$w = \sigma_1 \sigma_2 \sigma_4 \sigma_1 \sigma_4 \sigma_3 \sigma_0 \sigma_4$$



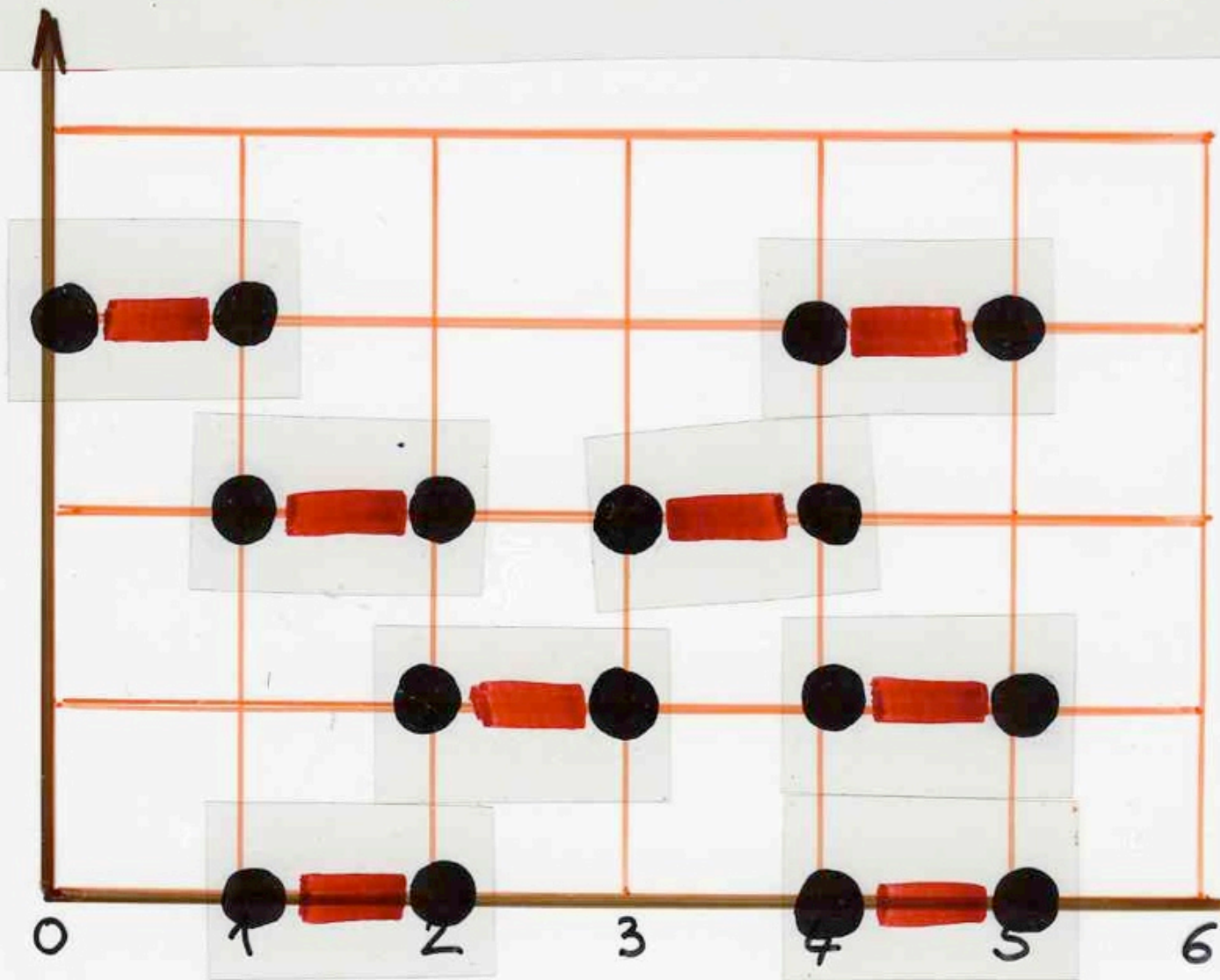
$$w = \sigma_1 \sigma_2 \sigma_4 \sigma_1 \sigma_4 \sigma_3 \sigma_0 \sigma_4$$



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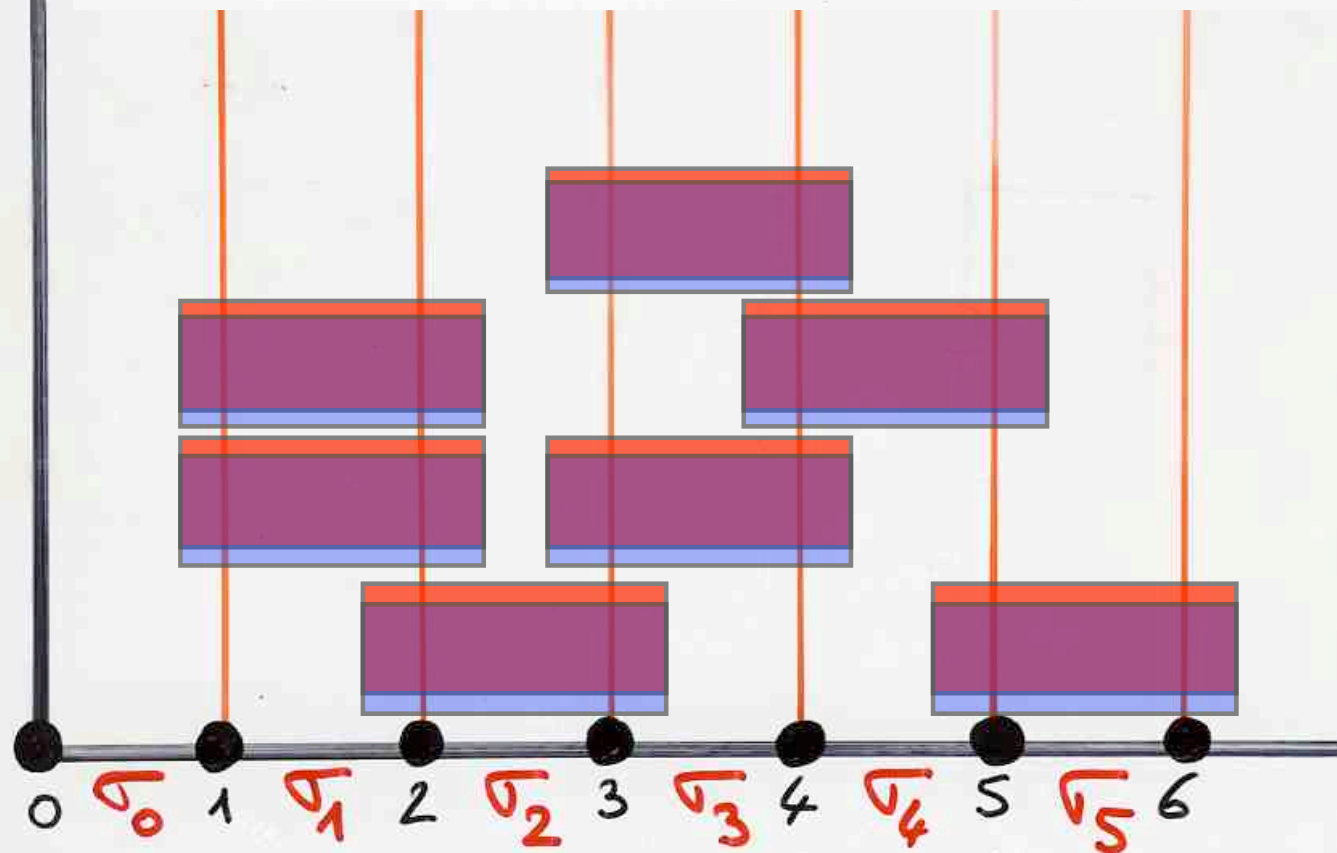


$$w = \sigma_1 \sigma_2 \sigma_4 \sigma_1 \sigma_4 \sigma_3 \sigma_0 \sigma_4$$

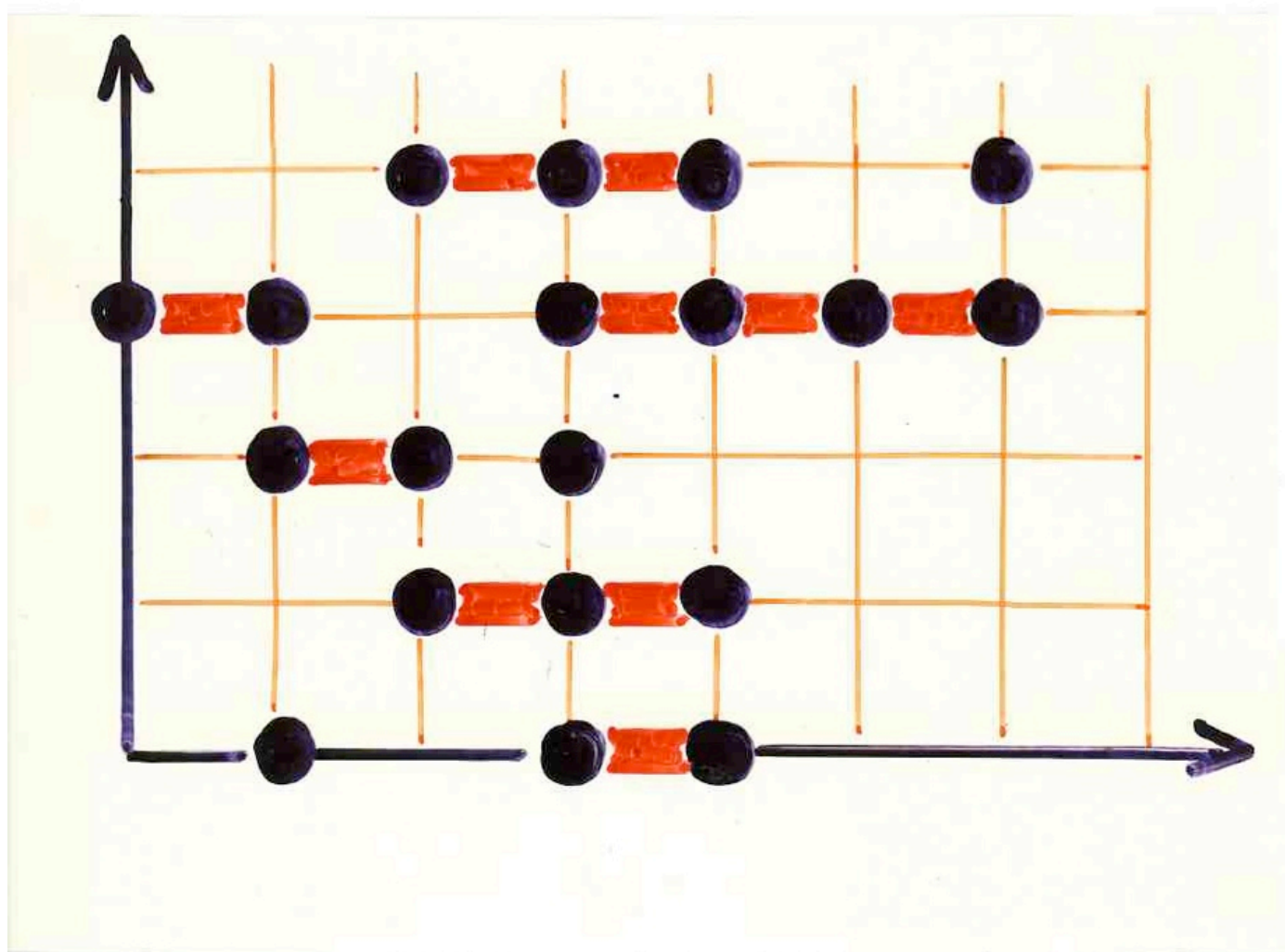


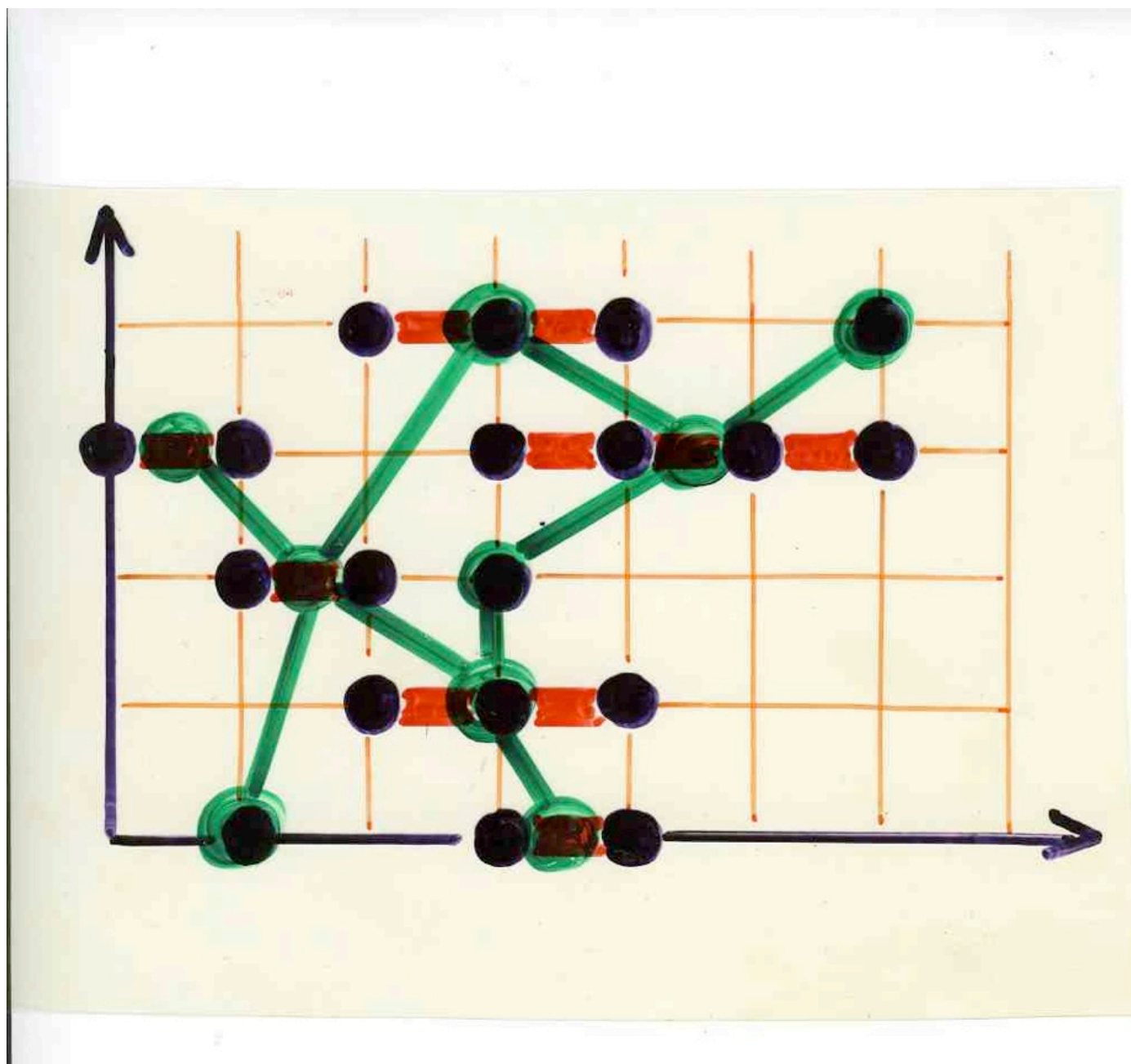
$$W = \sigma_2 \sigma_3 \sigma_5 \sigma_1 \sigma_4 \sigma_1 \sigma_3$$

$$W = \sigma_5 \sigma_2 \sigma_1 \sigma_1 \sigma_3 \sigma_4 \sigma_3$$

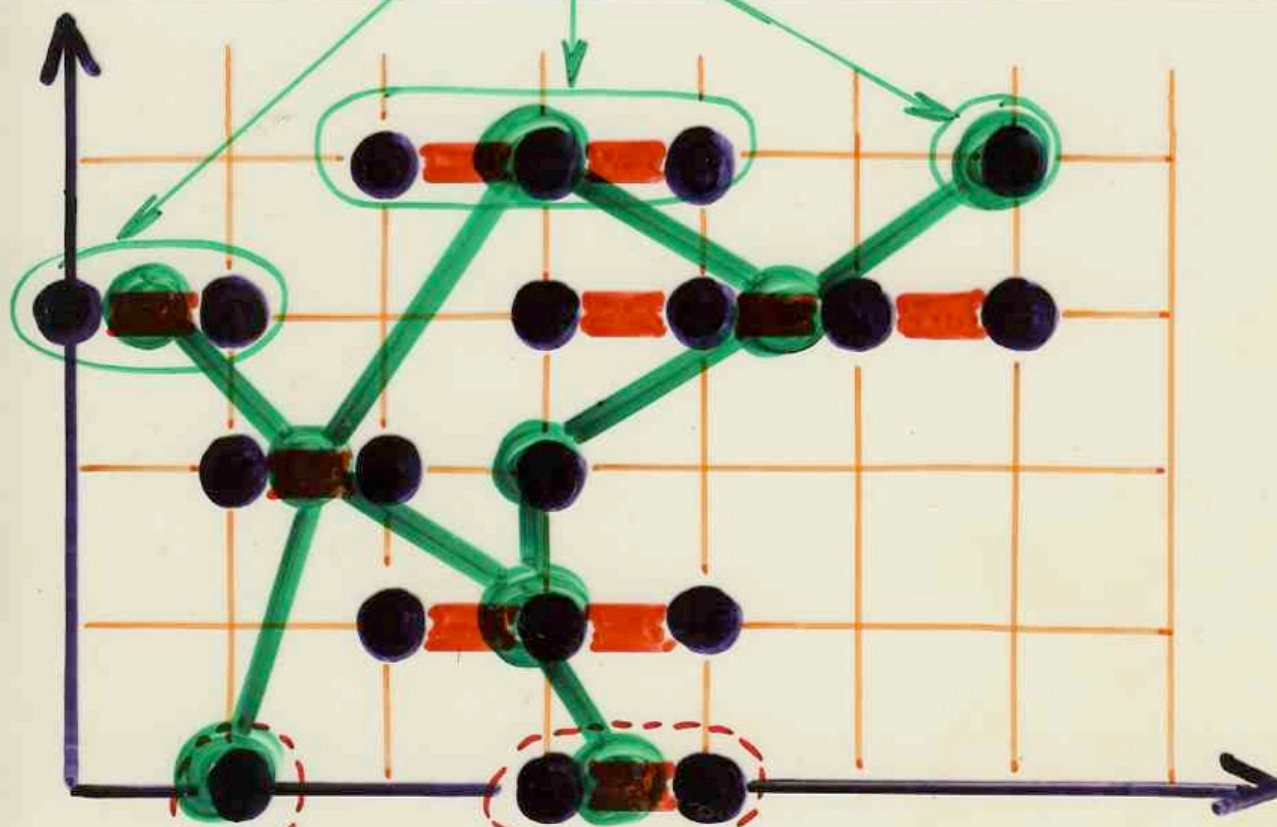


§3 Heaps and posets



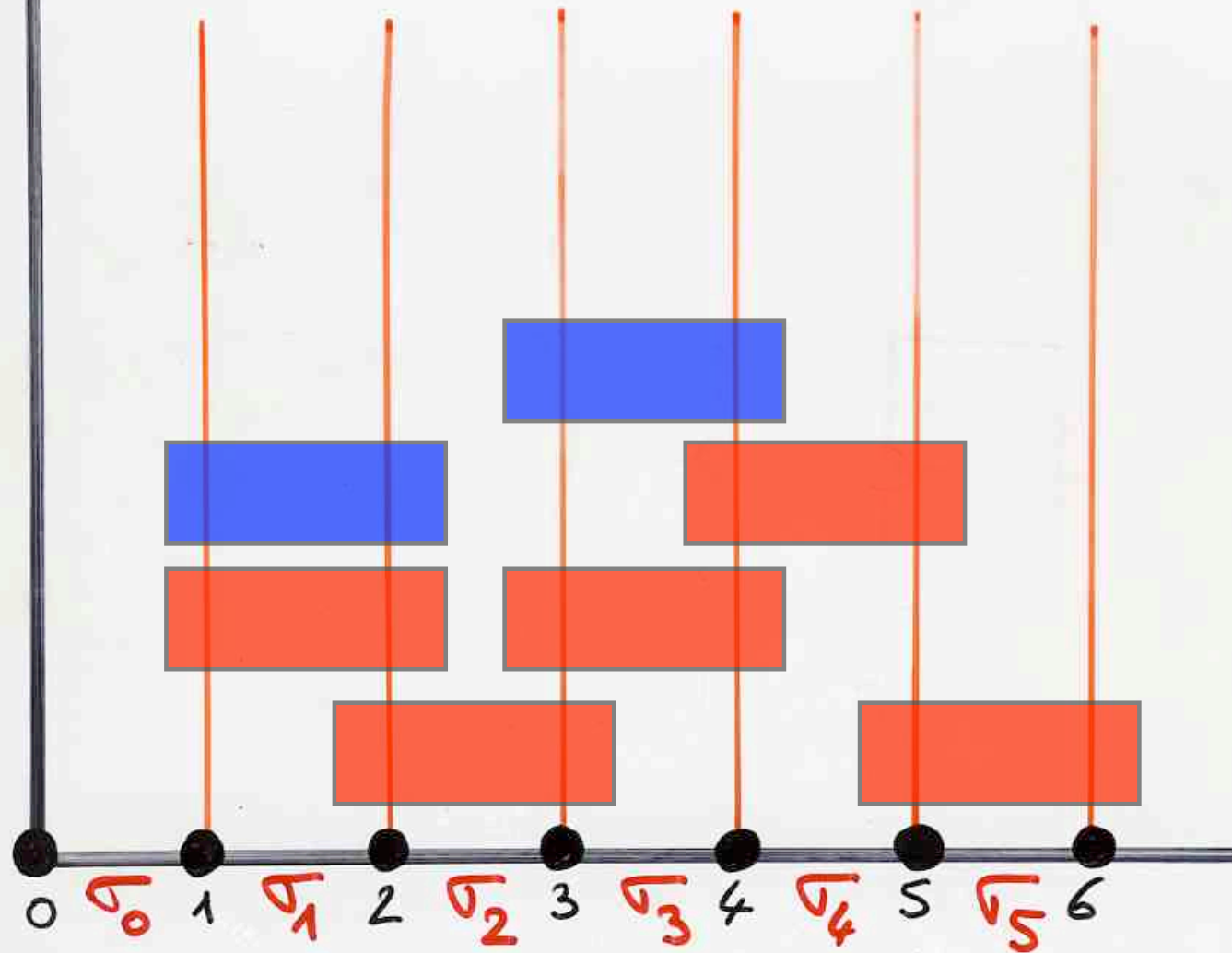


maximal pieces



minimal pieces

$$w = \sigma_2 \sigma_3 \sigma_5 \sigma_1 \sigma_4 \sigma_1 \sigma_3$$

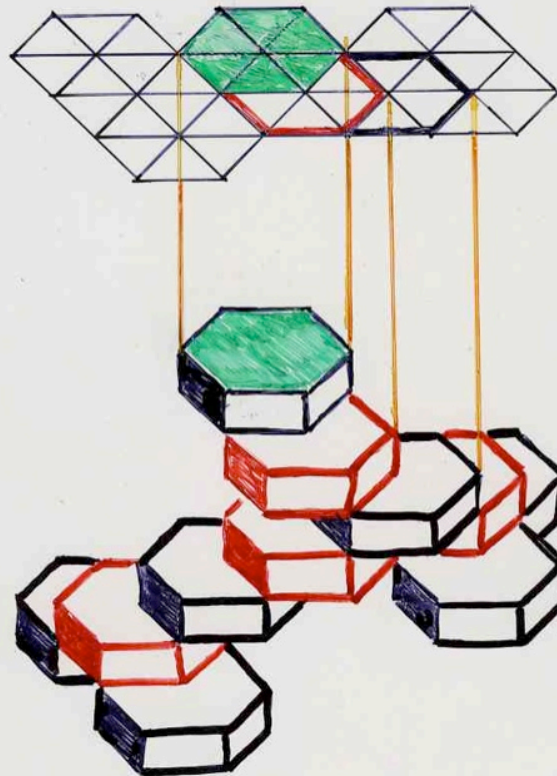


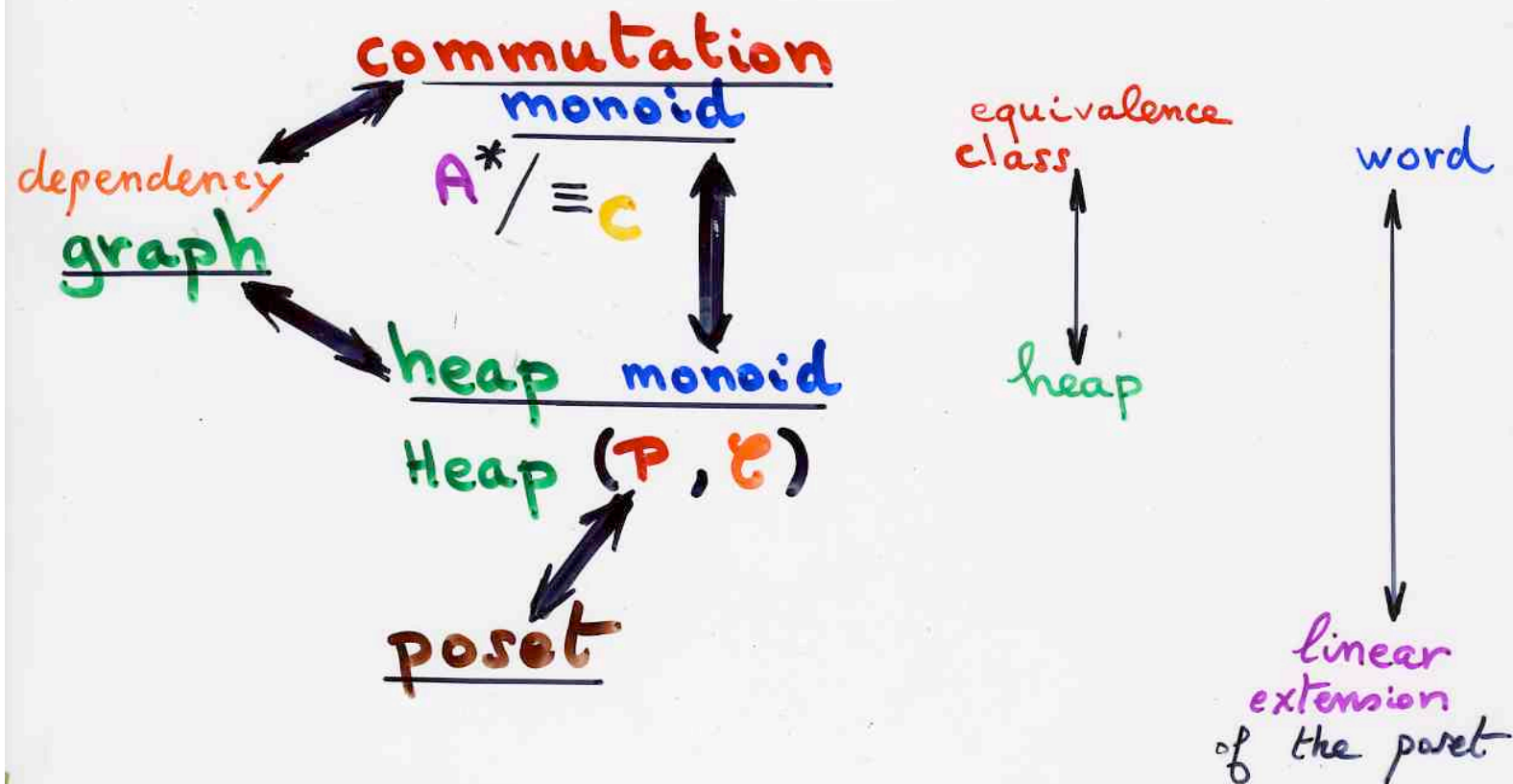
Pyramid

Def- Heap having only
one maximal piece



$$-p(-t) = y$$





3 basic lemma

- $(\text{heaps}) = \frac{1}{(\text{trivial}_{\text{heaps}})}$
- $\log(\text{heaps}) = \text{pyramids}$
- $\text{path} = \text{heap}$

§4 Heaps of pieces:
generating functions

weight
valuation

$v(E)$

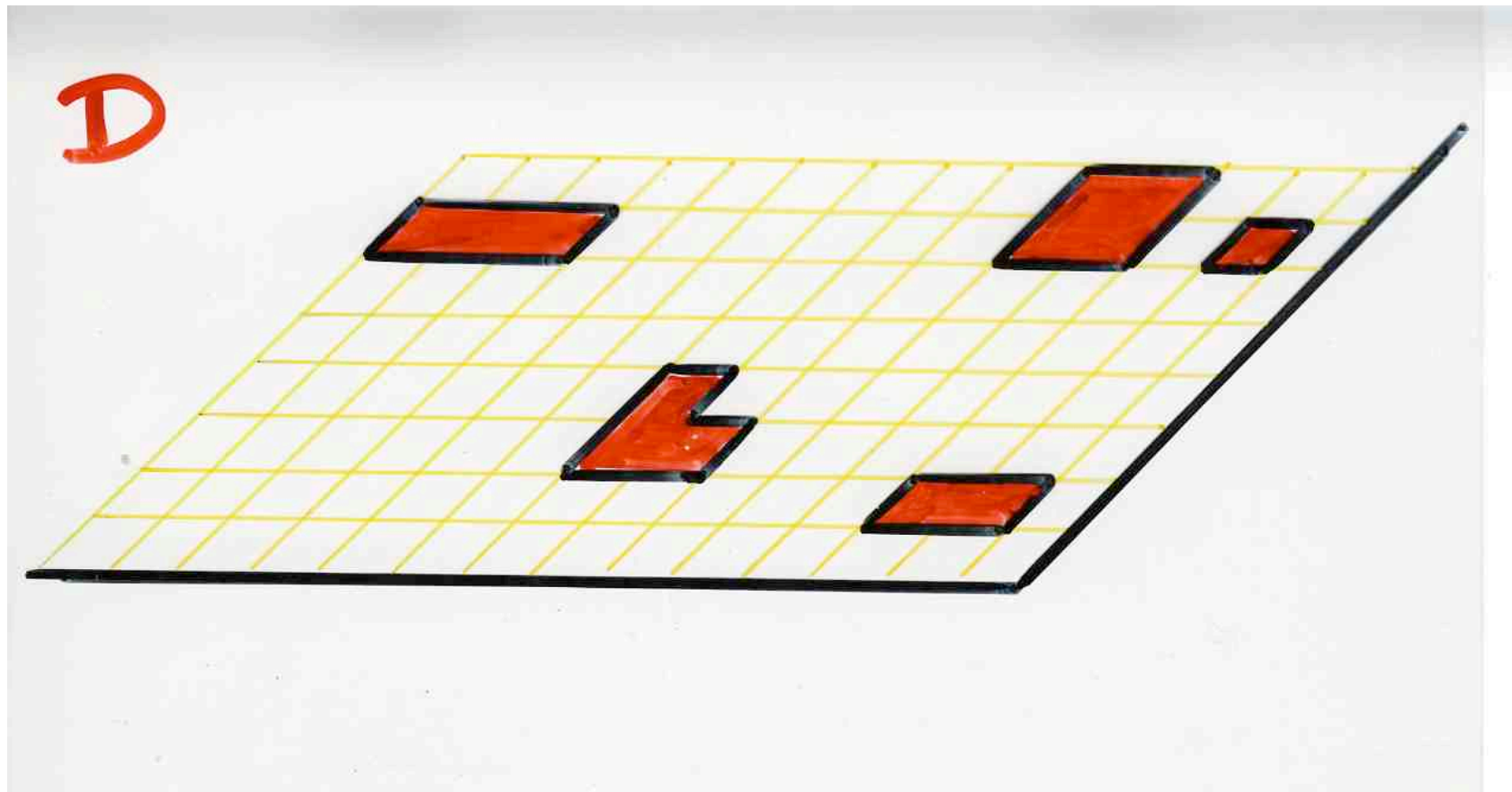
- $v : \mathcal{P} \longrightarrow \mathbb{K}[x, y, \dots]$
basic
piece

- $v(\alpha, i) = v(\alpha)$
piece

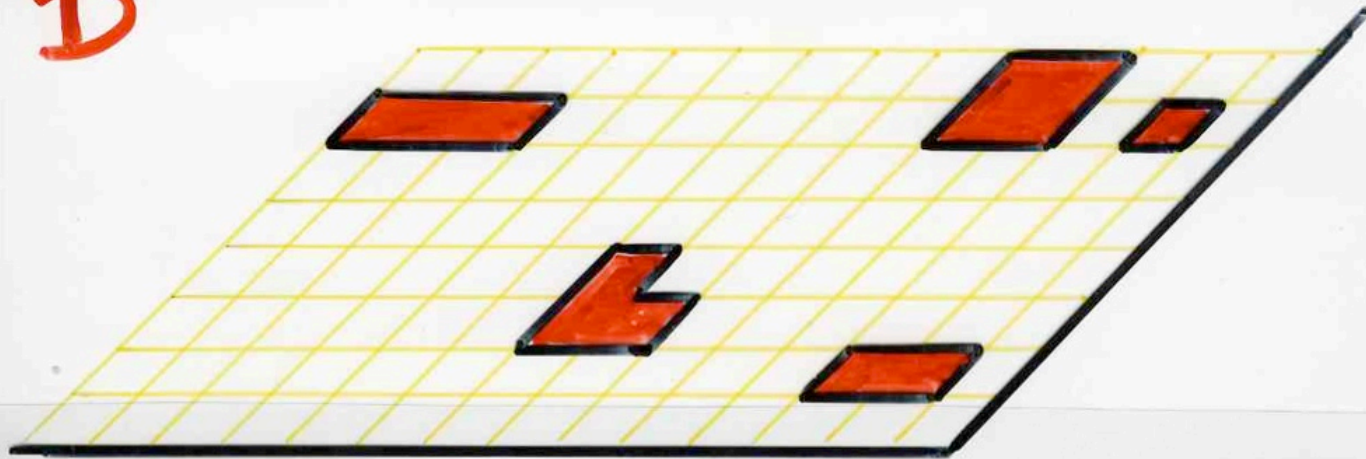
- $v(E) = \prod_{(\alpha, i) \in E} v(\alpha, i)$
heap

Inversion lemma

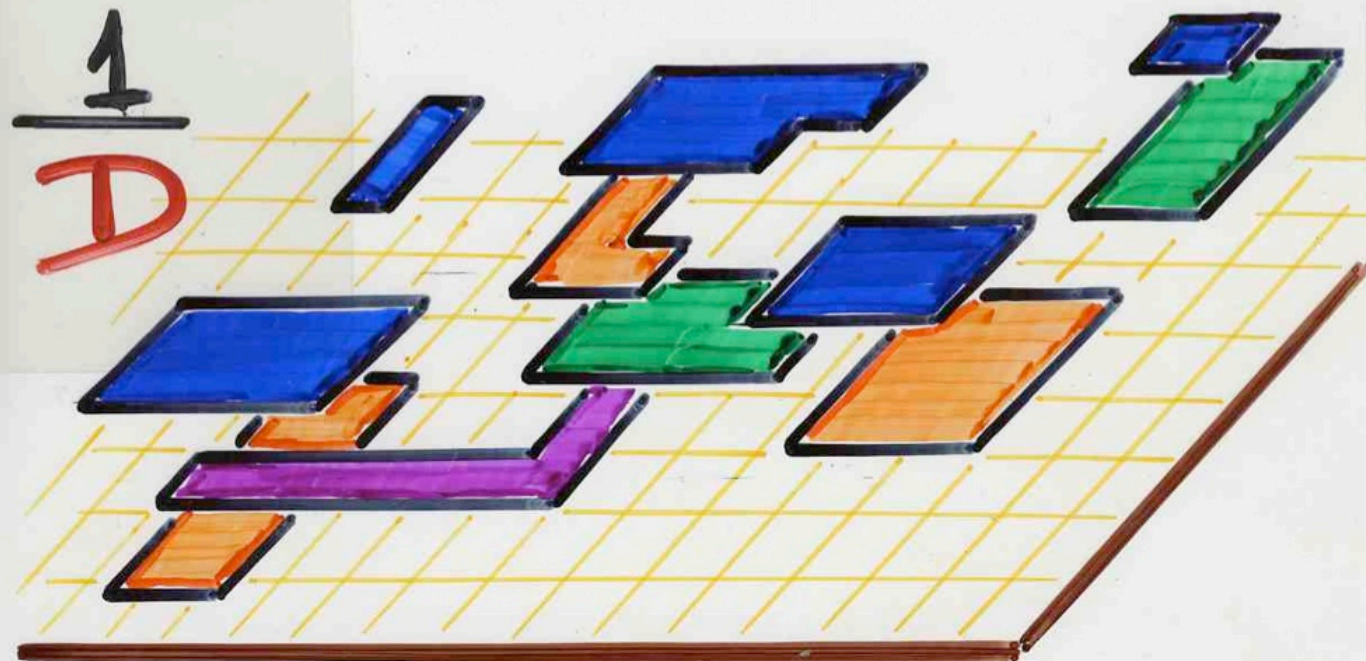
$$\sum_{\substack{E \\ \text{heaps}}} v(E) = \frac{1}{\sum_{\substack{F \\ \text{trivial} \\ \text{heaps}}} (-1)^{|F|} v(F)}$$



D



1
D



extension of the inversion lemma

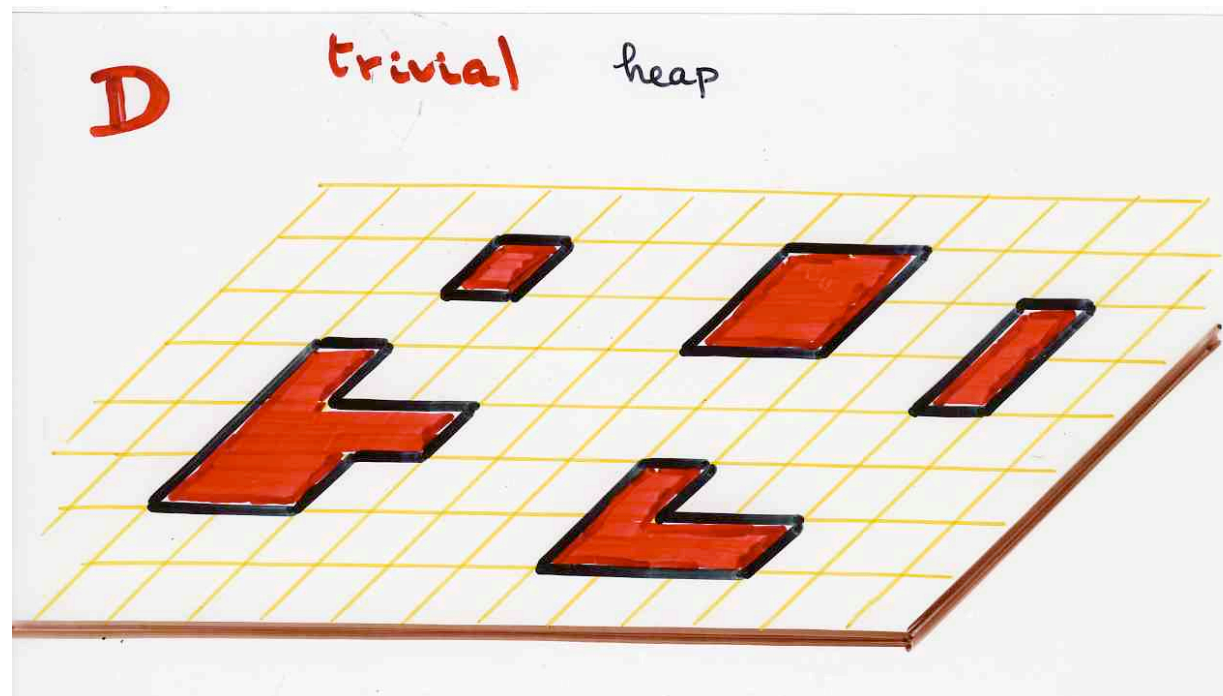
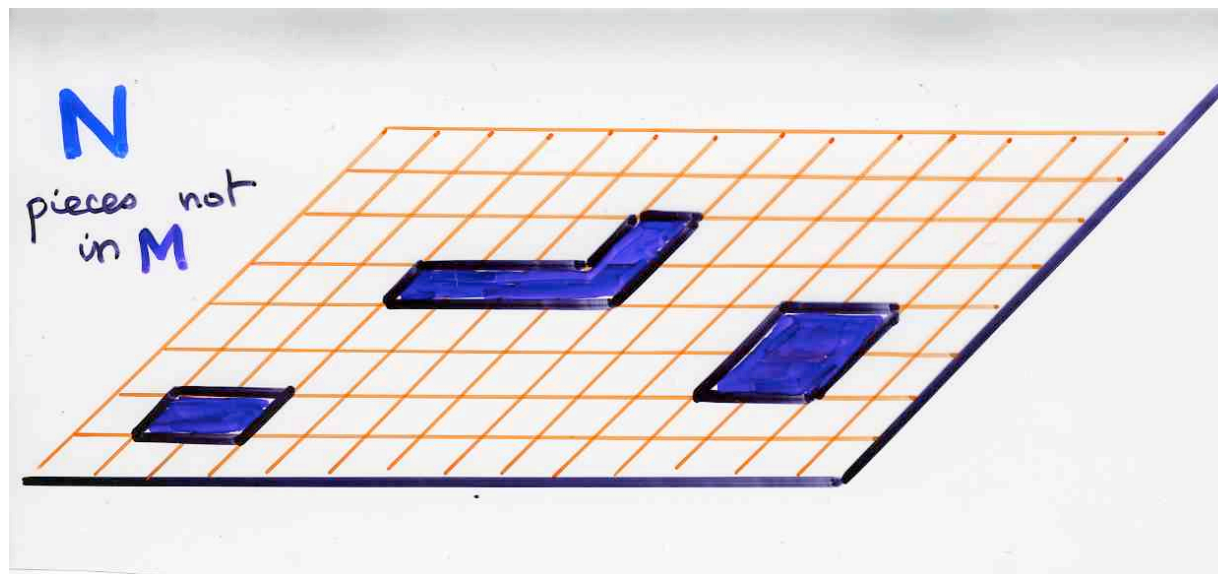
$$M \subseteq P$$

$$\sum_E v(E) = \frac{N}{D}$$

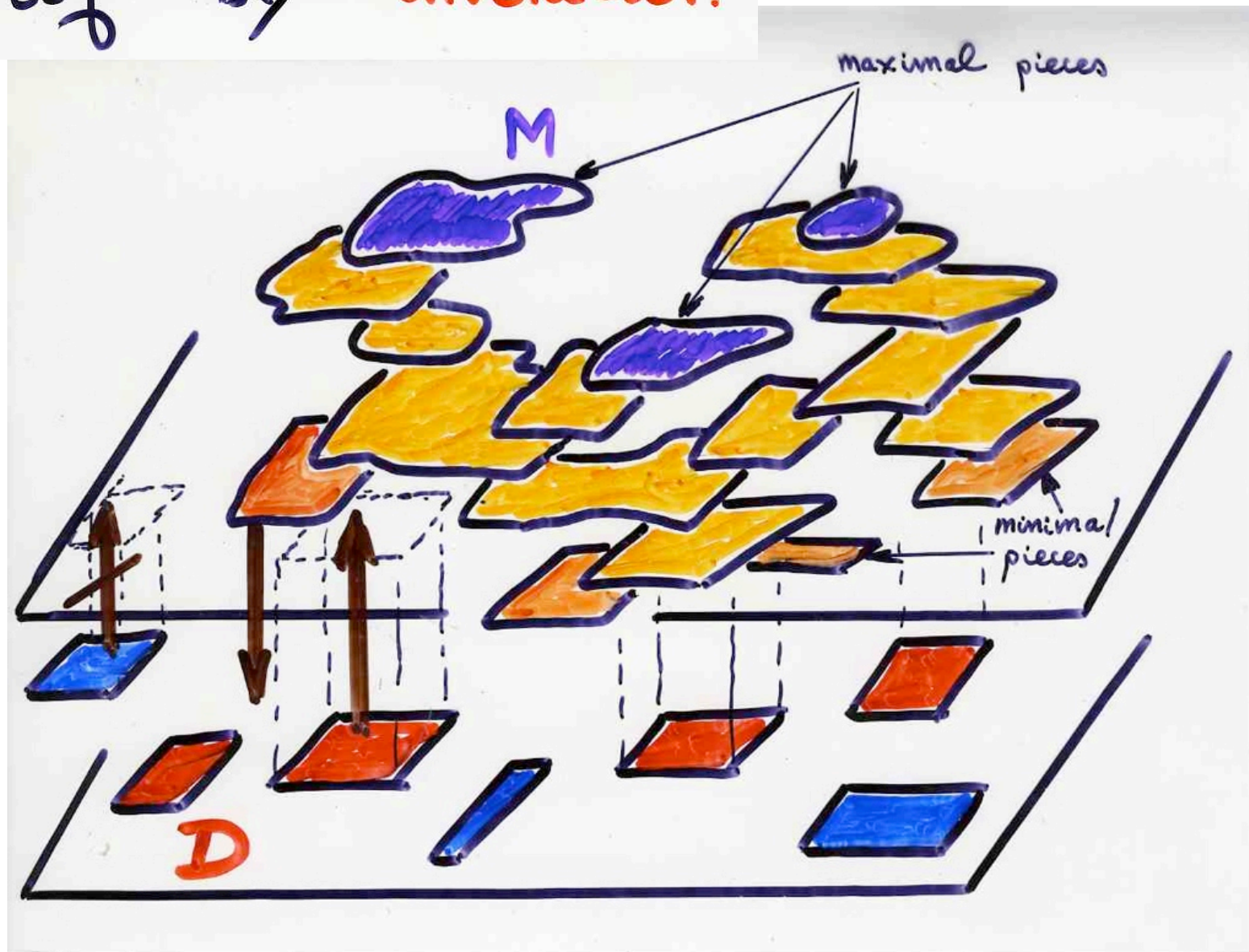
$$\pi(\text{maximal pieces}) \in M$$

$$D = \sum_{\substack{F \\ \text{trivial heaps}}} (-1)^{|F|} v(F)$$

$$N = \sum_{\substack{F \\ \text{trivial heaps} \\ \text{pieces} \notin M}} (-1)^{|F|} v(F)$$



Proof by involution



• logarithmic lemma

$$v(\text{piece}) = t \underbrace{w(\text{piece})}_{\substack{\text{polynomial} \\ \text{not containing } t}}$$

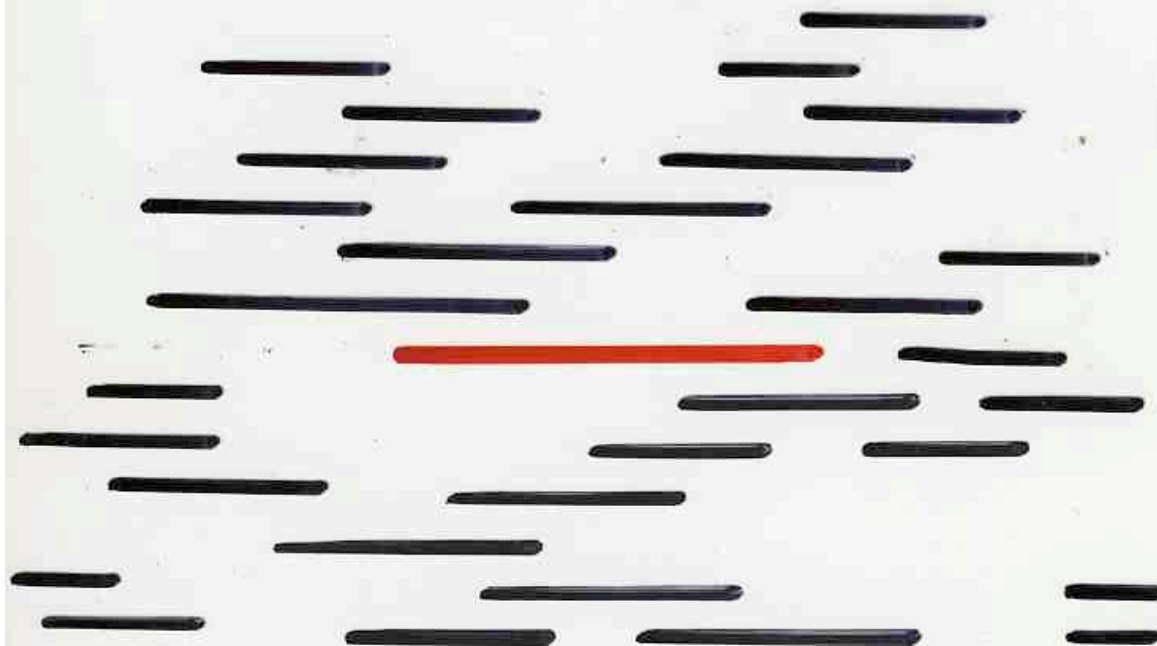
$$t \frac{d}{dt} \log \left(\sum_{\text{heap } E} v(E) \right) = \sum_{\substack{P \\ \text{pyramid}}} v(P)$$

$$\text{Pointed Heap} = \text{Pyramid} \times \text{Heap}$$

Opérateur

"Poussez"

...

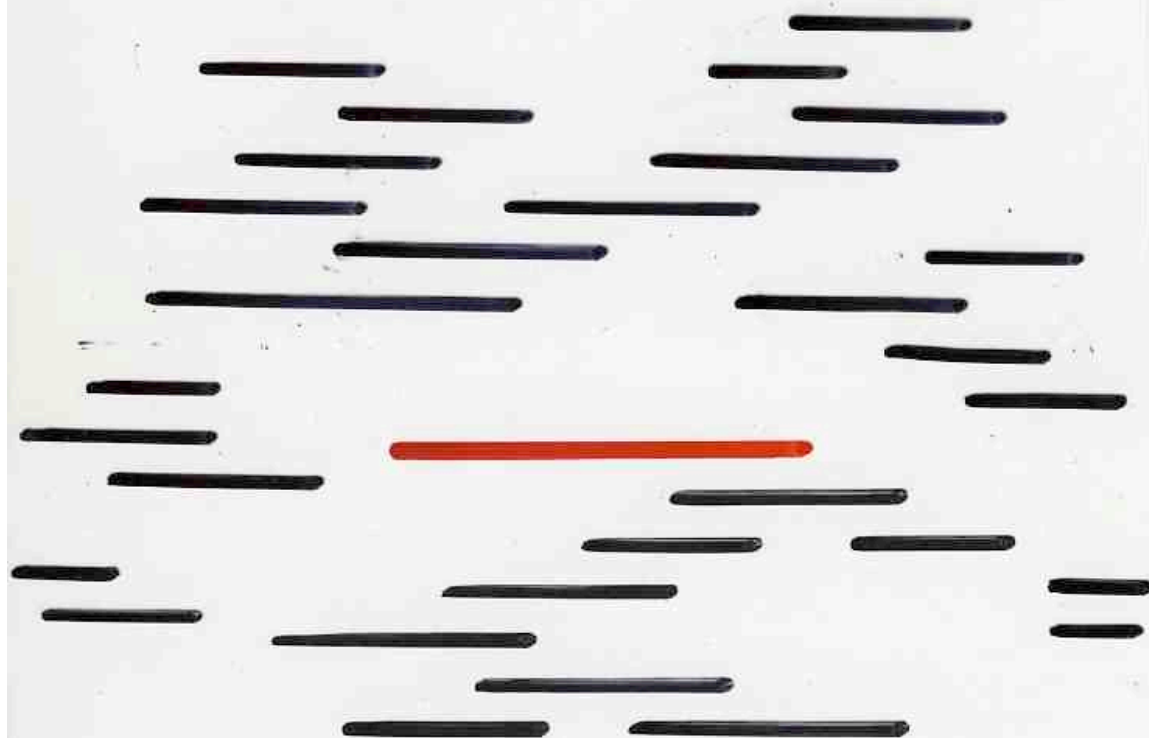


Push operator

Opérateur

"Poussez"

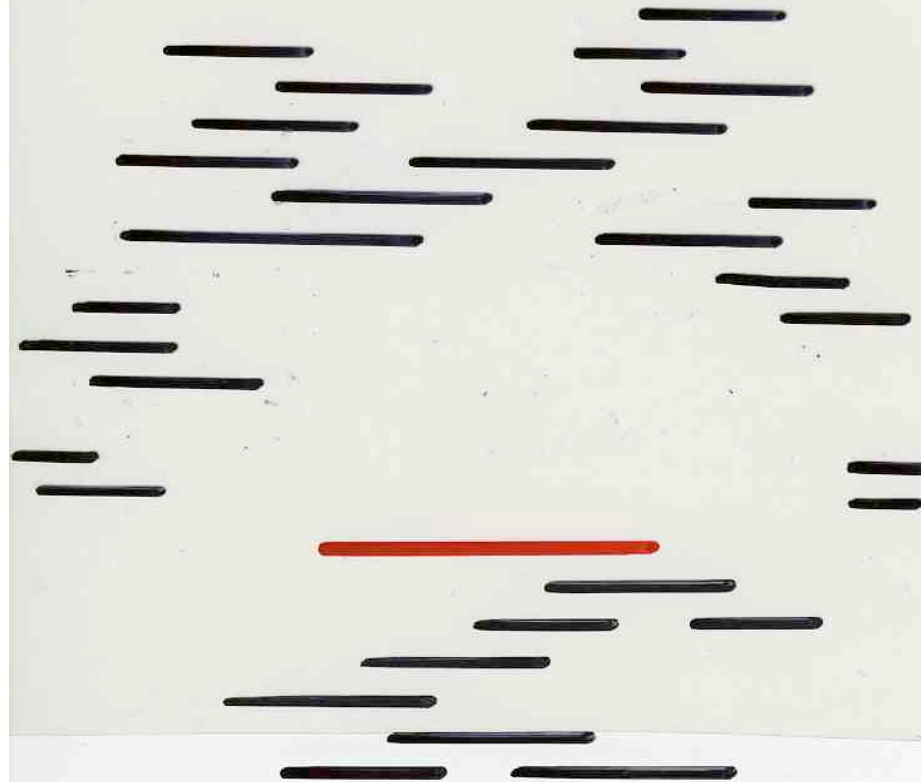
...



Opérateur

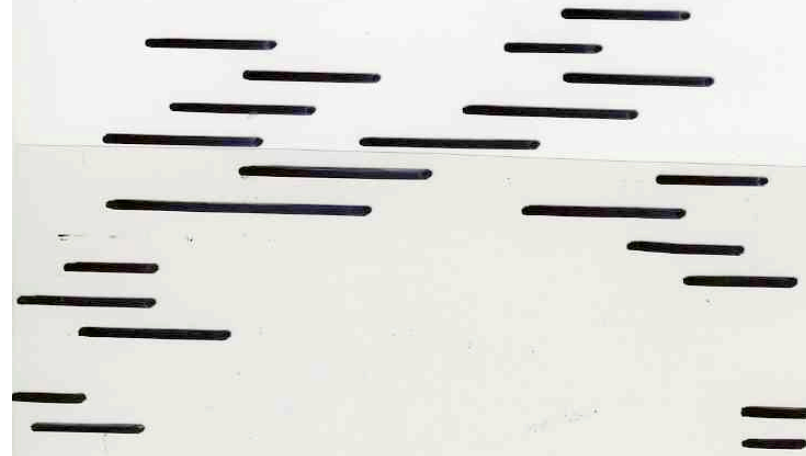
"Poussez"

...



Opérateur

"Poussez" ...



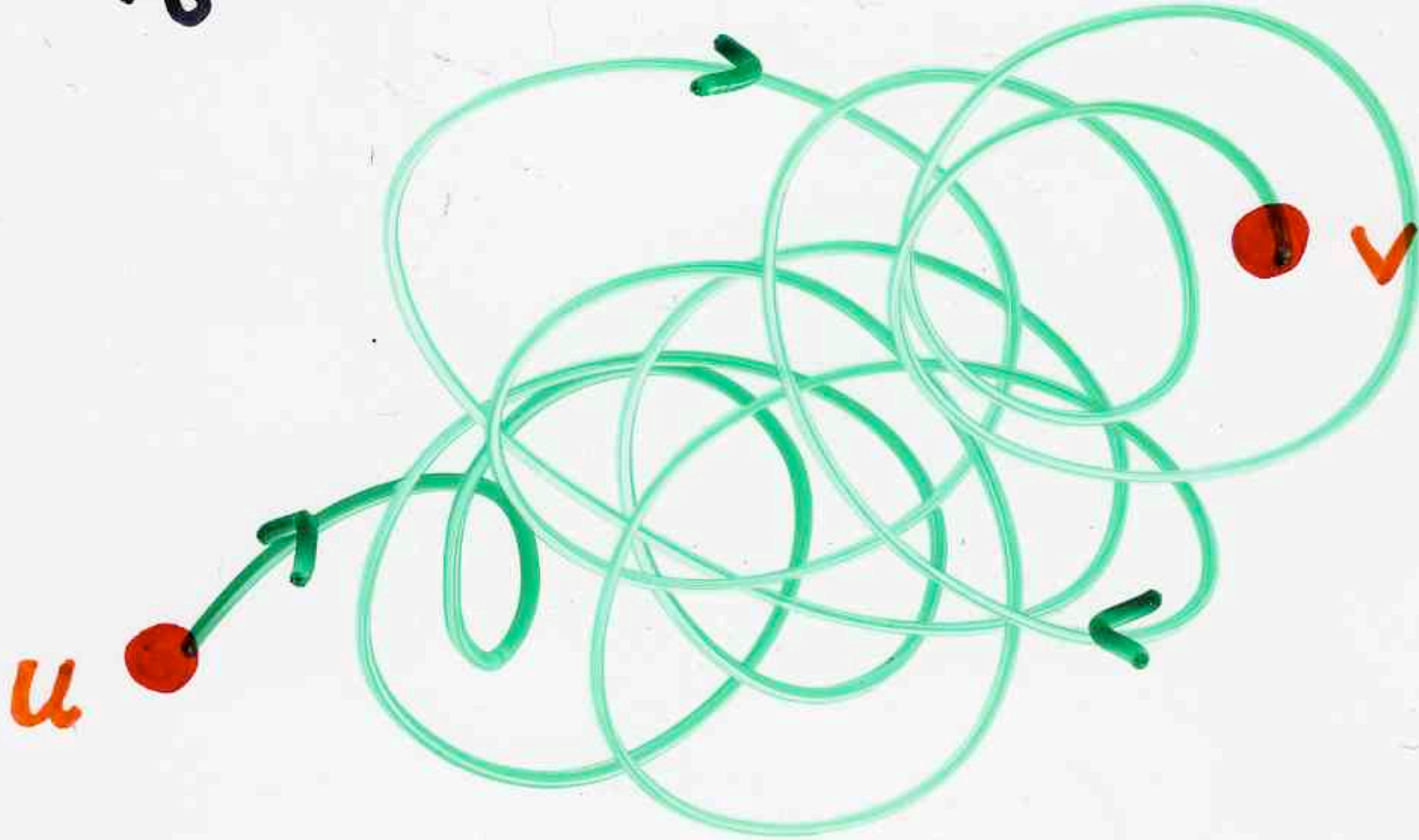
Pointed Heap = Pyramid x Heap

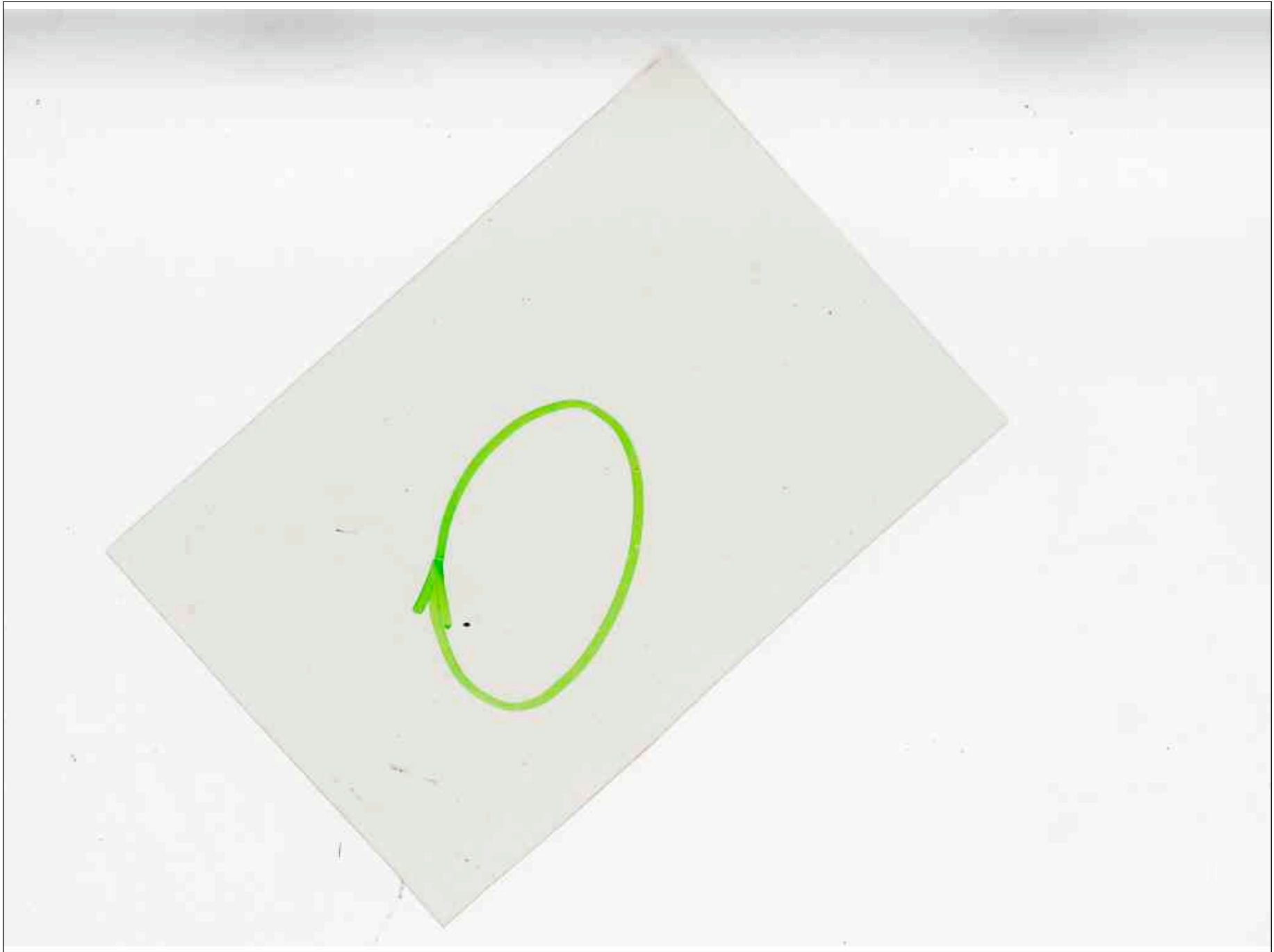


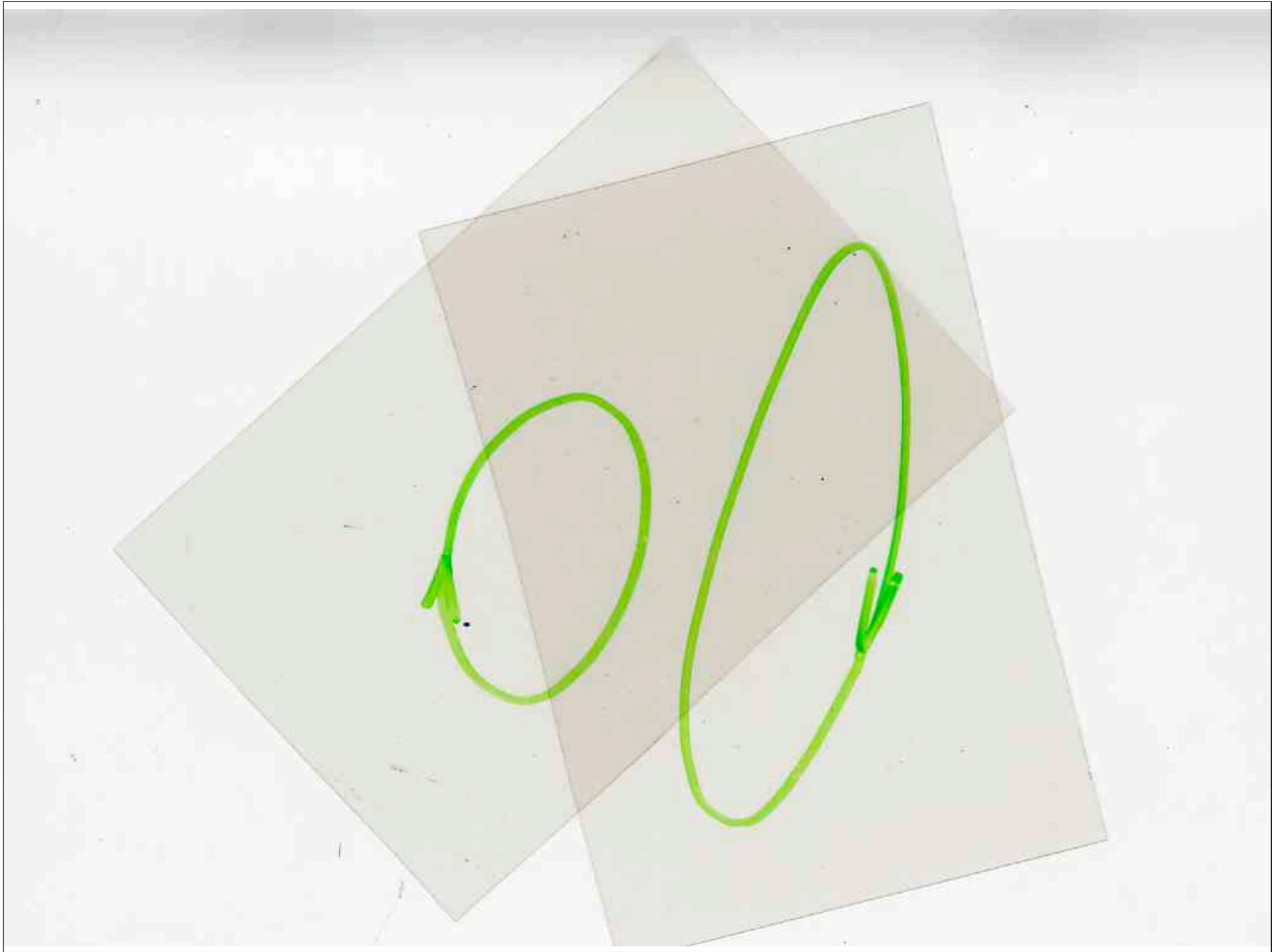
§5 Paths and heaps of cycles

Path = Heap
(of cycles)

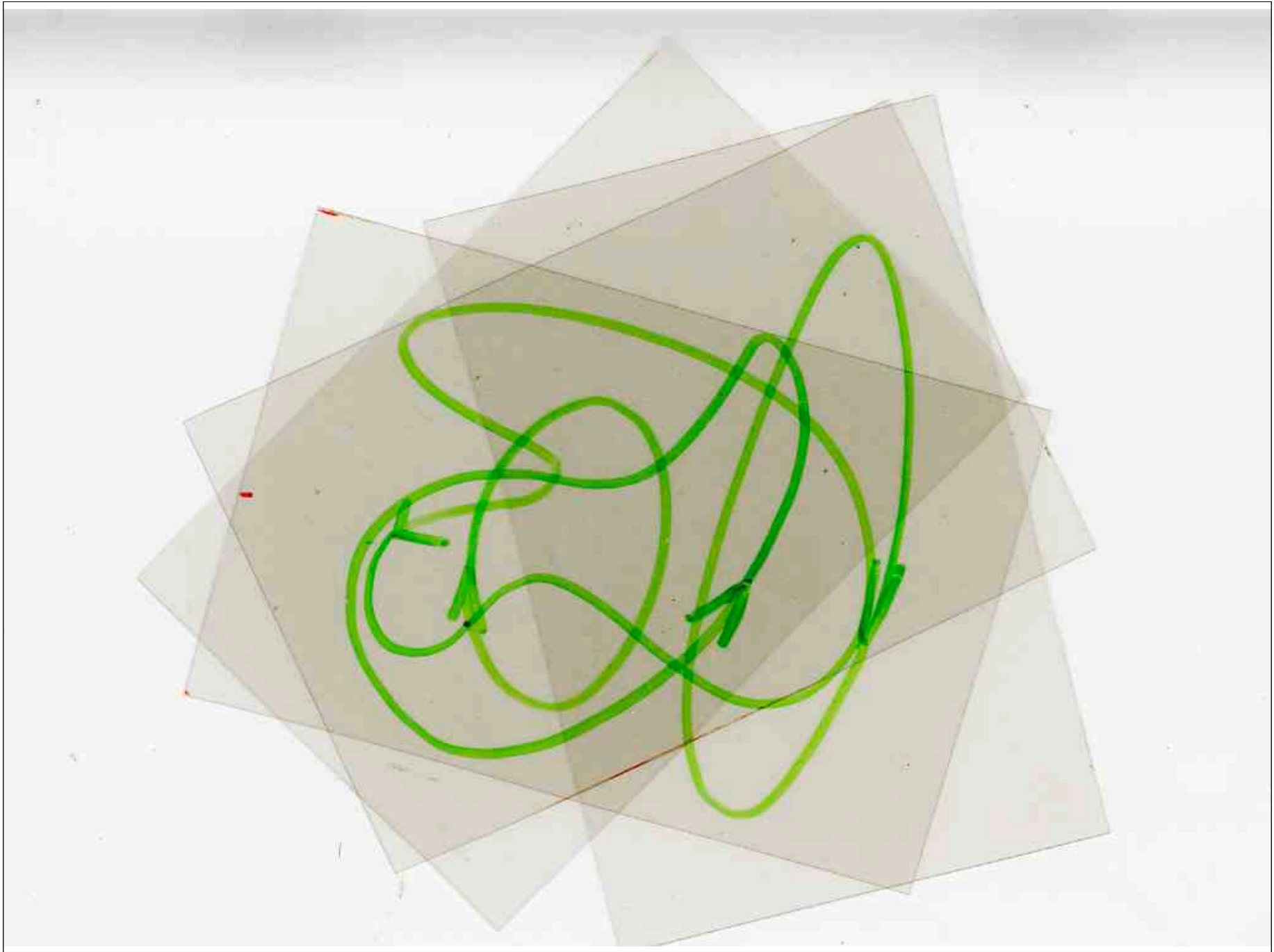
Proof:

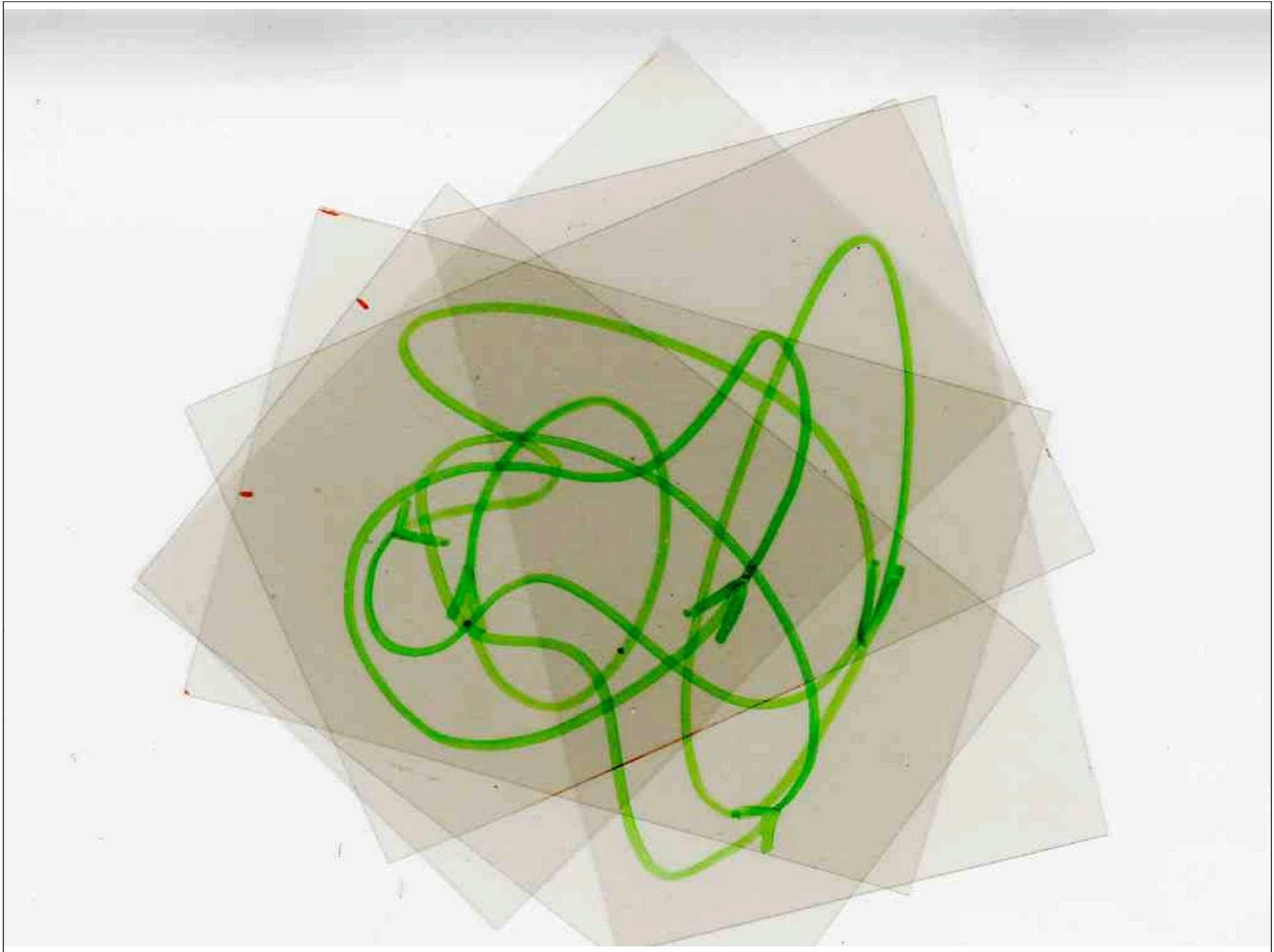


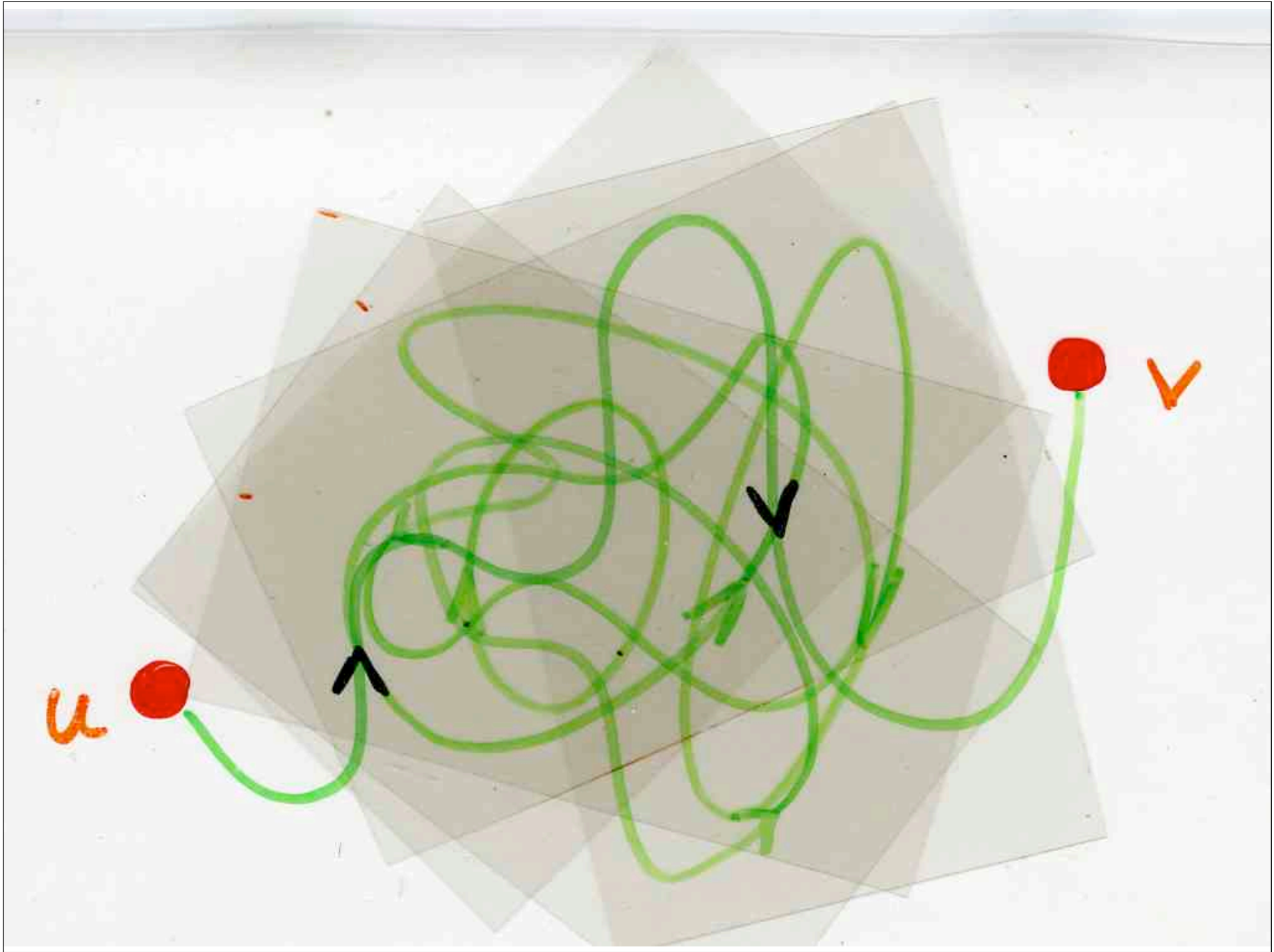


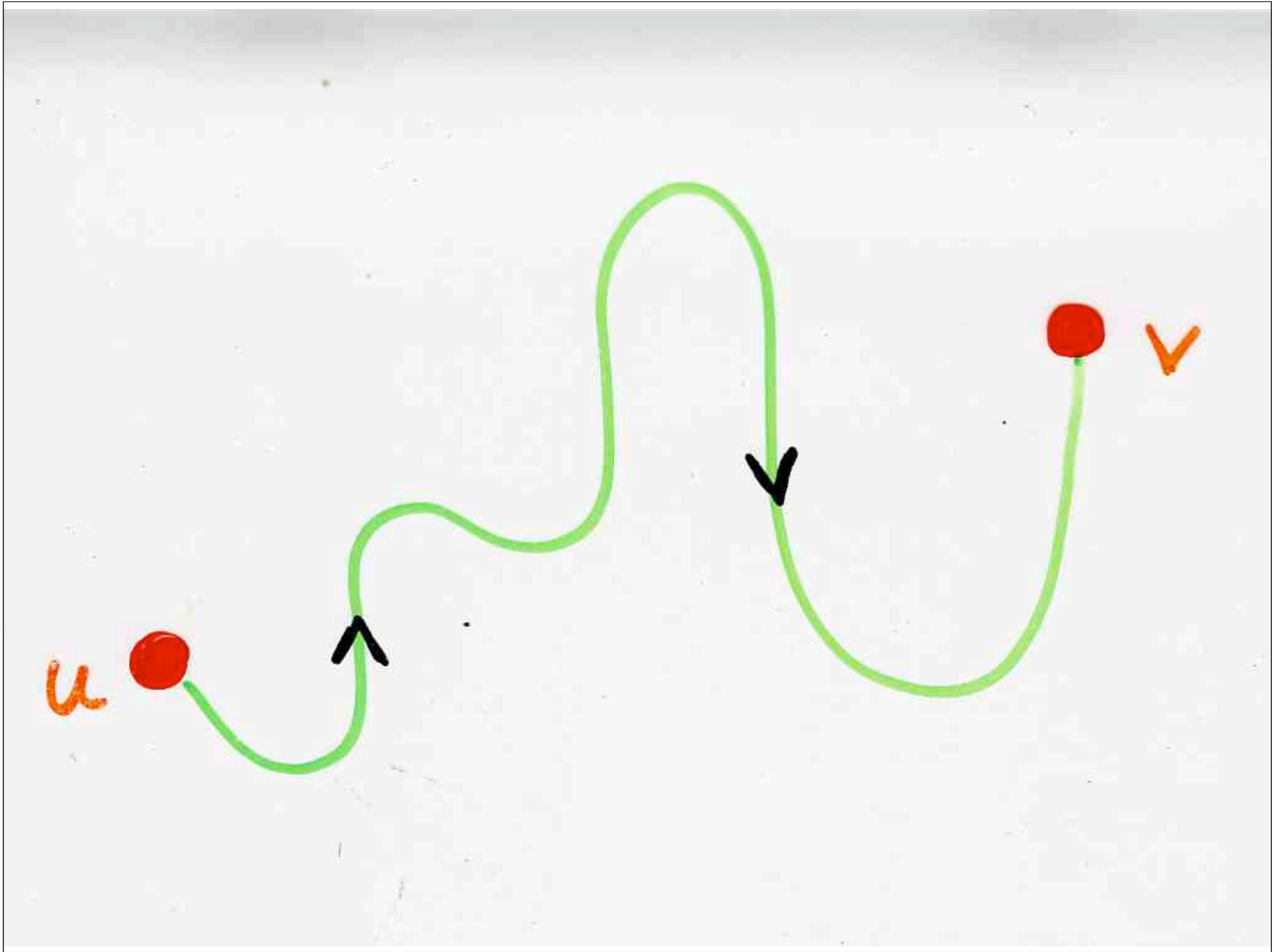


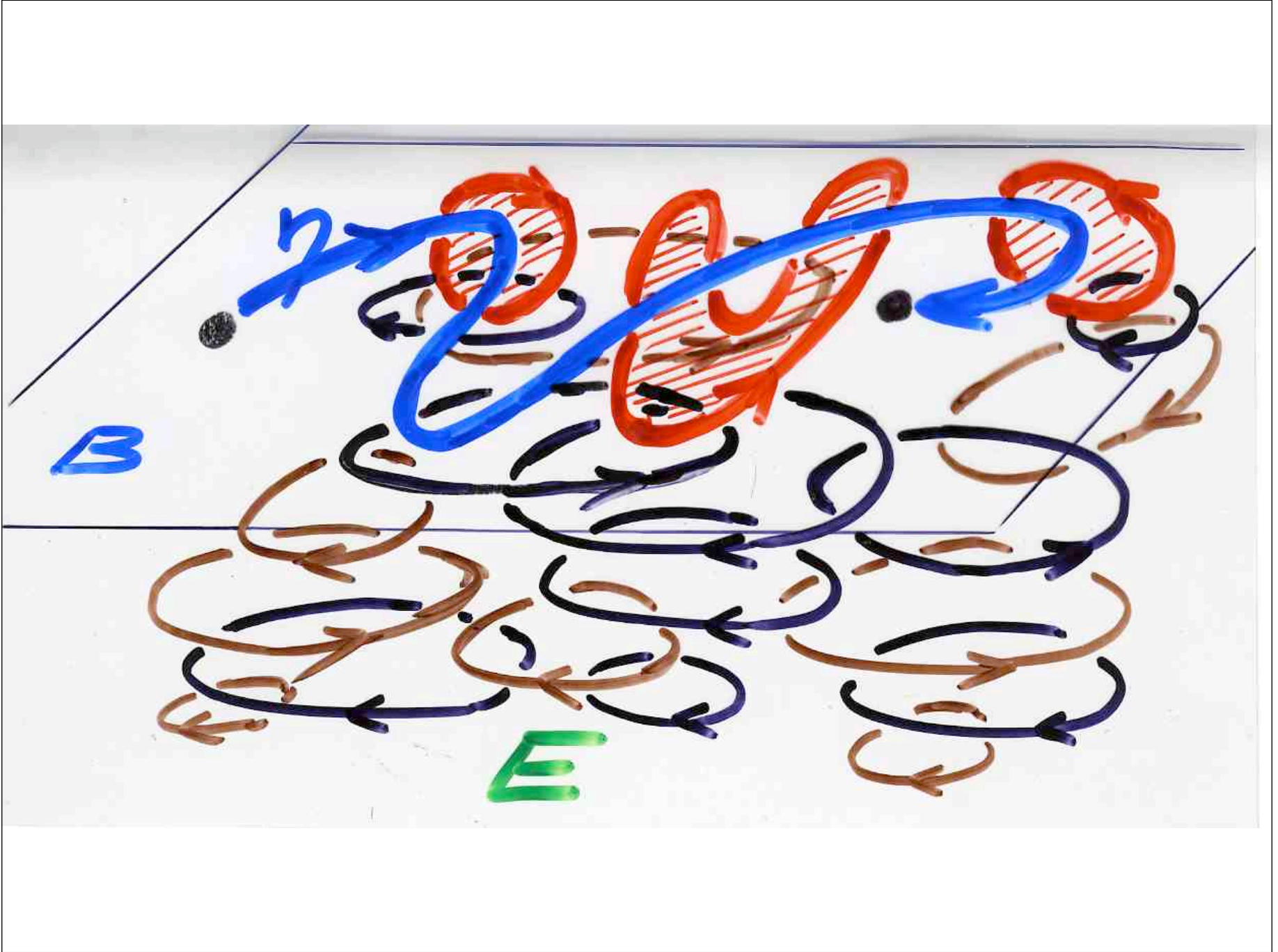












Paths $\omega \rightarrow (\eta, E)$

- η self-avoiding path going from u to v
- E heap of cycles, $\pi(\alpha)$, $\alpha \in \max(E)$ intersects η

$\omega = (s_0=u, \dots, s_n=v)$ path on B

$\omega \rightarrow (\eta; \{\gamma_1, \dots, \gamma_n\})$

self-avoiding
(coupe)

path
 $u \rightarrow v$

sequence of cycles

$$\omega \longrightarrow (\eta; \{\overset{\bullet}{\gamma}_1, \dots, \overset{\bullet}{\gamma}_{r_n}\})$$

coupe(ω)

suite(ω)

$$\downarrow$$

$$(\eta; \overset{\text{cycles}}{(\gamma_1 \bullet \dots \bullet \gamma_{r_n})} \overset{\text{heap}}{\gamma_{r_n}})$$

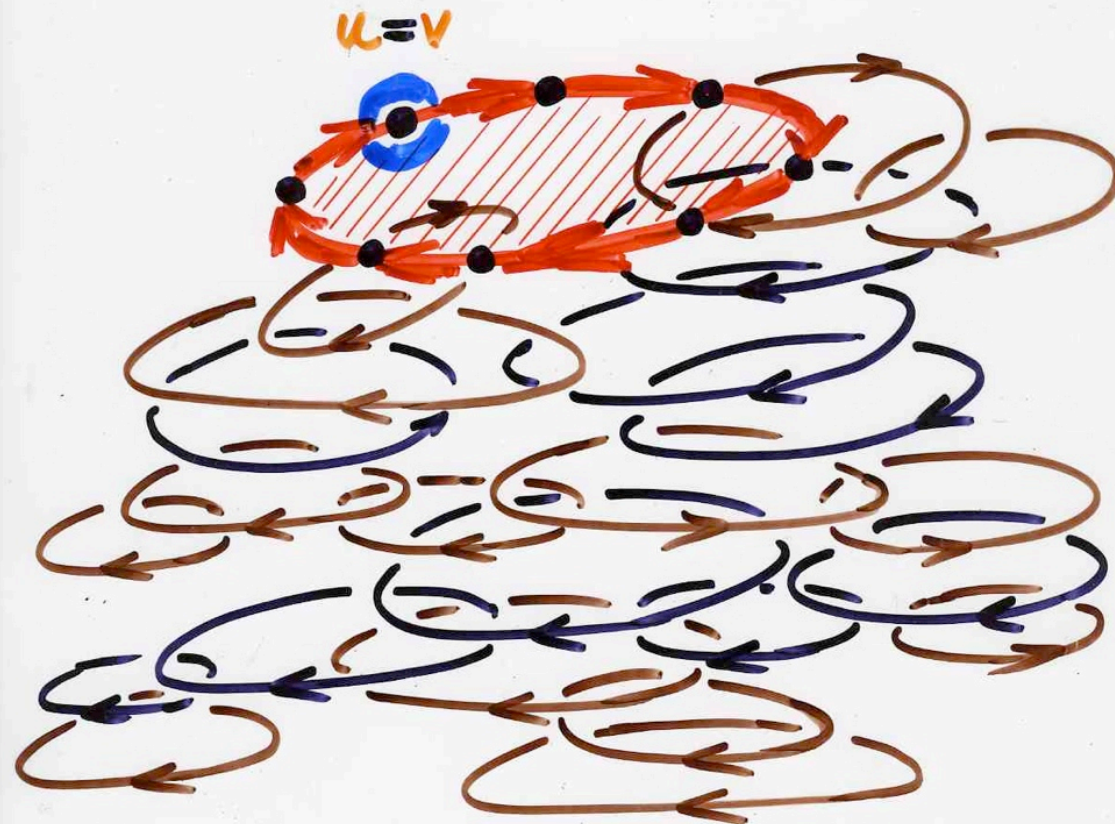
or pyramid $(\gamma_1 \bullet \dots \bullet \gamma_{r_n} \bullet \eta) = \text{Pyr}(\omega)$

$$\omega \longrightarrow \text{Pyr}(\omega)$$

bijection

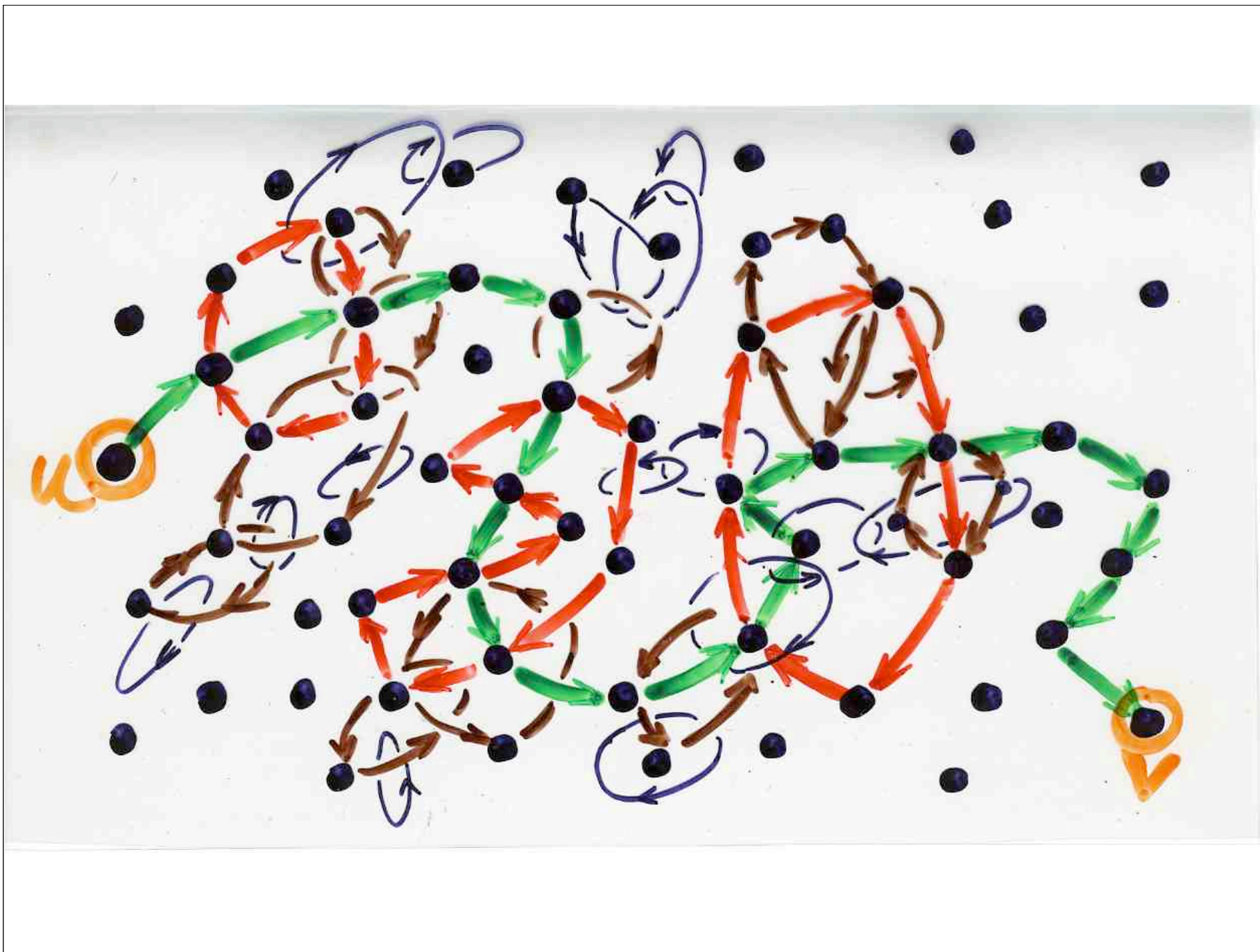

 $u=v$

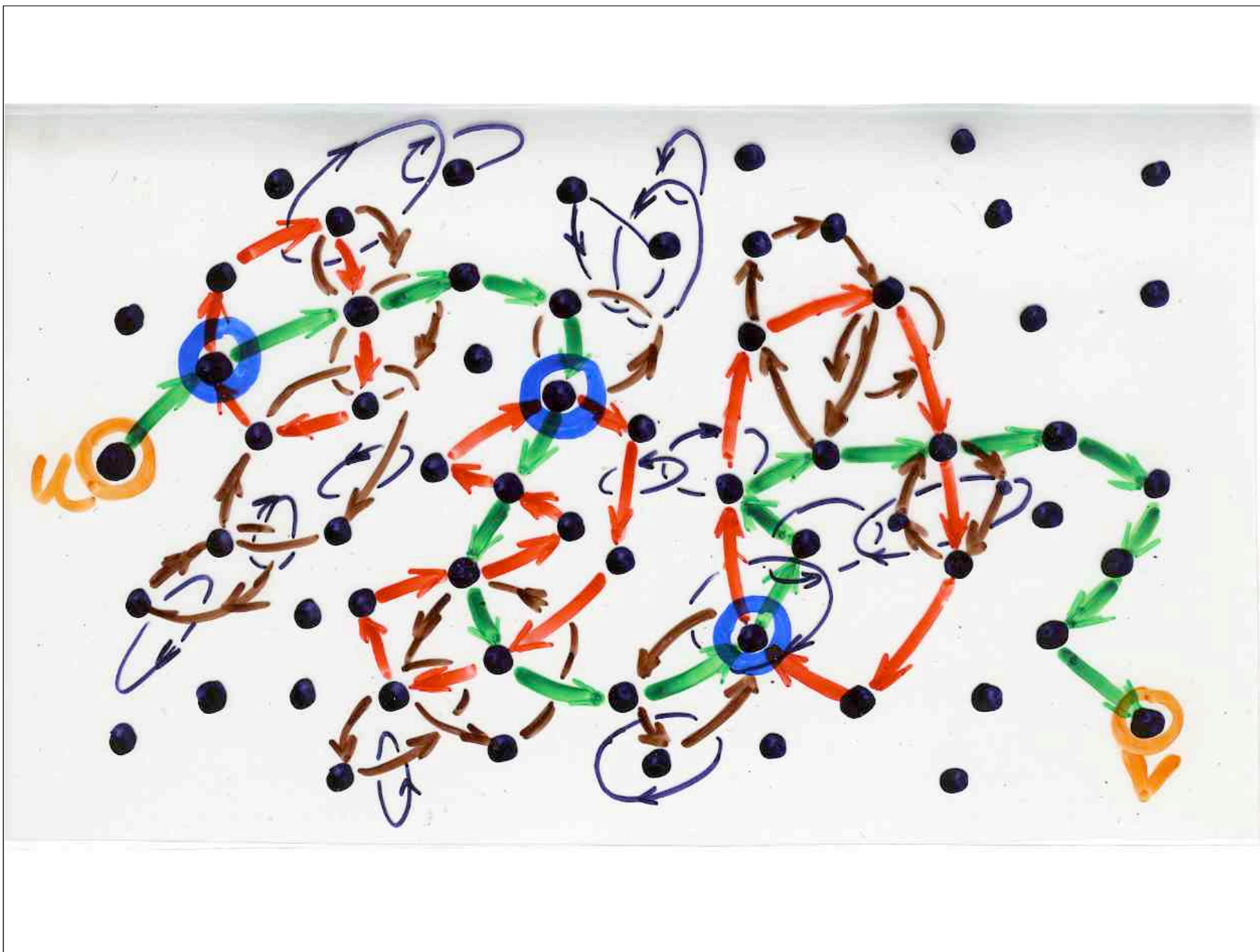
lacet

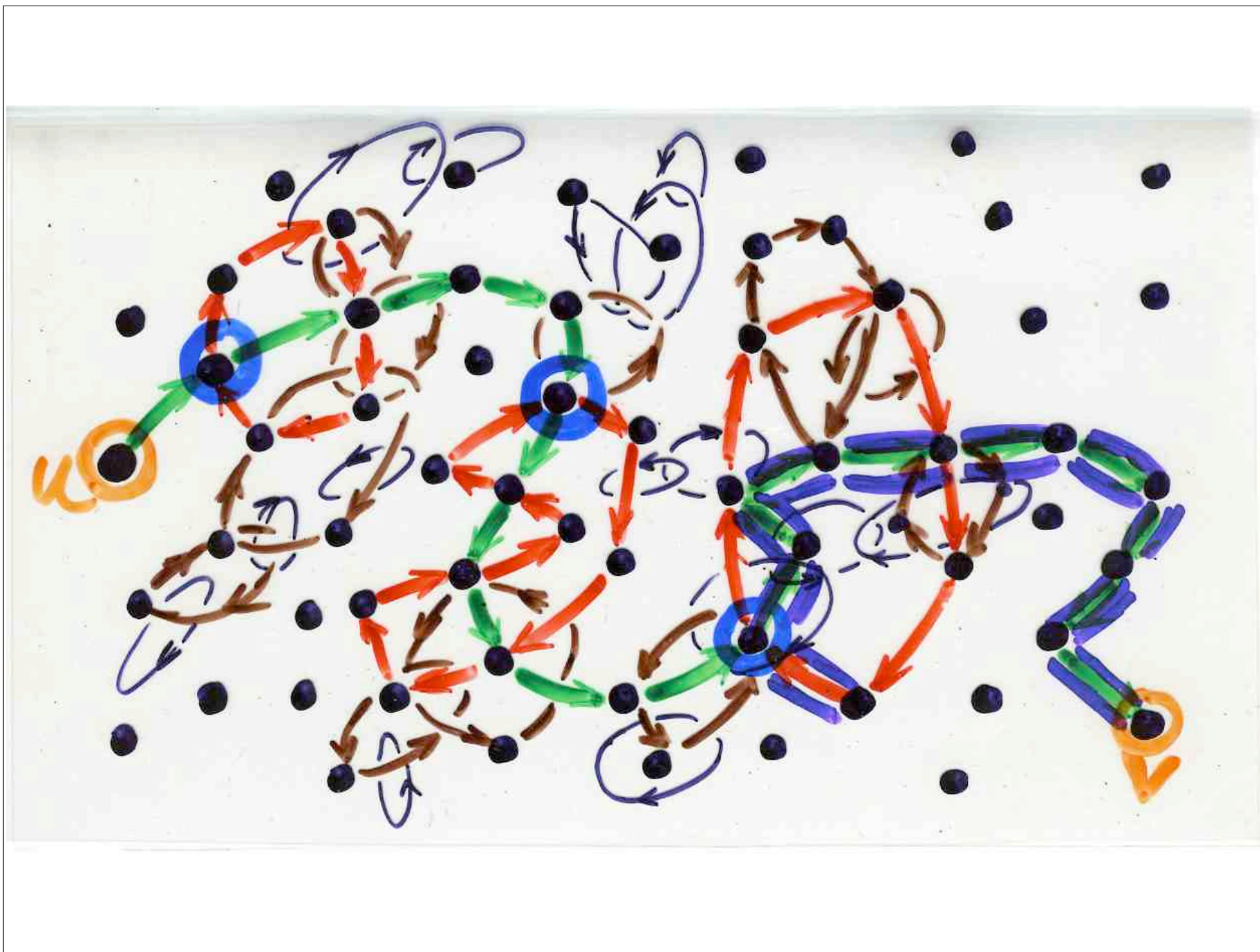


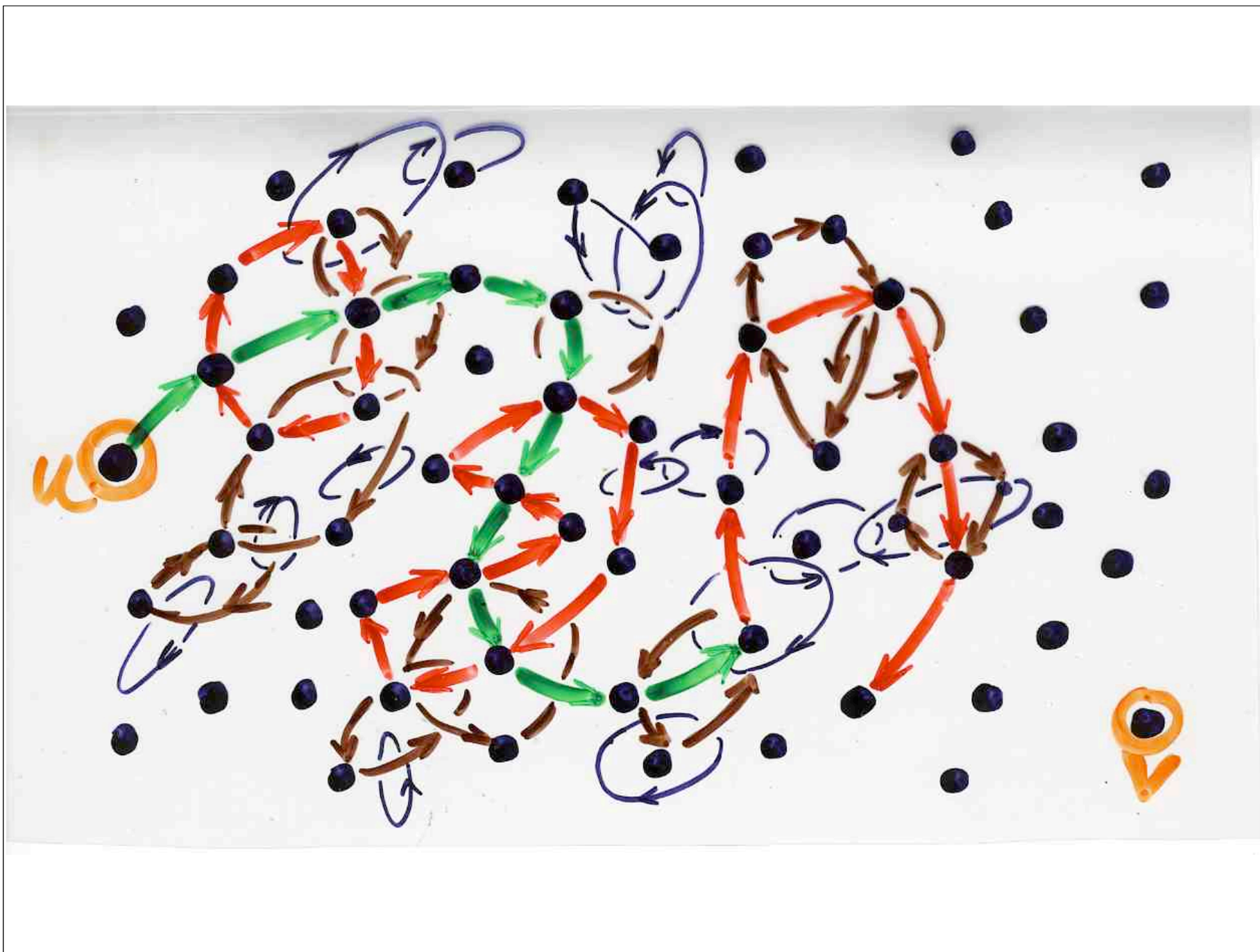
Rooted cycles pyramid

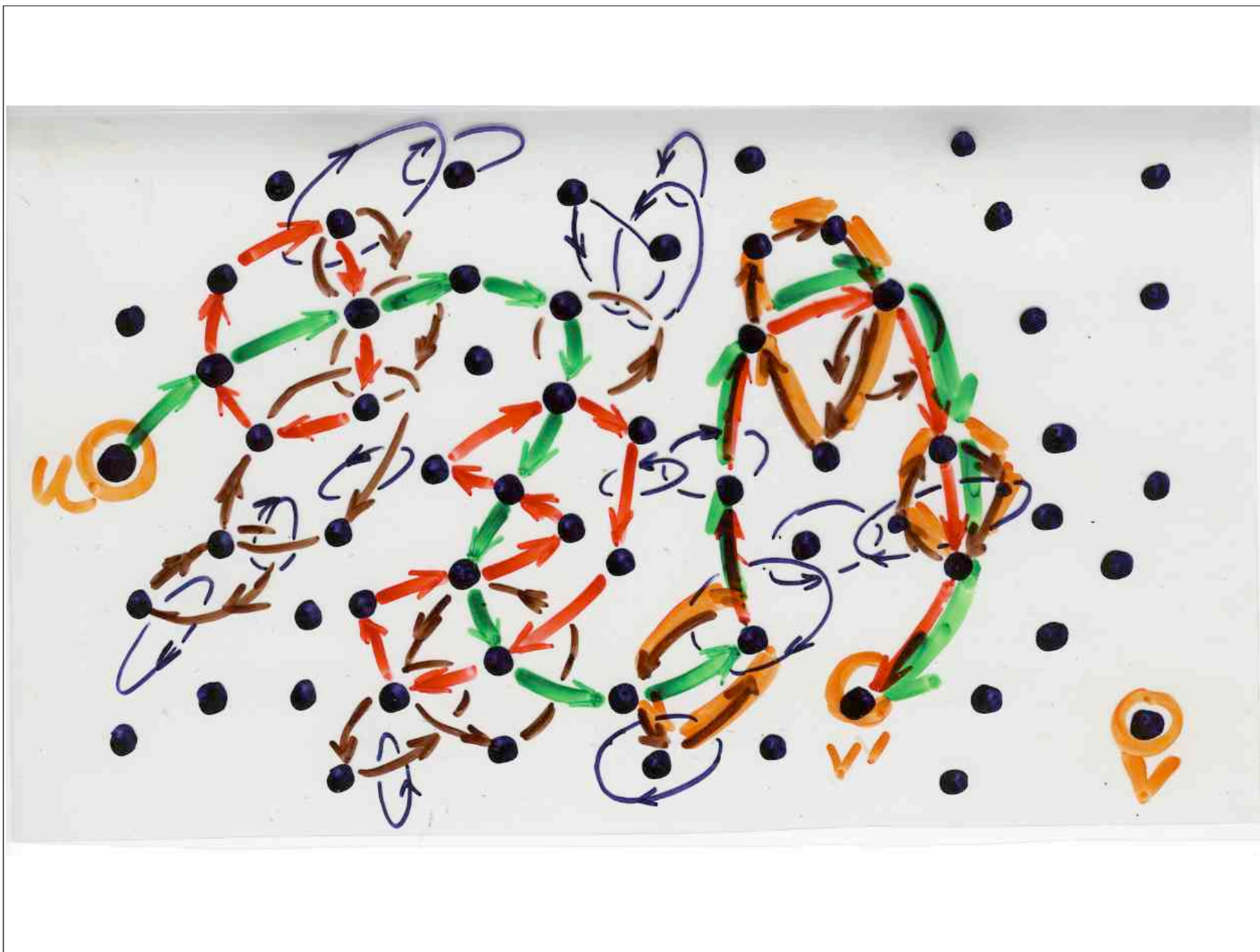
path -- heap of cycles:
inverse bijection



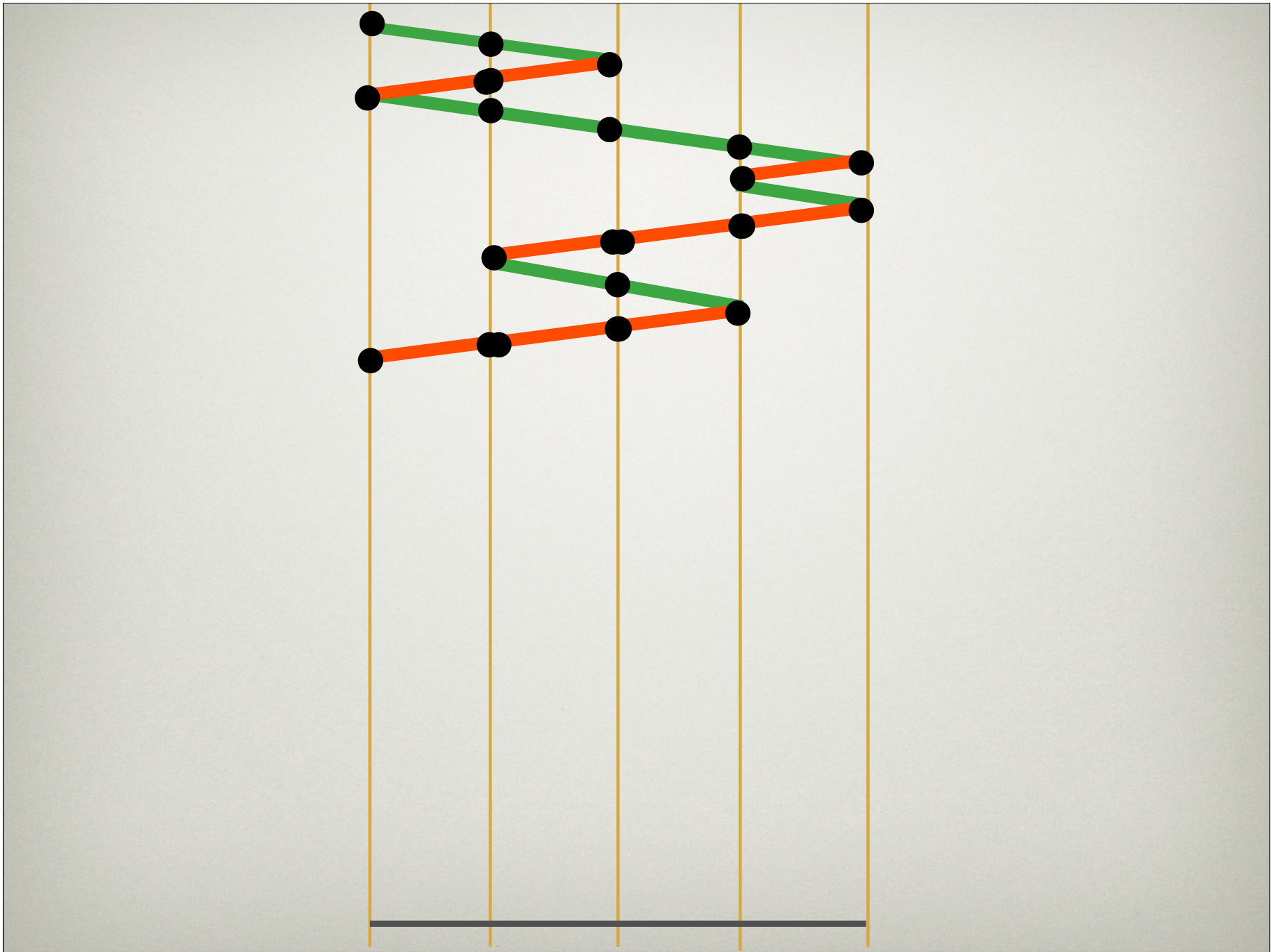


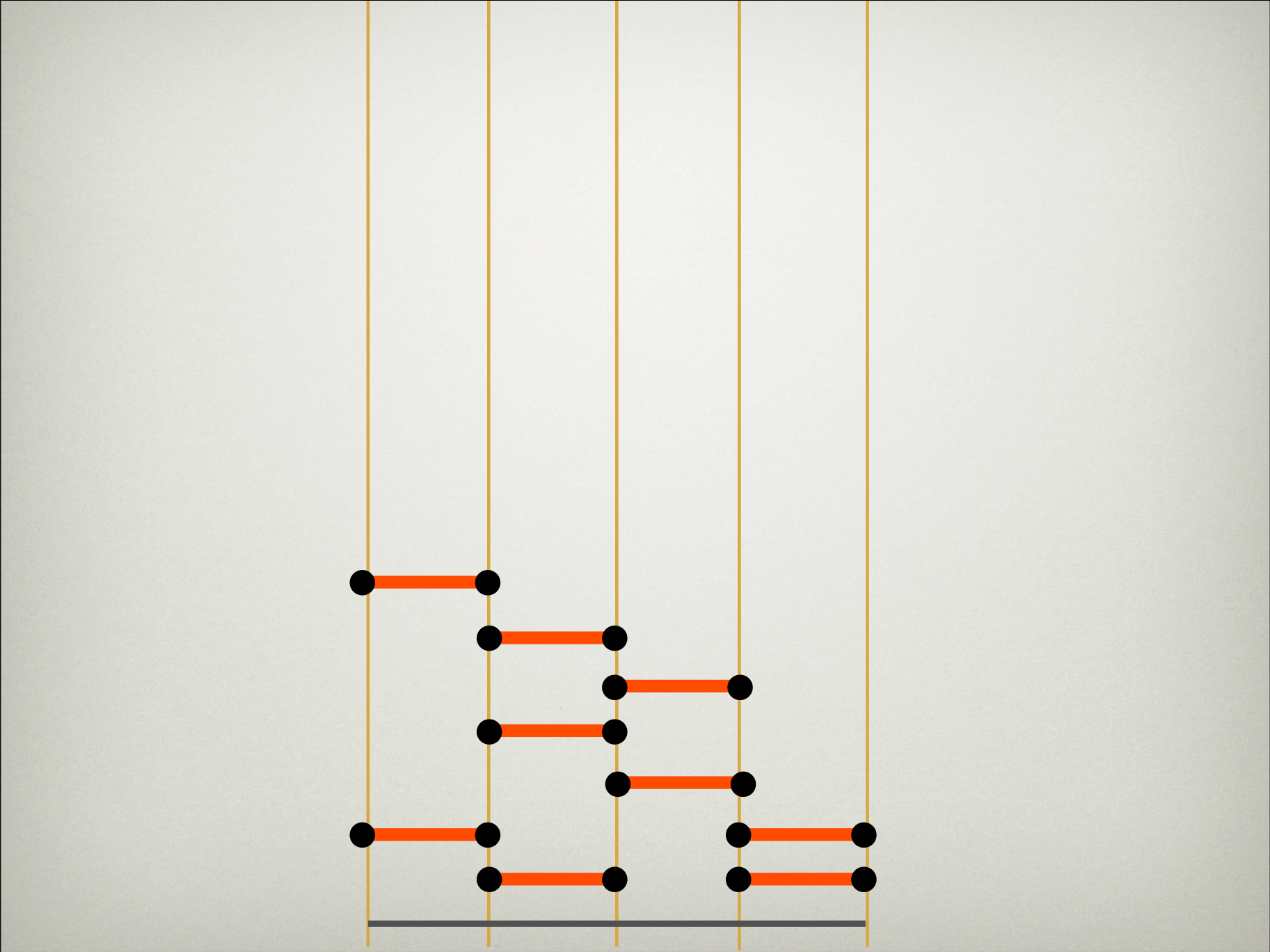


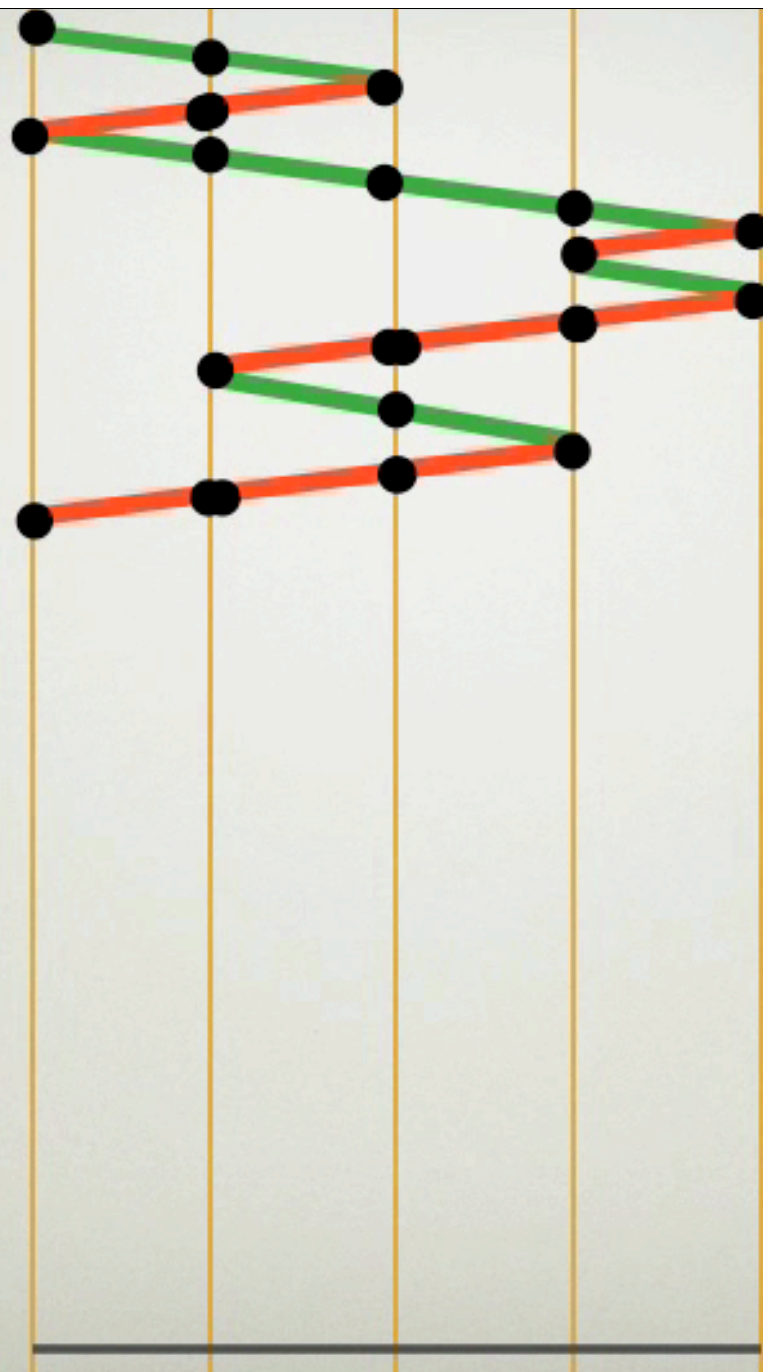




example: bijection
Dyck paths
semi-pyramid of dimers







violin:
Gérard
Duchamp

§6 Transition matrix

(Cramer's rule)

Path (or walk)

$$\omega = (s_0, s_1, \dots, s_n) \quad s_i \in S$$

s_0 starting, s_n ending point
length n

(s_i, s_{i+1}) elementary step

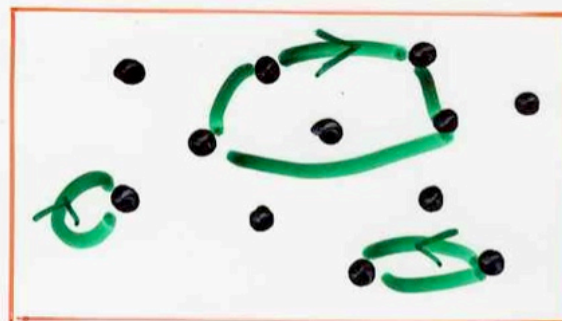
valuation (weight)

$$v(\omega) = \prod_{i=1}^n v(s_{i-1}, s_i)$$

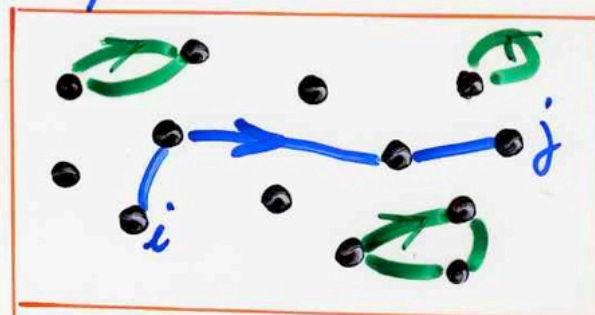
$$v : S \times S \rightarrow \mathbb{K}[\times]$$

Prop. $\sum_{i \rightsquigarrow j} v(\omega) = \frac{N_{ij}}{D}$

$D = \sum_{\substack{\{\gamma_1, \dots, \gamma_r\} \\ \text{2 by 2 disjoint cycles}}} (-1)^r v(\gamma_1) \dots v(\gamma_r)$



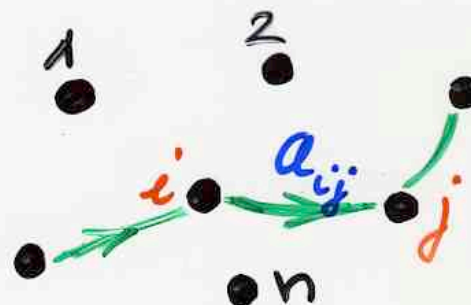
$N_{ij} = \sum_{\{\eta; \gamma_1, \dots, \gamma_r\}} (-1)^r v(\eta) v(\gamma_1) \dots v(\gamma_r)$



$$(I_n - A)^{-1} = \frac{\text{cof}_{ji}(I_n - A)}{\det(I_n - A)}$$

$$I_n + A + A^2 + \dots + A^{n^{ij}} + \dots$$

$$A = (a_{ij})$$



Abdesselam, Brydges
loop ensembles
Mayer expansion

(2006)
Cramer's rule

interactions with physics

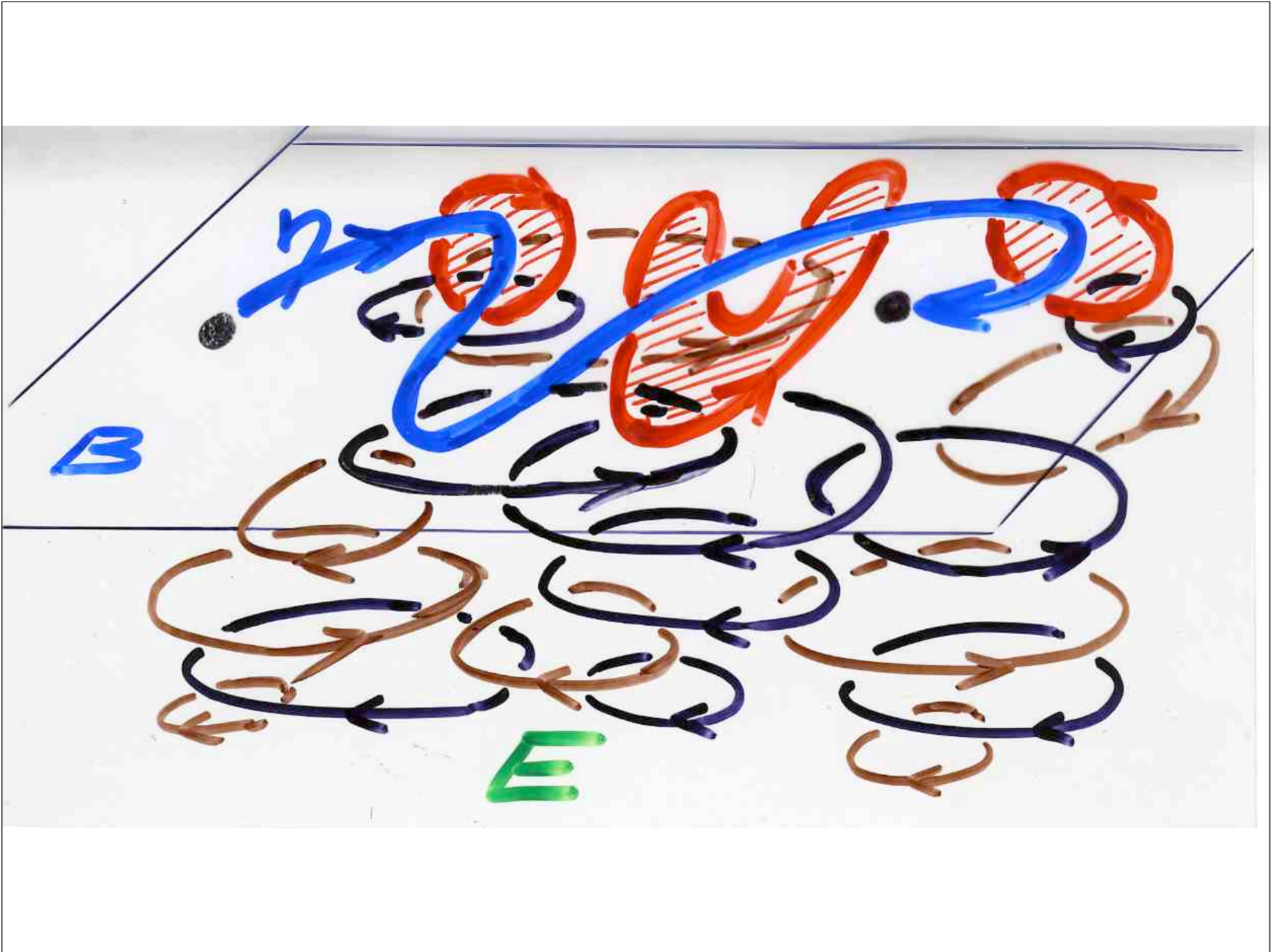
- loop-erased walks
- the directed animal model
and hard particule gas model
- q -Bessel functions in statistical physics:
staircase polygons, SOS model, ...
- Lorentzian triangulations in 2D quantum gravity

§ 7 Bauer identity

Bauer identity

path ω $\xrightarrow{\text{erasing loops}}$ path γ
 $u \rightsquigarrow v$

$$v(\gamma) = \sum_{\omega \rightarrow \gamma} v(\omega)$$



Prop. Bauer (2007)

$$\eta = (s_0=u, s_1, \dots, s_n=v)$$

$$v(\eta) = \frac{1}{\det(I - K_{ij})}$$

$$K_{ij} = \sum_{\substack{\omega \\ s_i \rightsquigarrow s_j \\ \text{avoiding } \eta}} v(\omega)$$

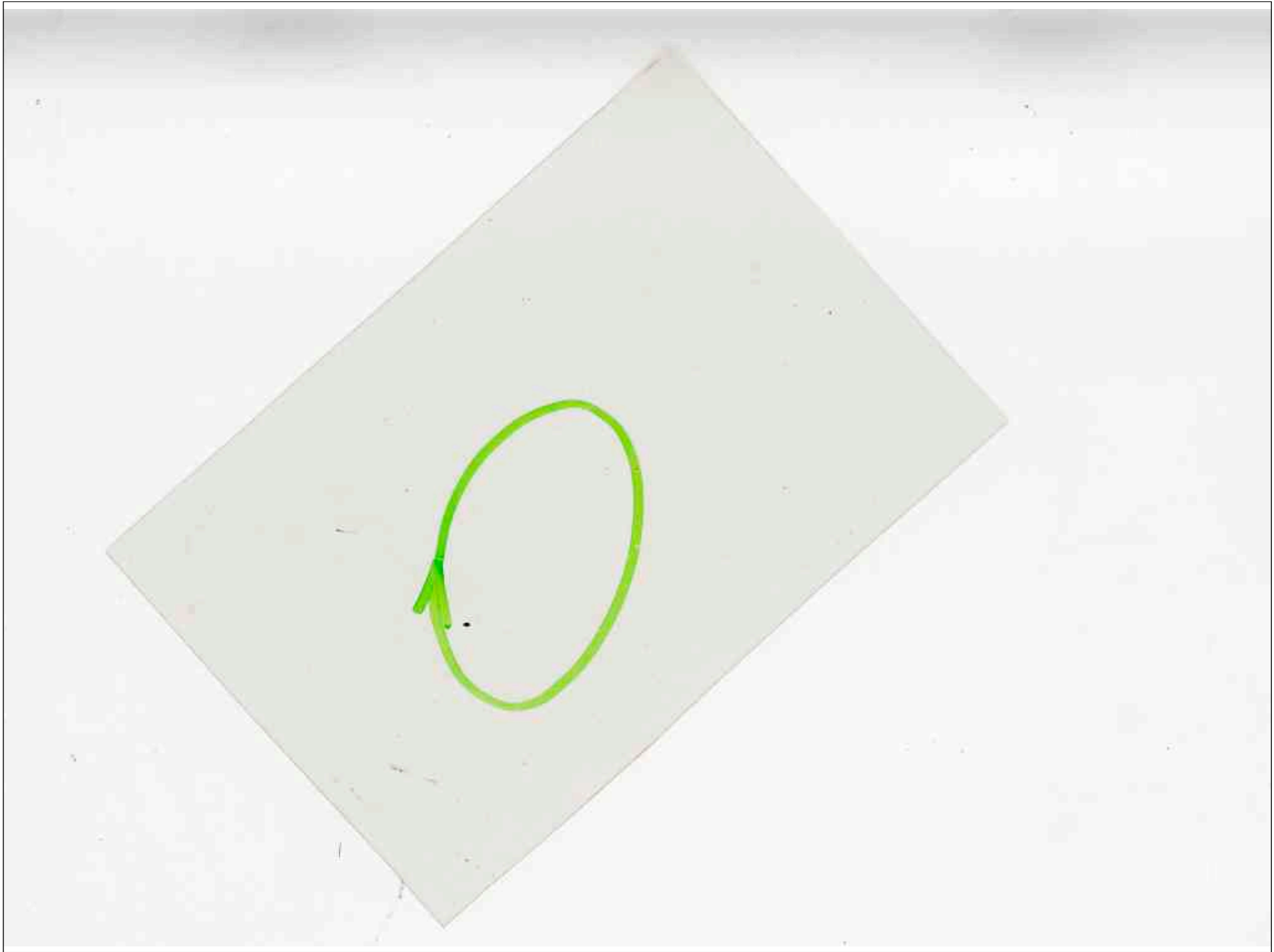
$0 \leq i, j \leq n$

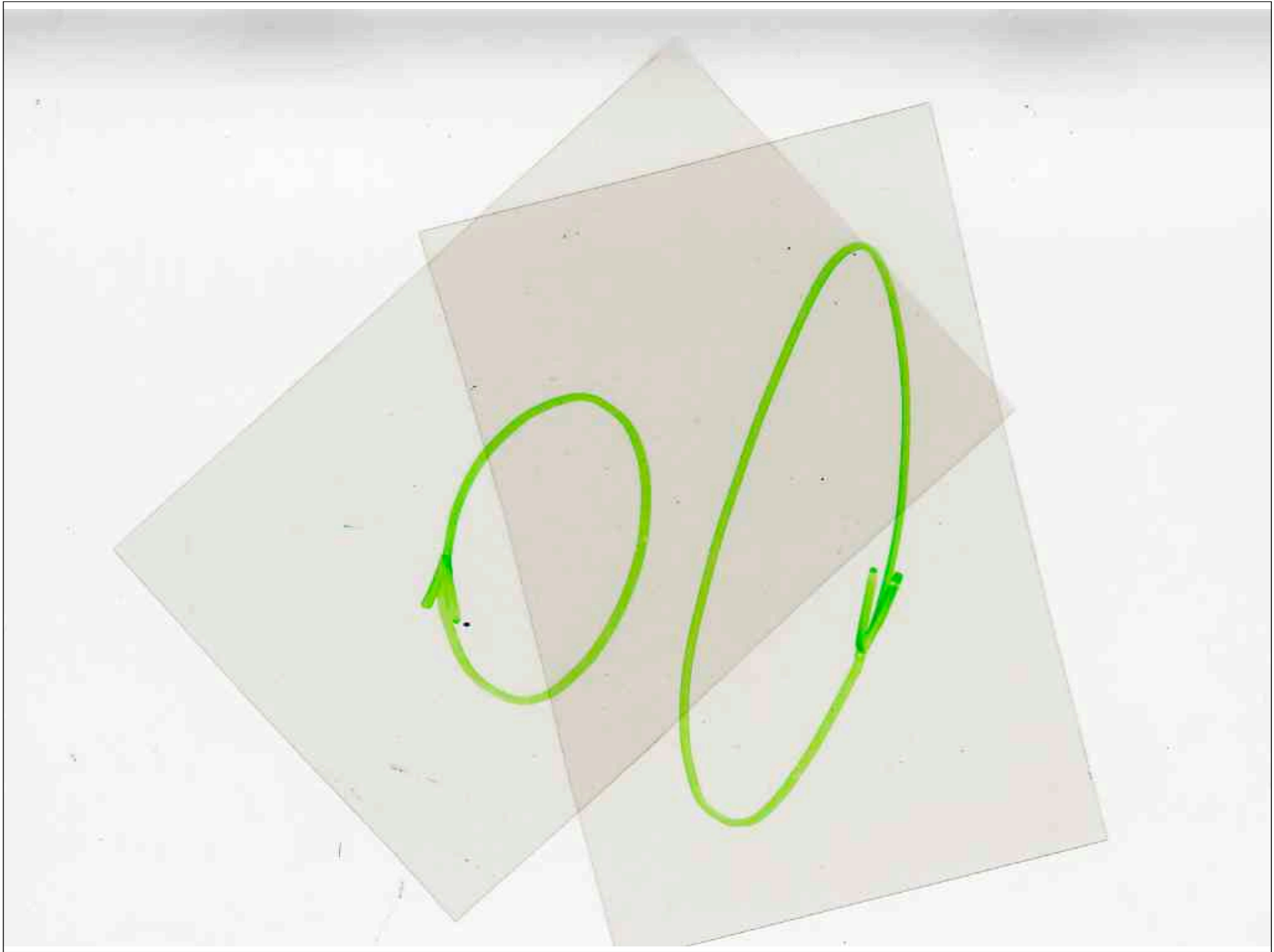
MacMahon

master theorem

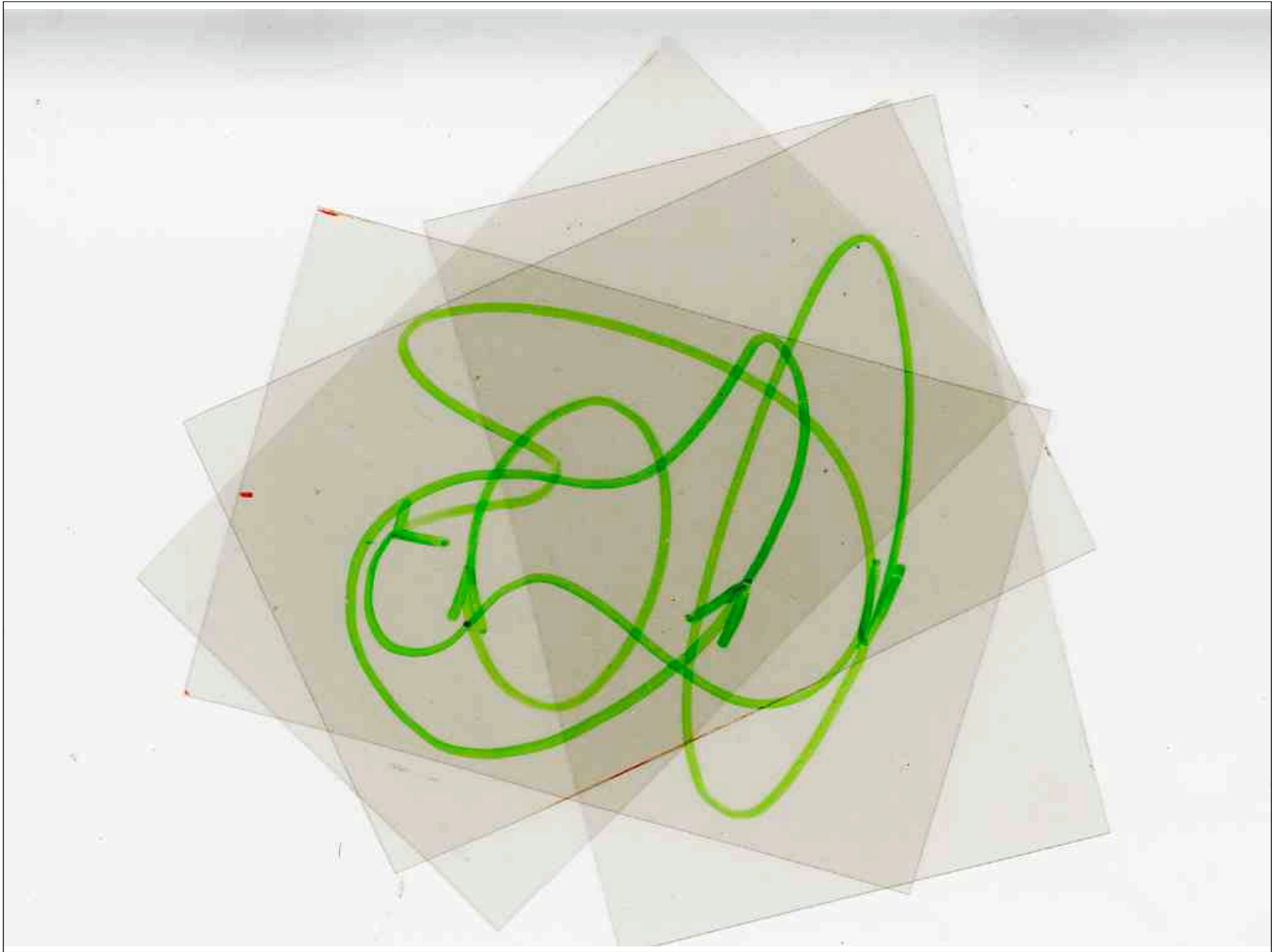
$$\frac{1}{\det(I - A)}$$

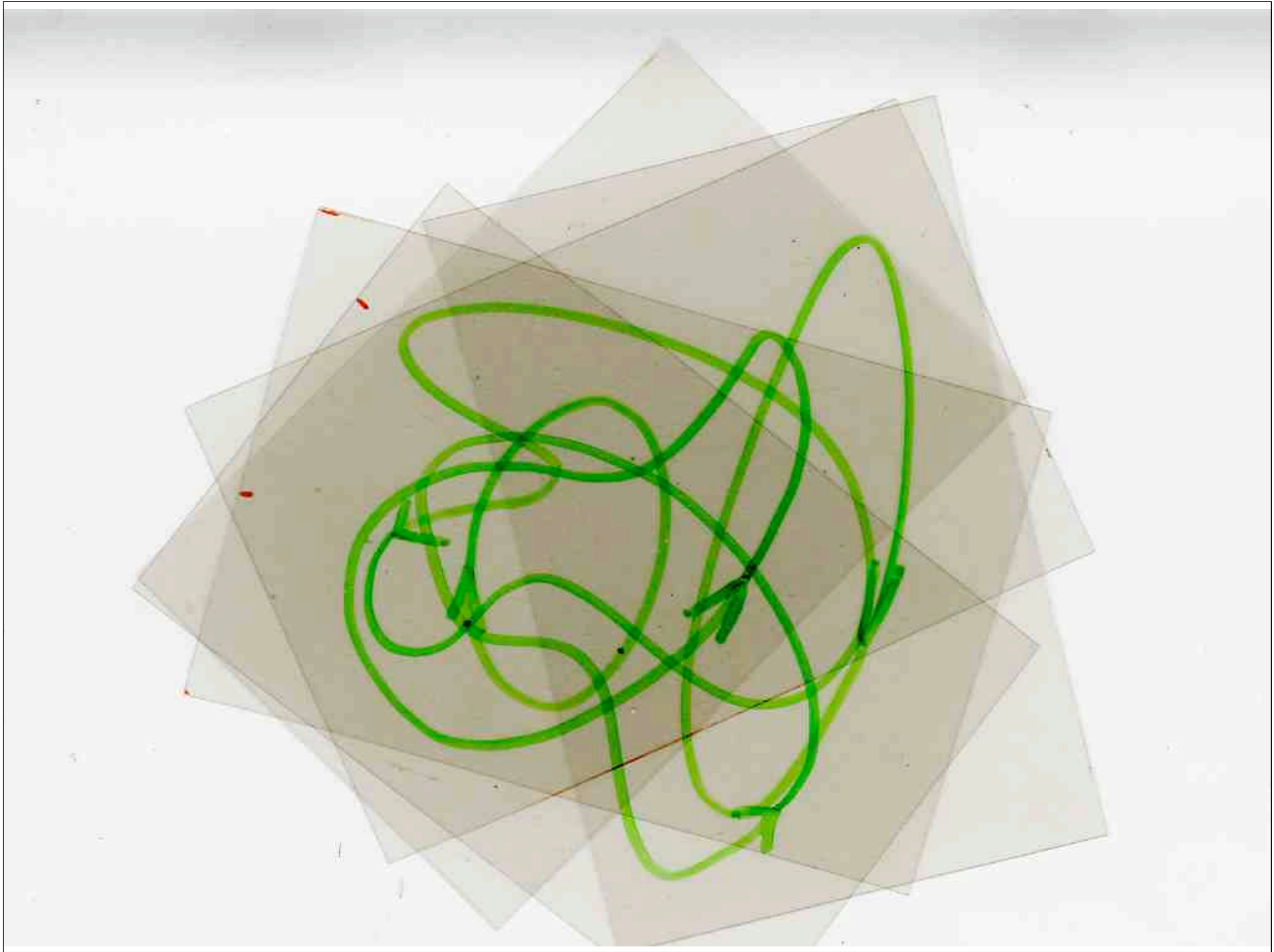












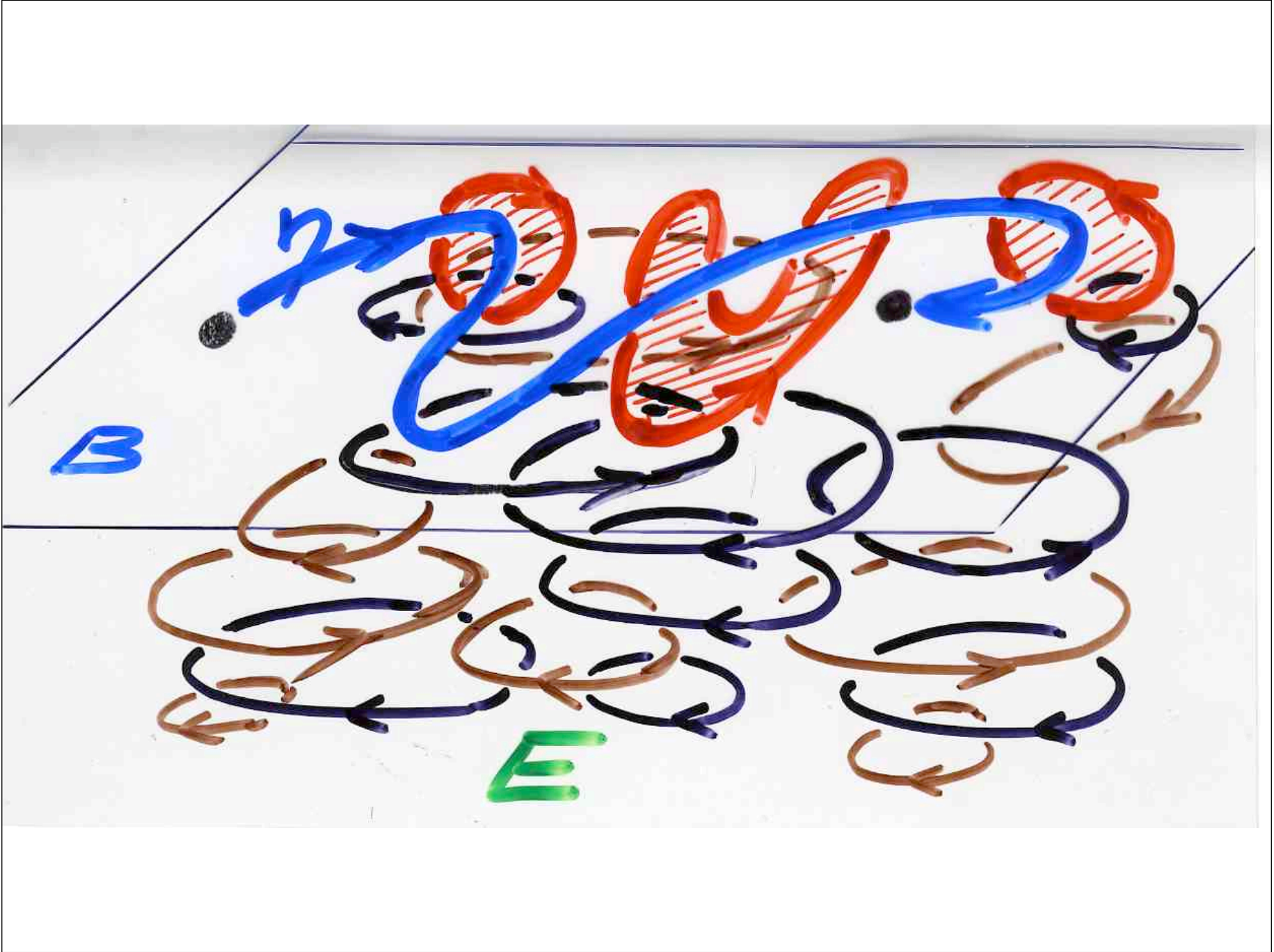
Prop. Bauer (2007)

$$\eta = (s_0=u, s_1, \dots, s_n=v)$$

$$v(\eta) = \frac{1}{\det(I - K_{ij})}$$

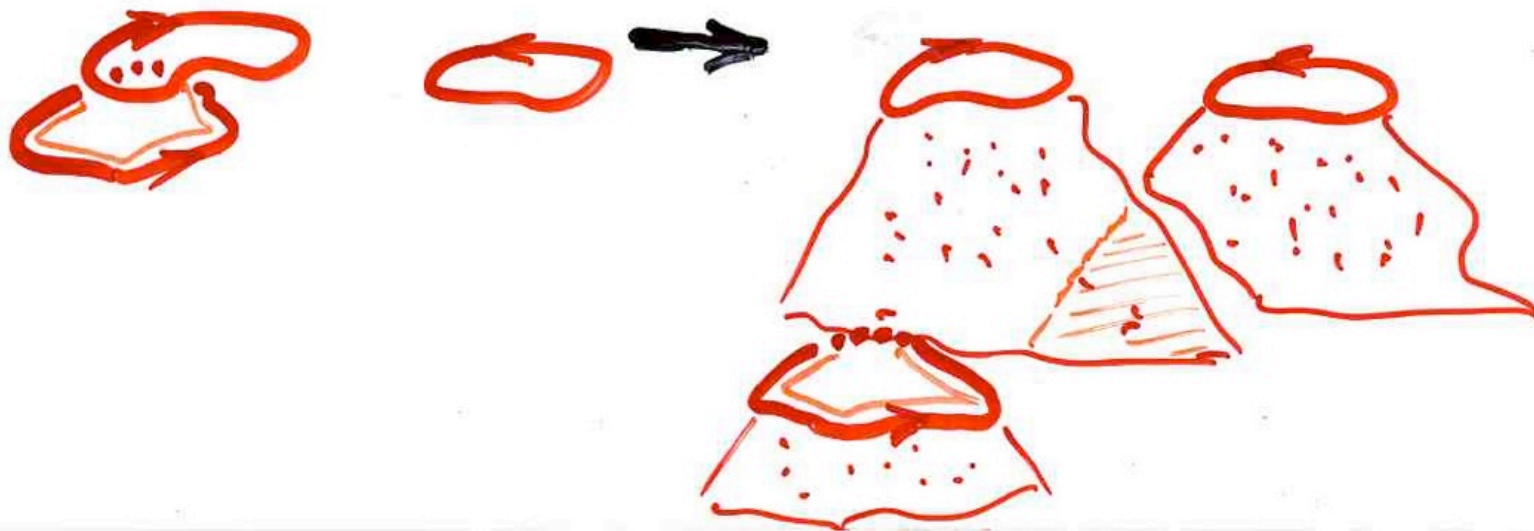
$$K_{ij} = \sum_{\substack{\omega \\ s_i \rightsquigarrow s_j \\ \text{avoiding } \eta}} v(\omega)$$

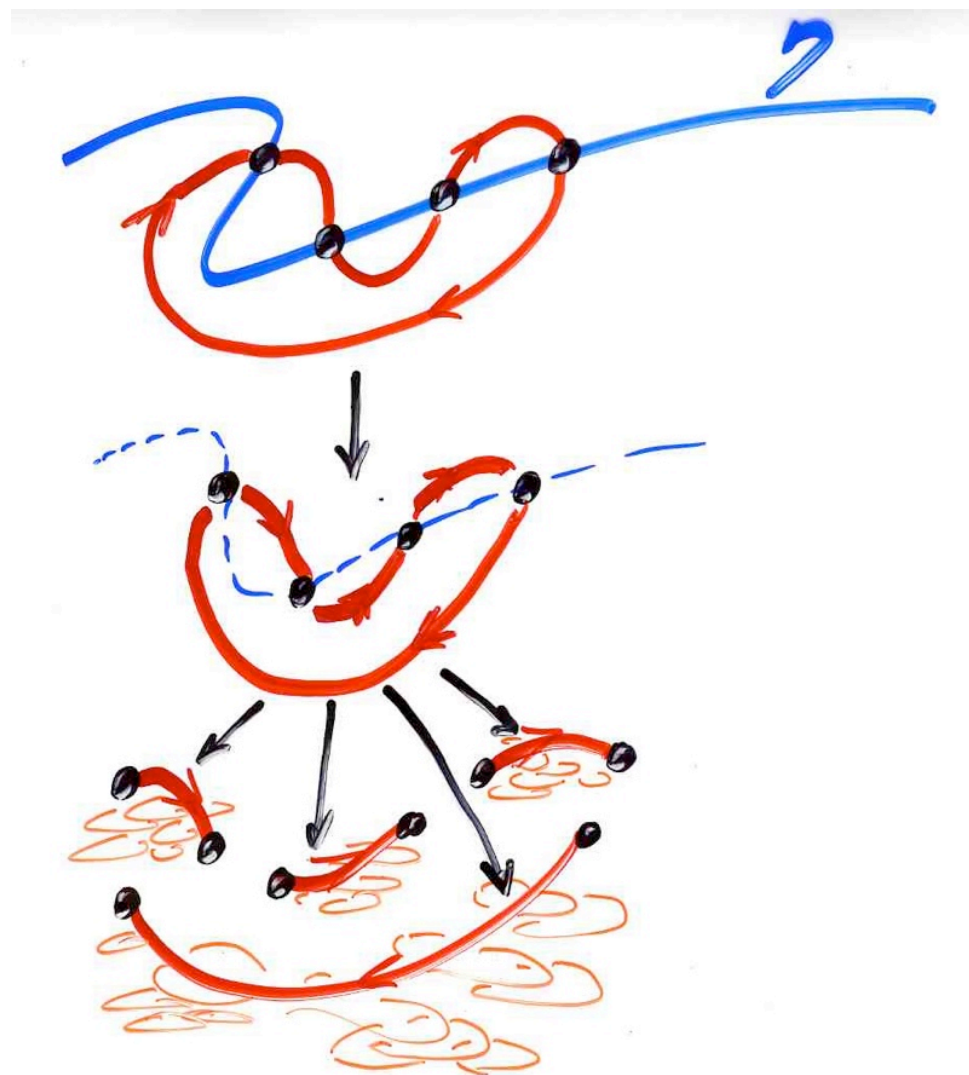
$0 \leq i, j \leq n$



"substitution"

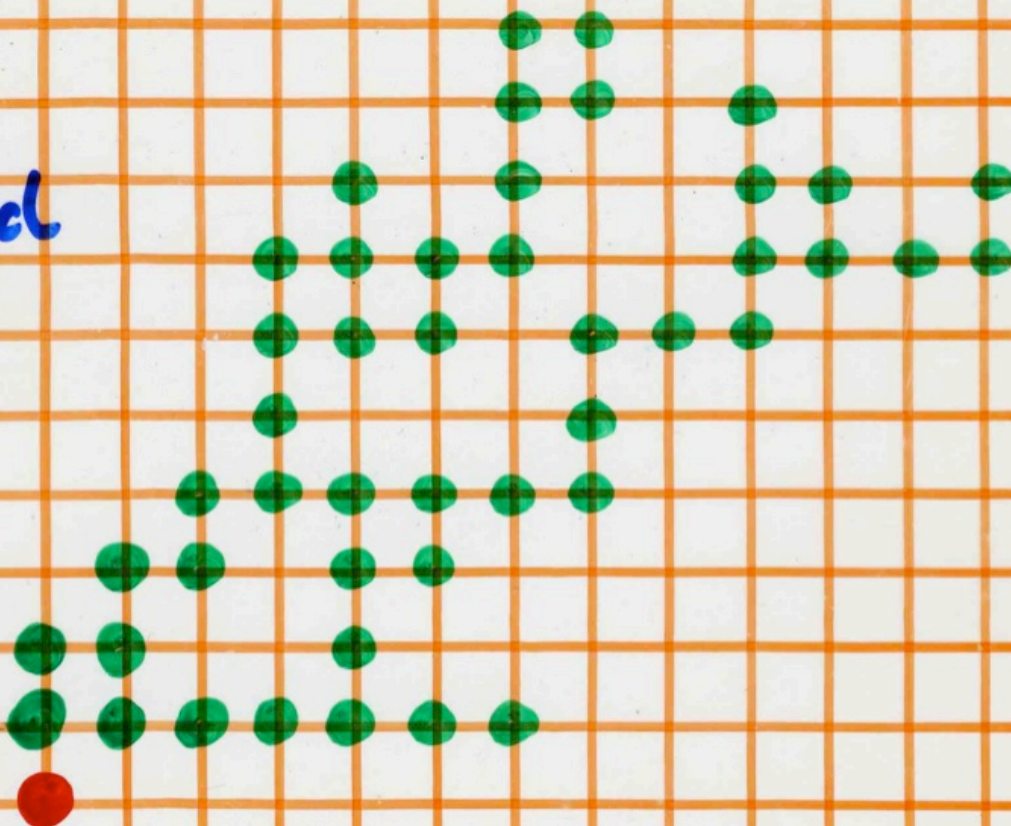
in heaps of pieces





§ 8 The directed animal model

directed
animal



directed
animal!

The diagram illustrates a directed path through a grid of green dots. The path starts at a red dot at the bottom left, moves up, then right, then up again, and finally right to a blue circle. The path is marked with blue lines. The green dots are arranged in a grid-like pattern, with some dots forming a path and others scattered around. The text "directed animal!" is written in blue and green ink to the left of the path.

$$a_n \sim \mu^n n^{-\theta}$$

number of
directed animals
n points

$$l_n \sim n^{\nu_{\perp}}$$

average width

$$L_n \sim n^{\nu_{\parallel}}$$

average length

$a_n \sim \mu^n n^{-\theta}$
 $b_n \sim n^{\nu_{\perp}}$
 $L_n \sim n^{\nu_{\parallel}}$

number of directed animals
points
average width
average length

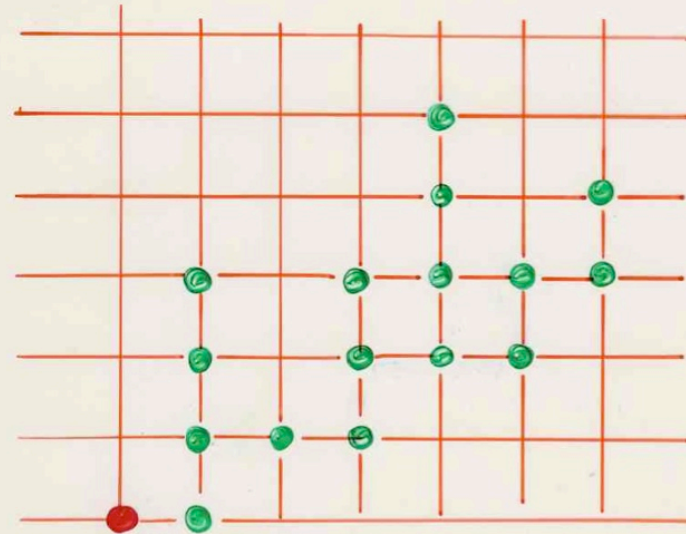
Critical exponents

$$a_n \sim \mu^n n^{-\theta}$$

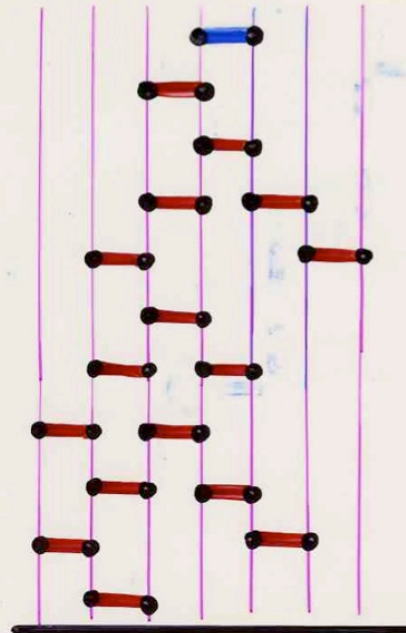
$$\mu = 3 \quad \theta = \frac{1}{2}$$

$$\nu_1 = \frac{1}{2}$$

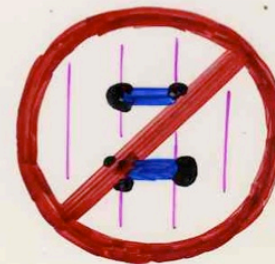
~~$$\nu_{11} = \frac{1}{11} ?$$~~

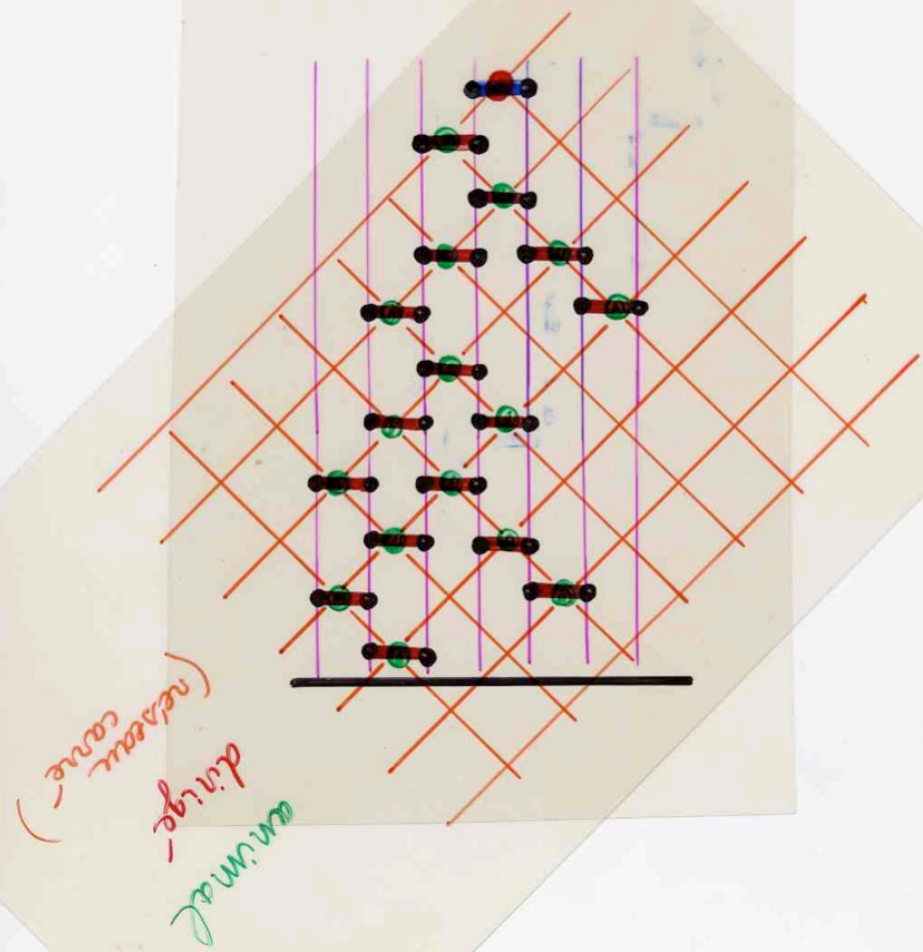


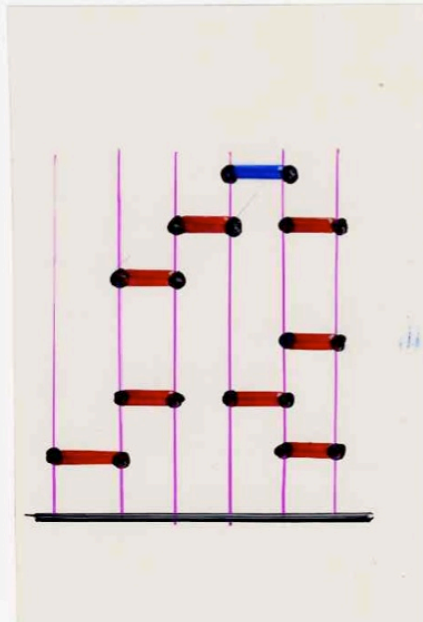
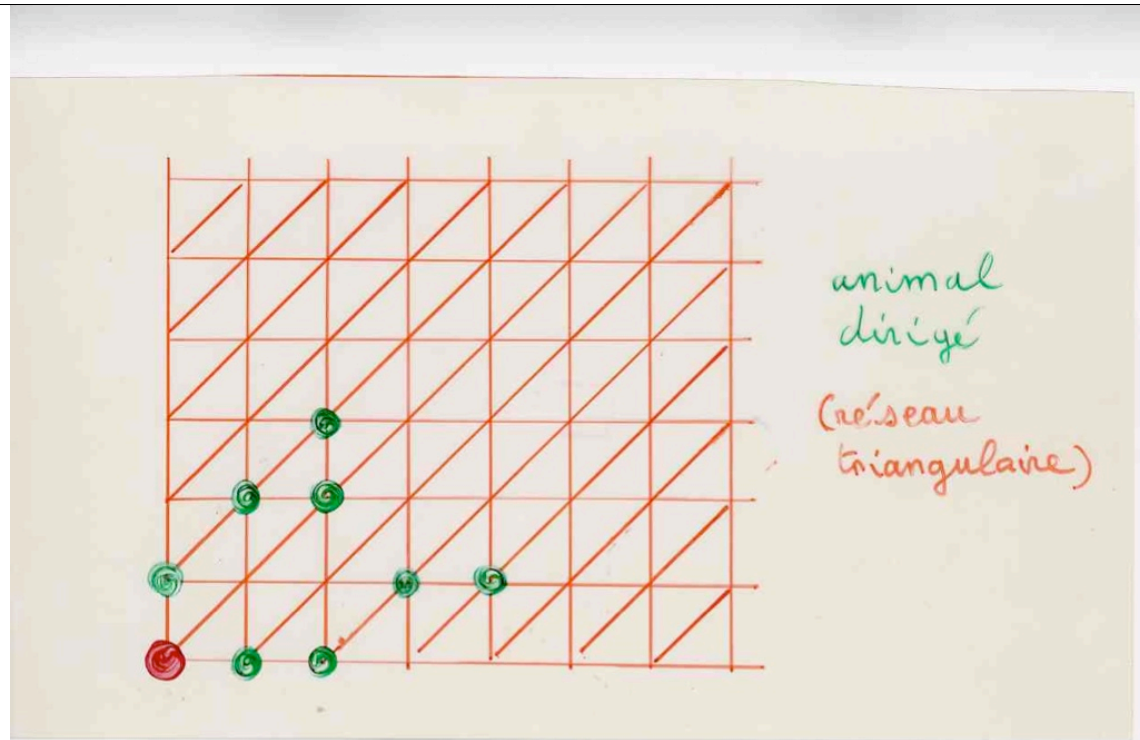
animal
dingé
(neveau
carre)

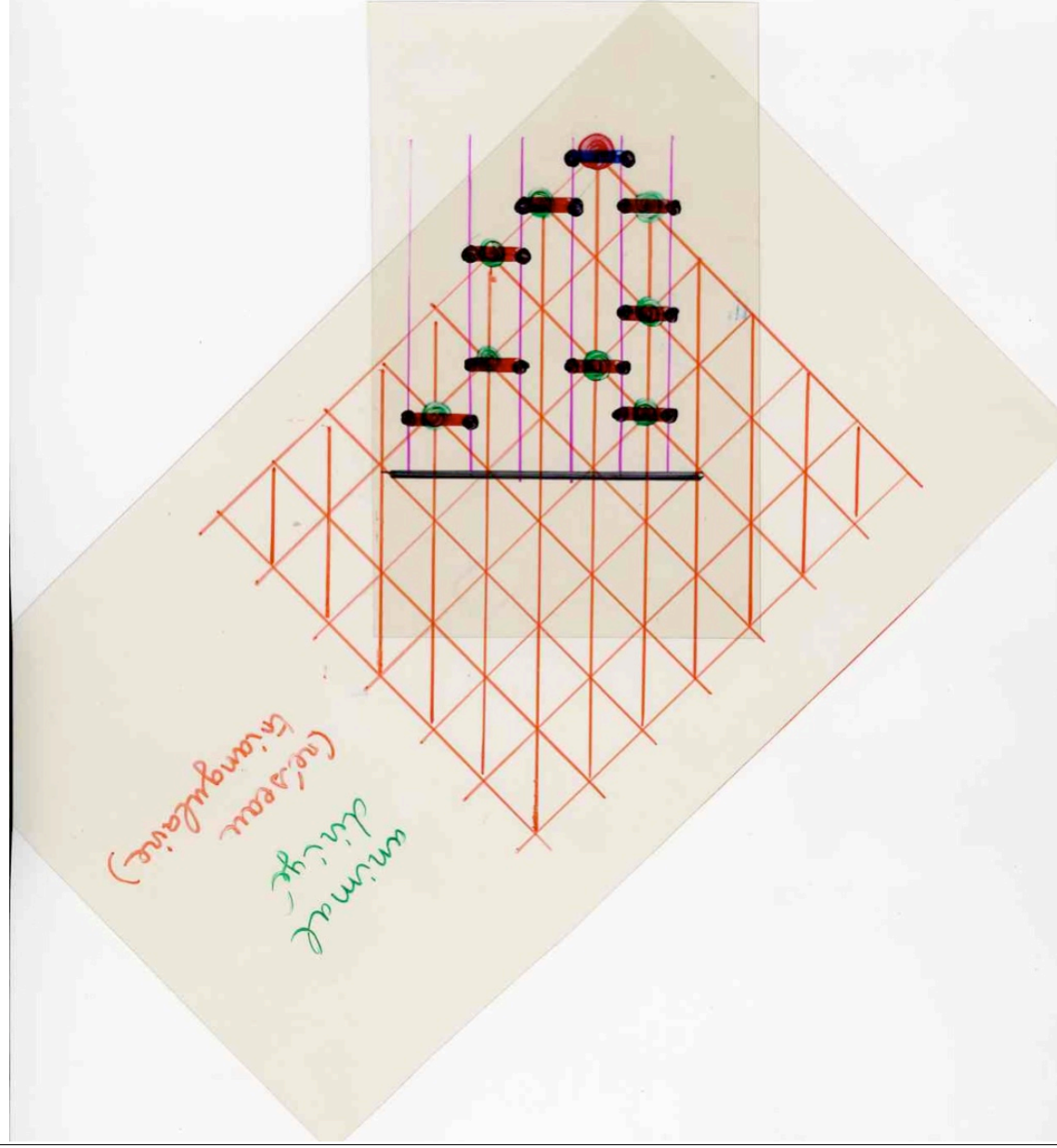


strict
heap





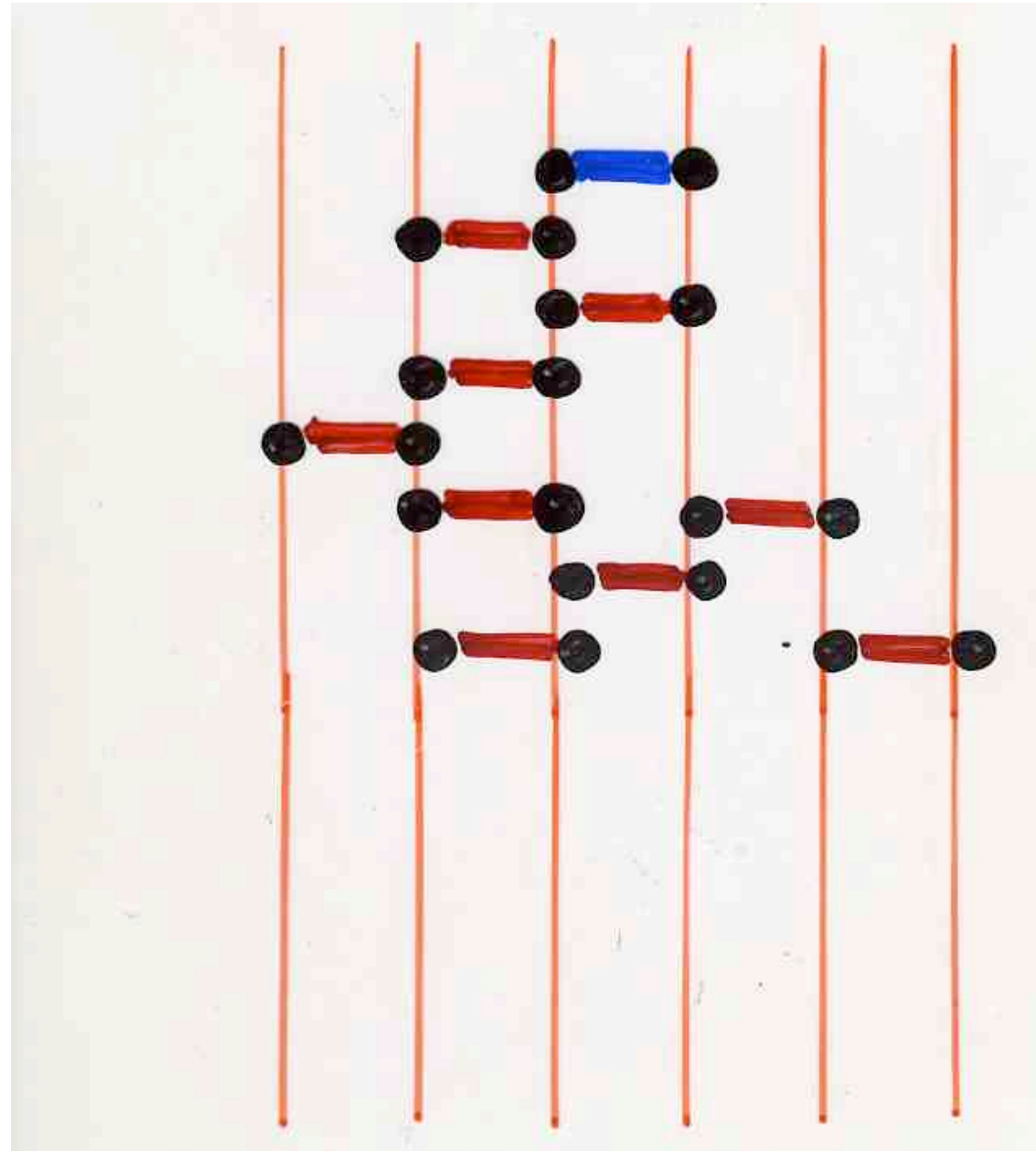


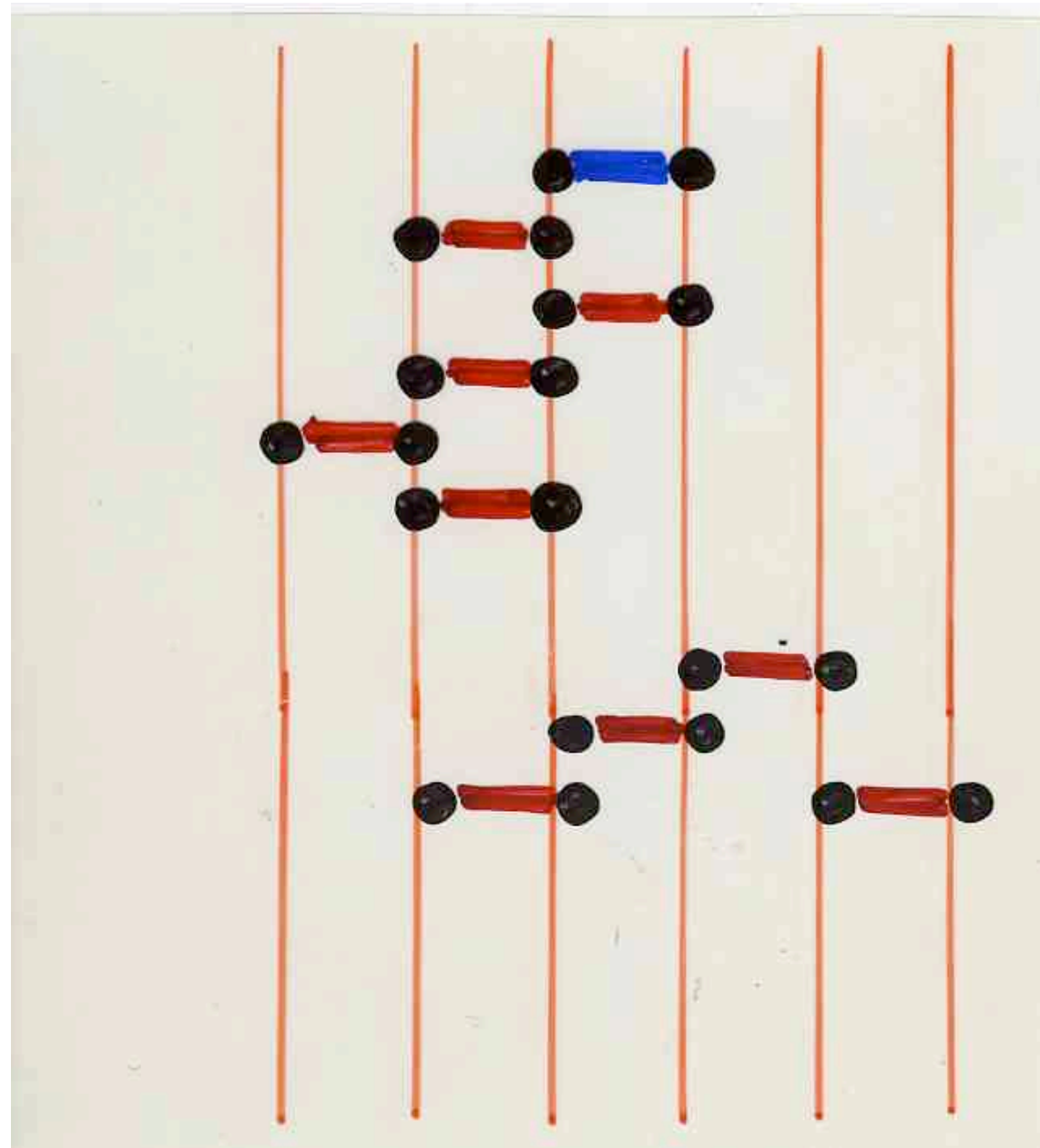


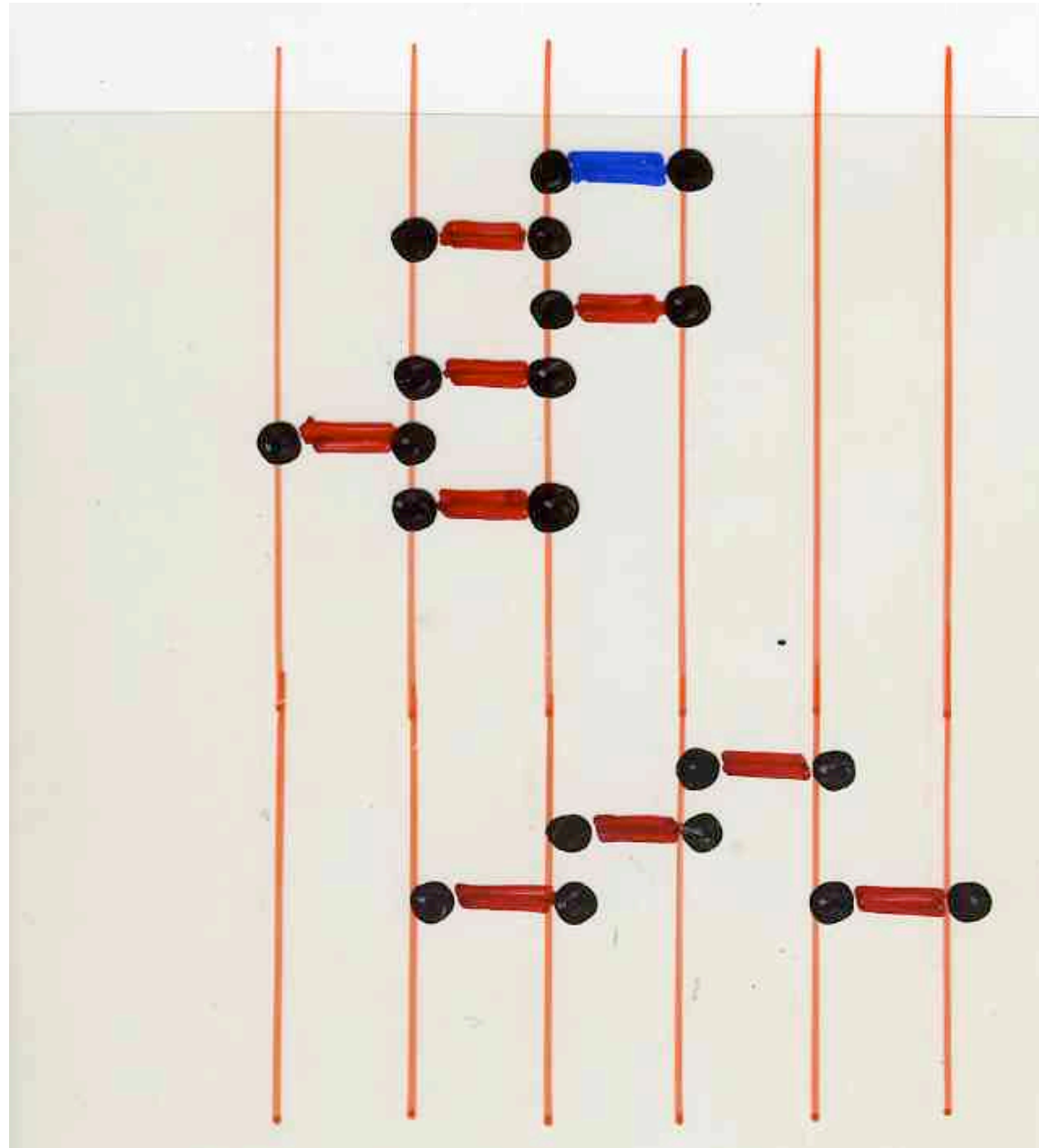
generating functions
for
directed animals

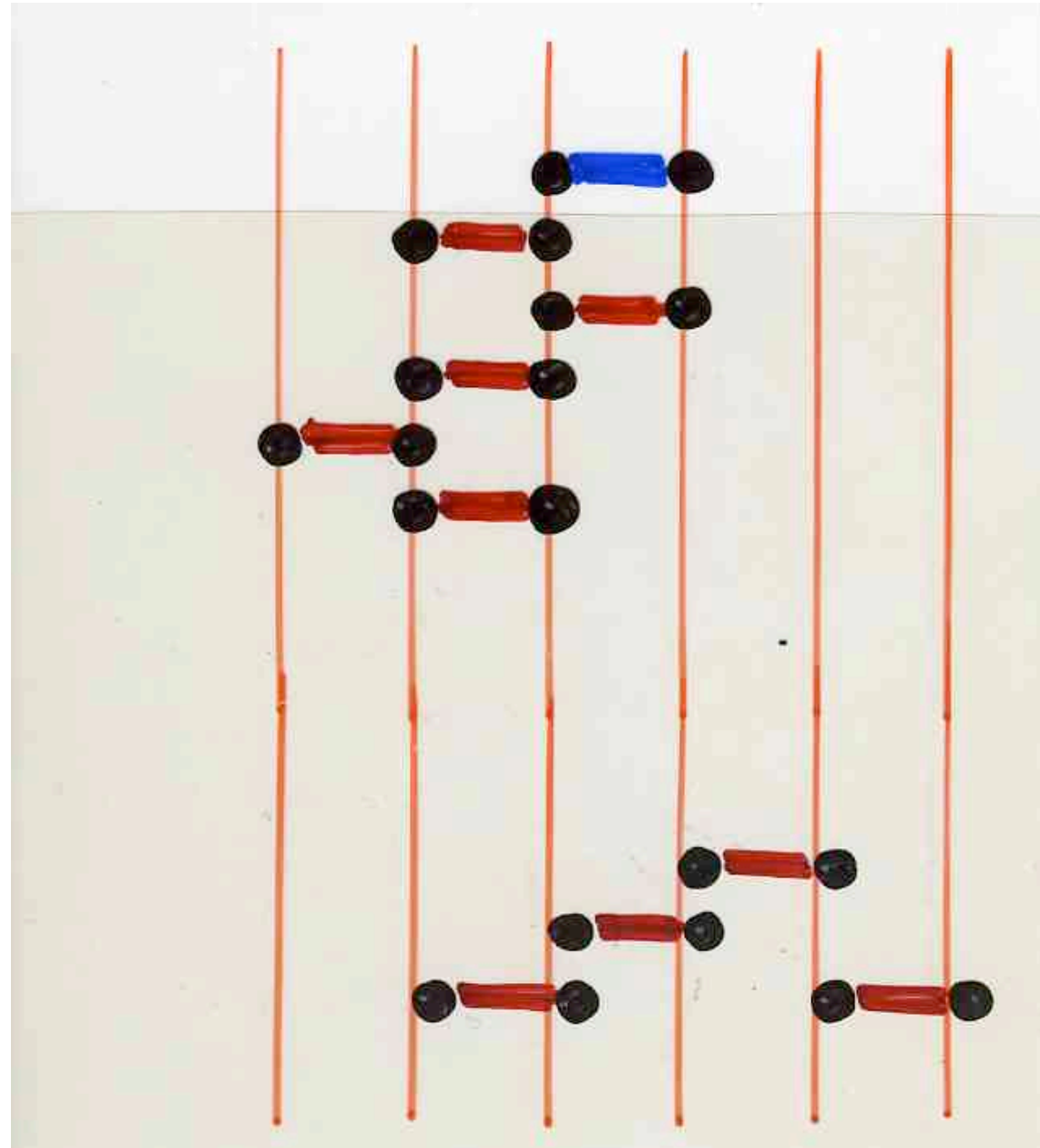
- $\text{strict pyramid} = \begin{cases} \bullet \text{ strict semi-pyramid} \\ \text{or} \\ \bullet (\text{strict pyramid}) \times (\text{strict semi-pyramid}) \end{cases}$

$$y = z + yz$$







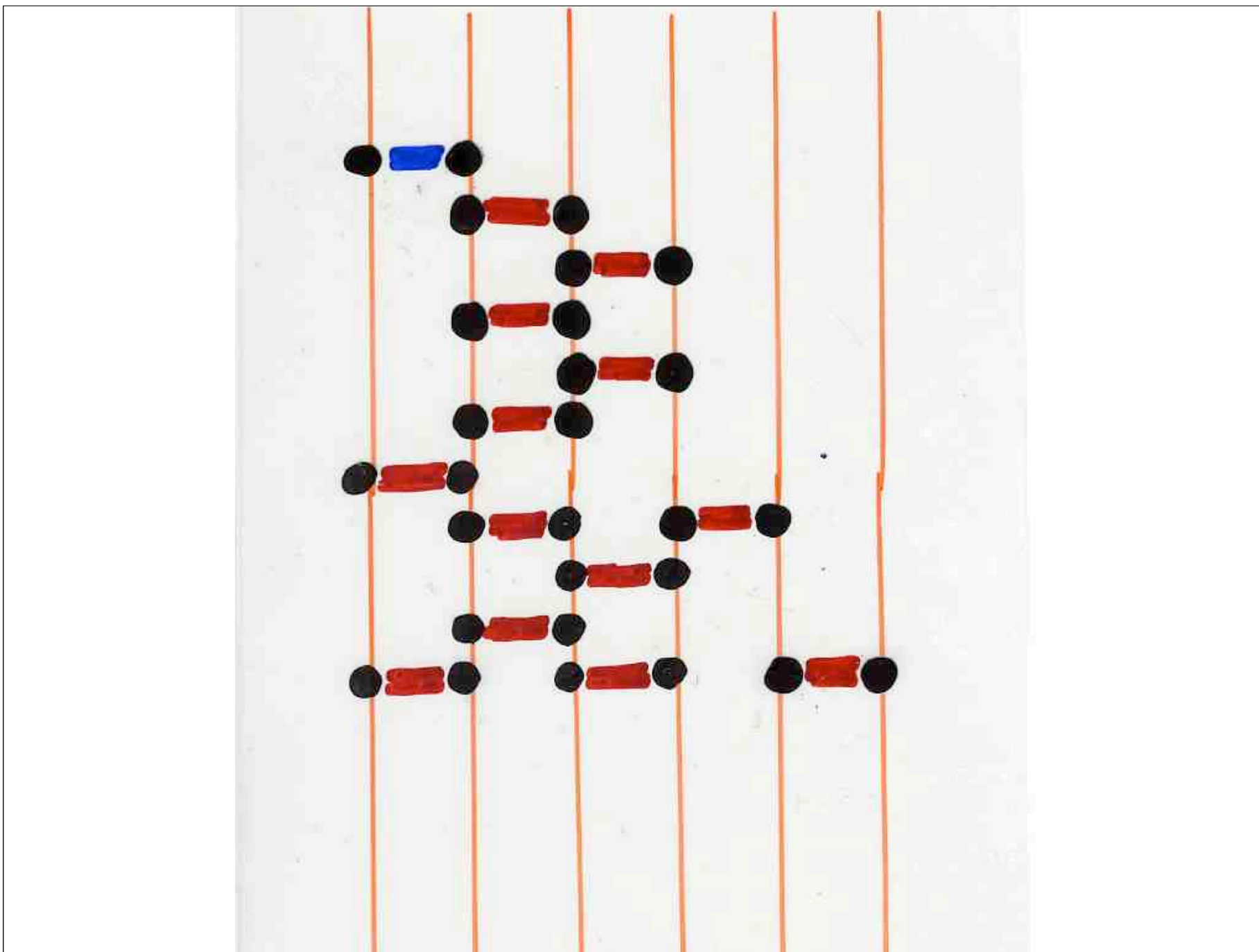


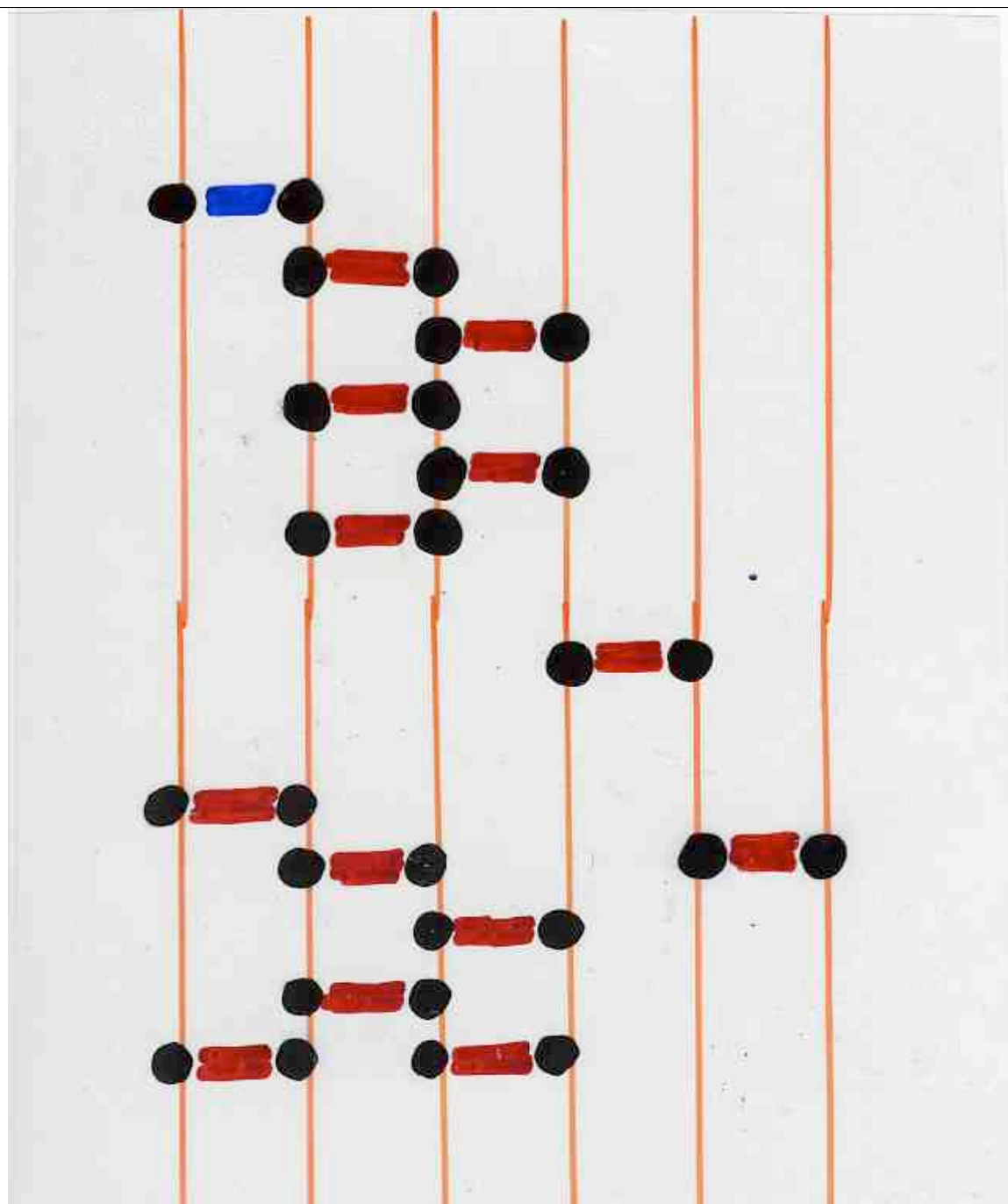
- $\bullet$ strict pyramid = $\left\{ \begin{array}{l} \bullet \text{ strict semi-pyramid} \\ \text{or} \\ \bullet \left(\begin{array}{l} \text{strict pyramid} \\ \text{strict semi-pyramid} \end{array} \right) \times \end{array} \right.$

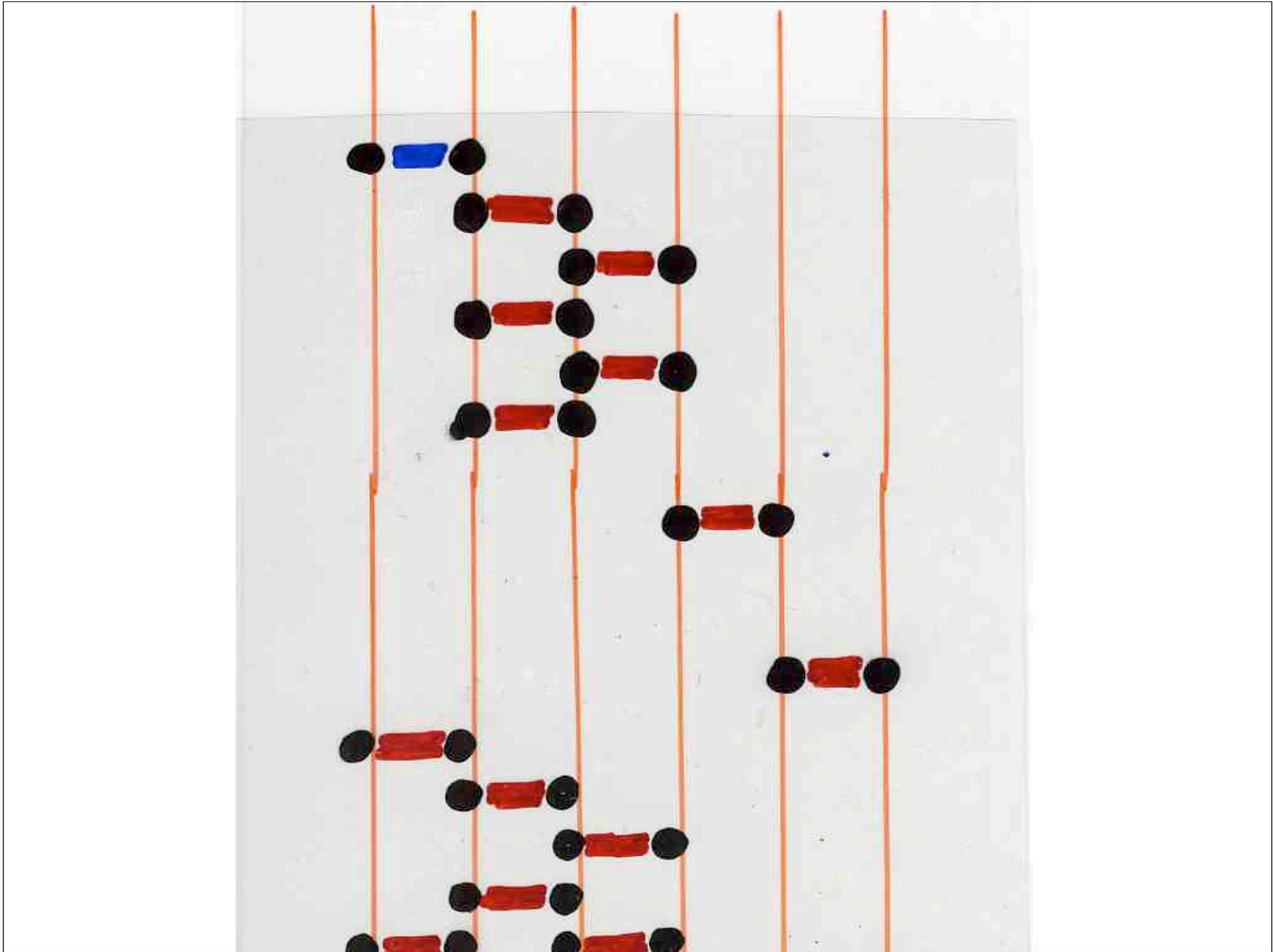
$$y = z + yz$$

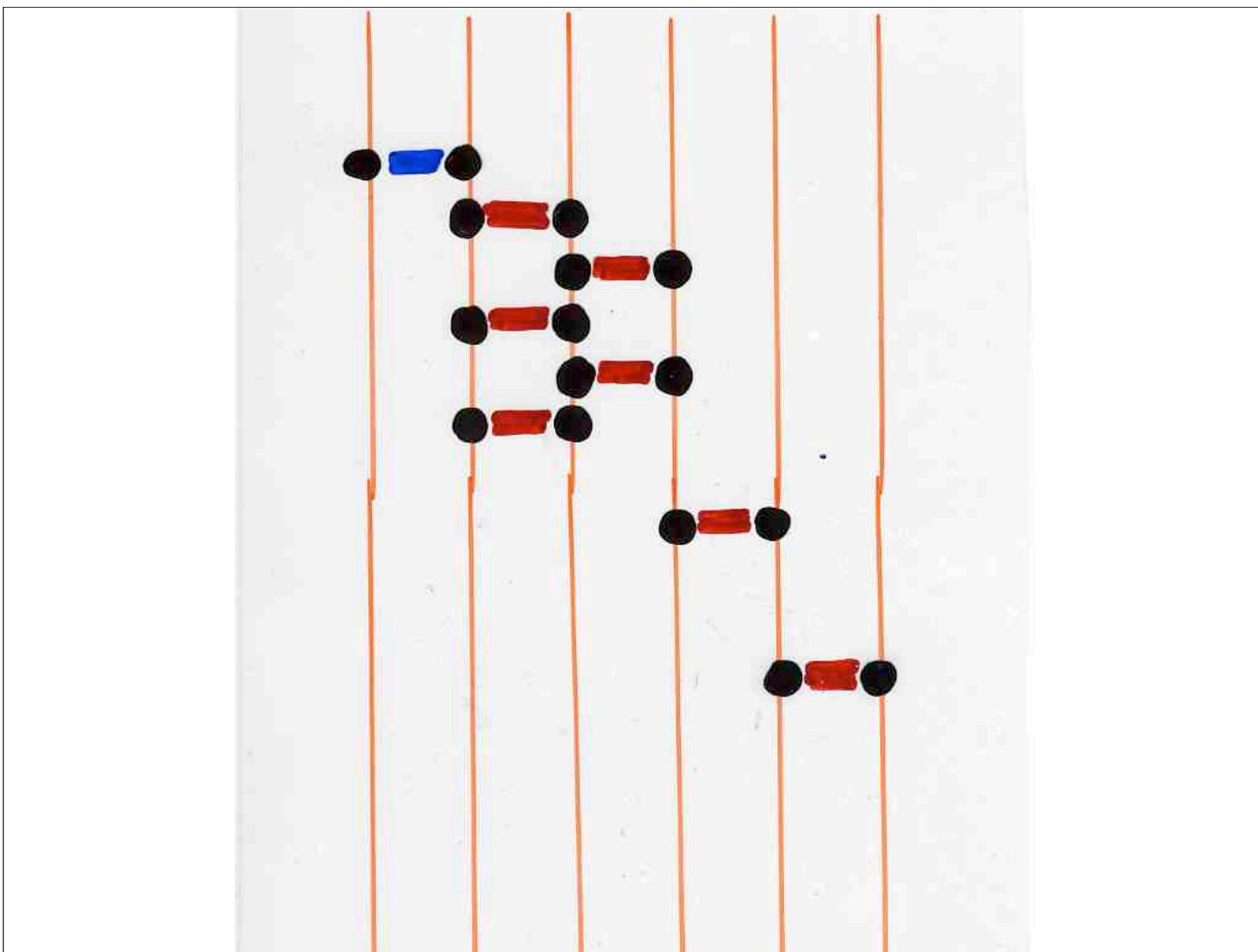
- $\bullet$ strict semi-pyramid = $\left\{ \begin{array}{l} \bullet \text{ } \begin{array}{c} \bullet \text{---} \bullet \\ \bullet \text{---} \bullet \end{array} \\ \text{or} \\ \bullet \text{ } \begin{array}{c} \bullet \text{---} \bullet \\ \bullet \text{---} \bullet \\ \bullet \text{---} \bullet \end{array} \\ \text{or} \\ \bullet \left(\begin{array}{l} \text{strict semi-pyramid} \end{array} \right)^2 \times (\bullet \text{---} \bullet) \end{array} \right.$

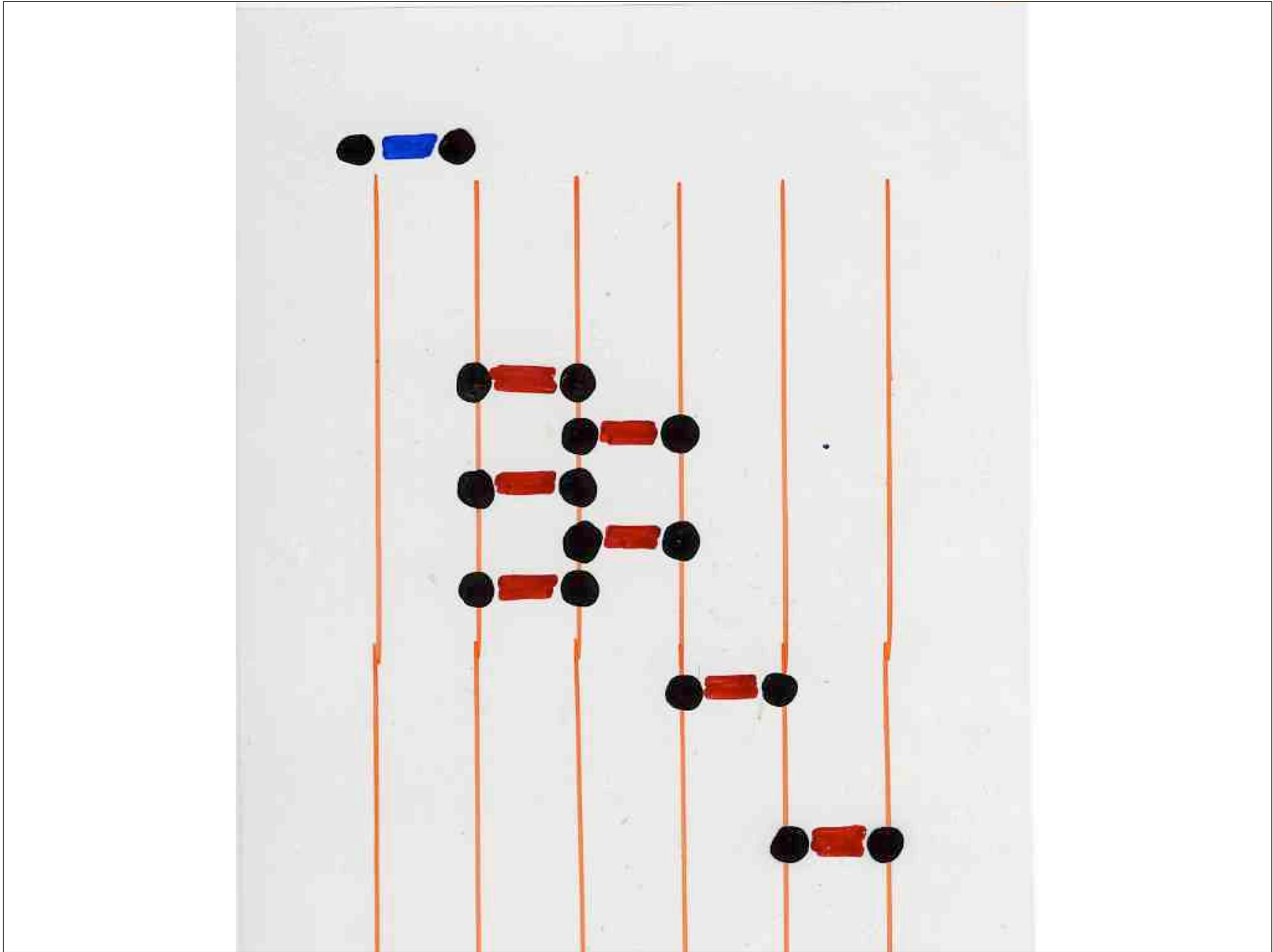
$$z = t + tz + tz^2$$



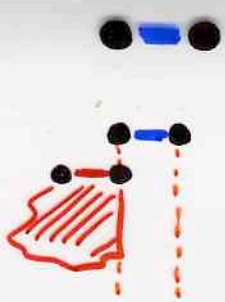








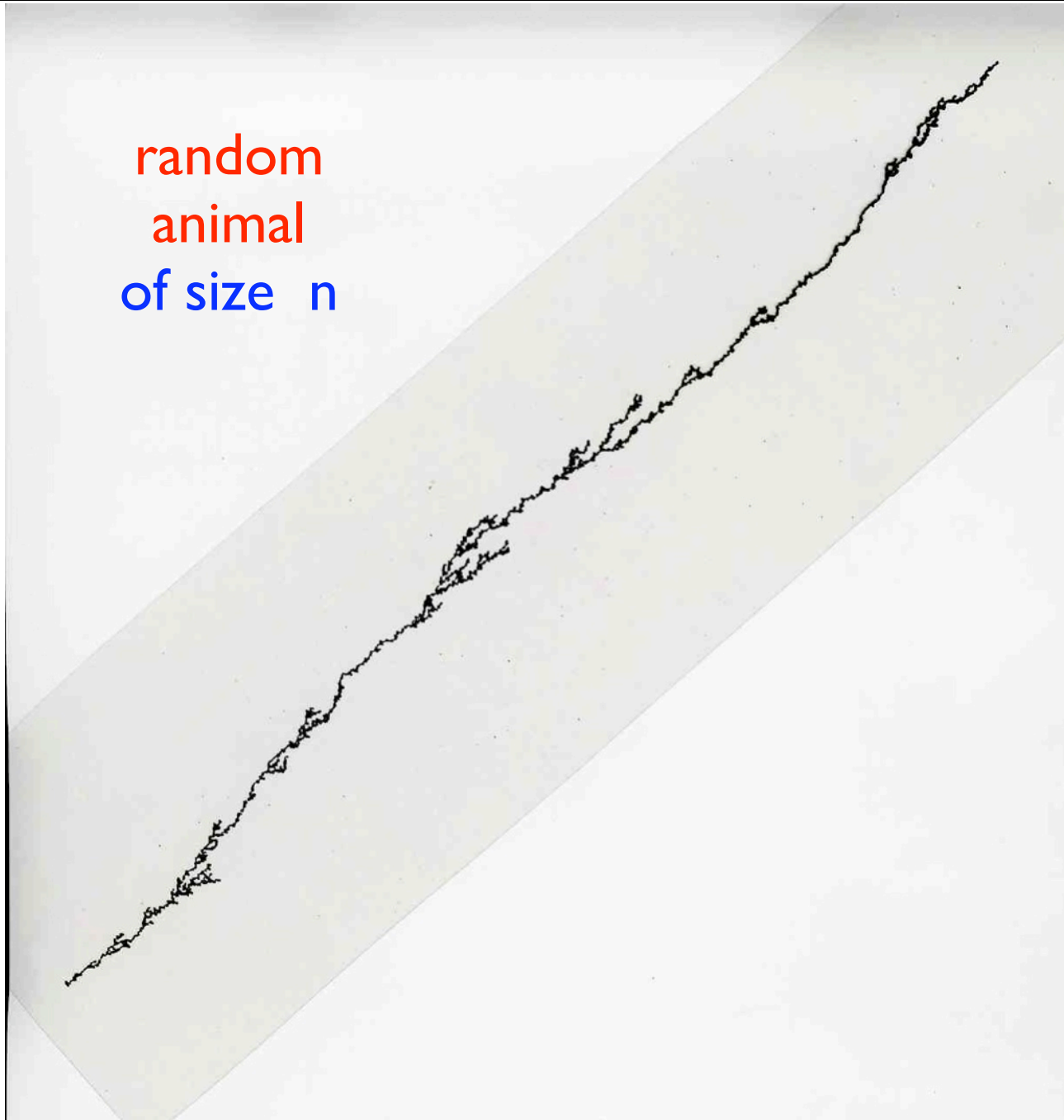
• *strict*
semi-pyramid =
 $\left\{ \begin{array}{l} \bullet \\ \text{or} \\ \bullet \\ \text{or} \\ \bullet \end{array} \right.$



$(\text{strict semi-pyramid})^2 \times (\bullet \text{---} \bullet)$

$$Z = t + tZ + tZ^2$$

random
animal
of size n



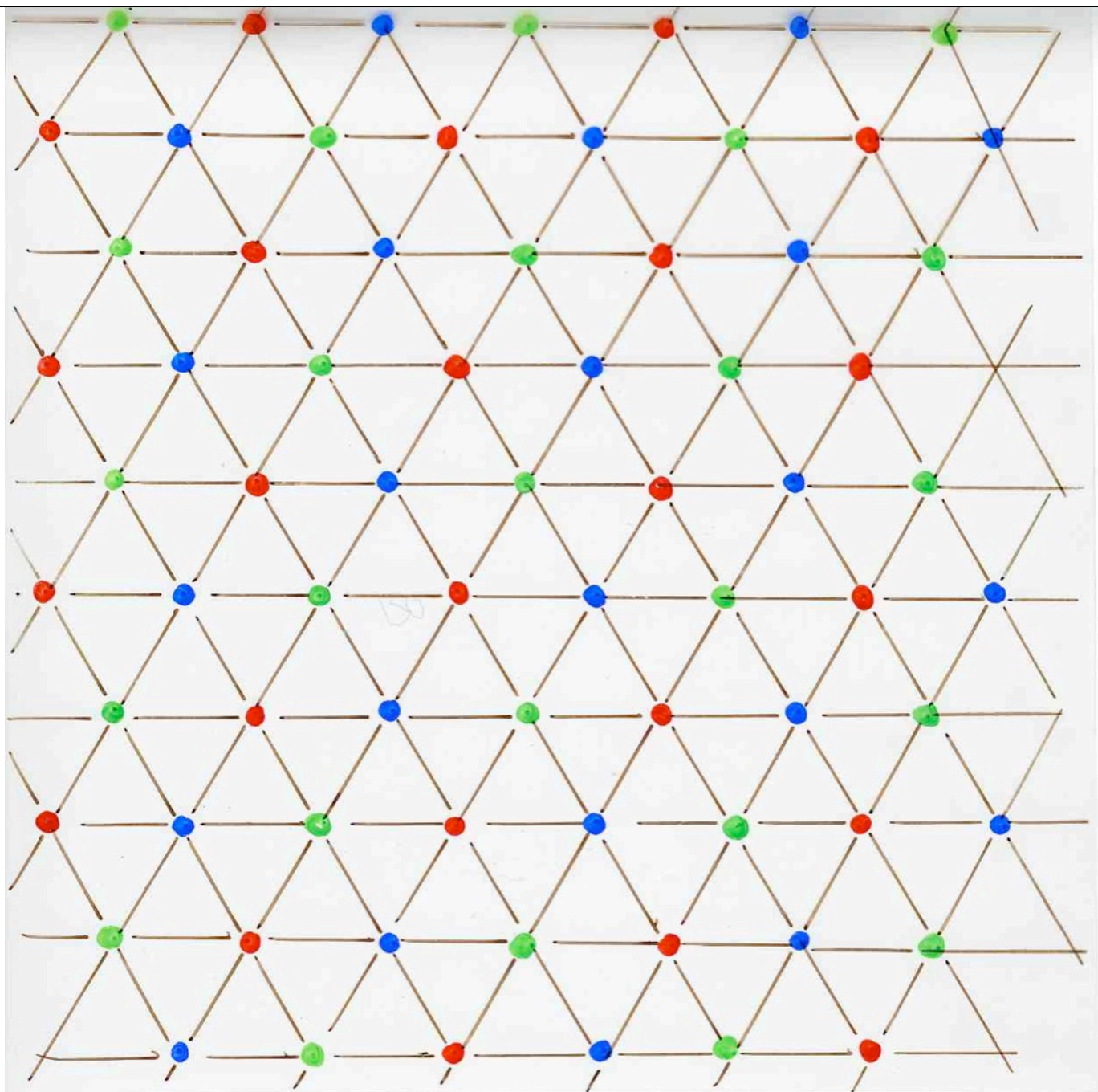
random
animal
of size n

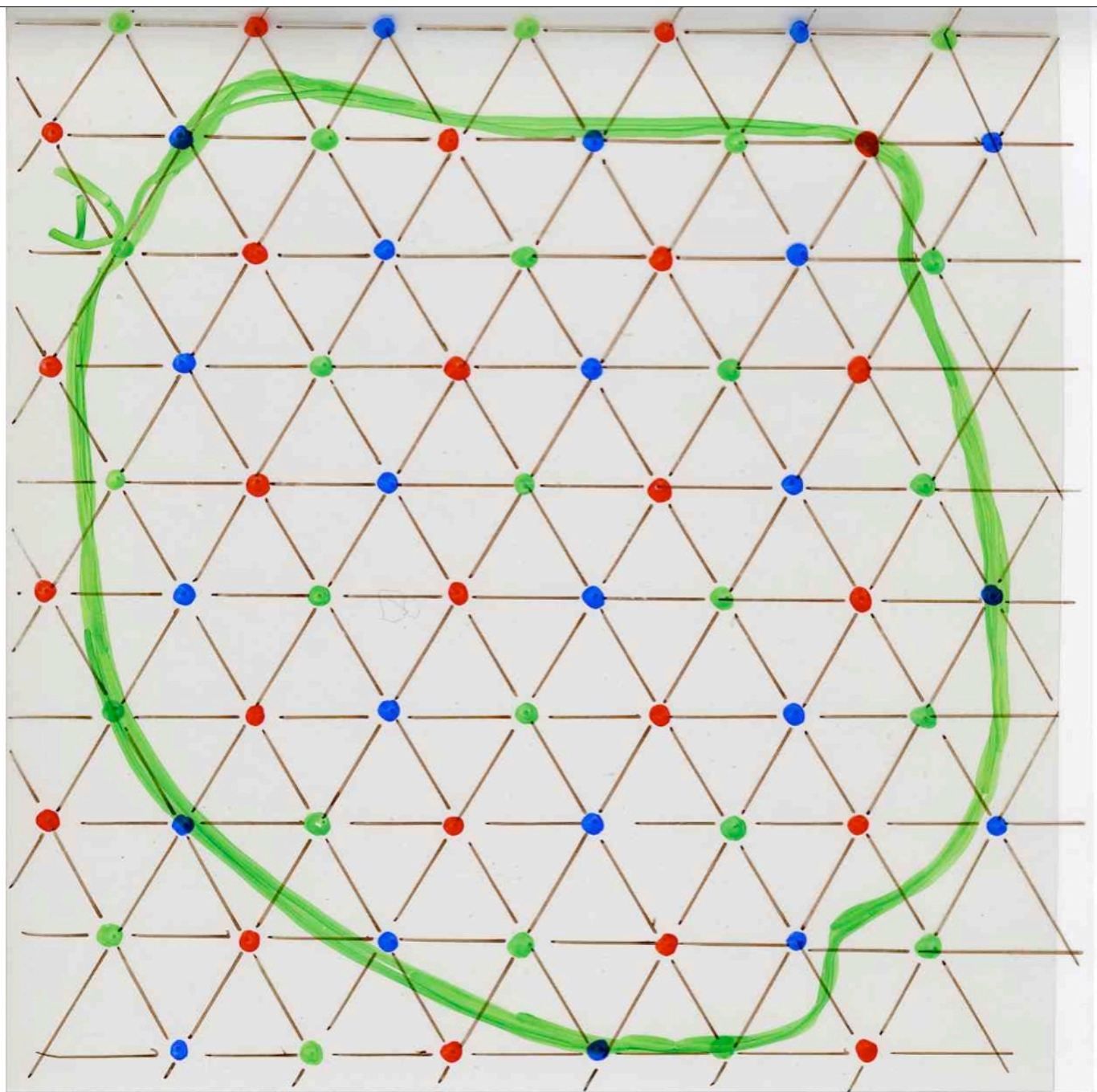


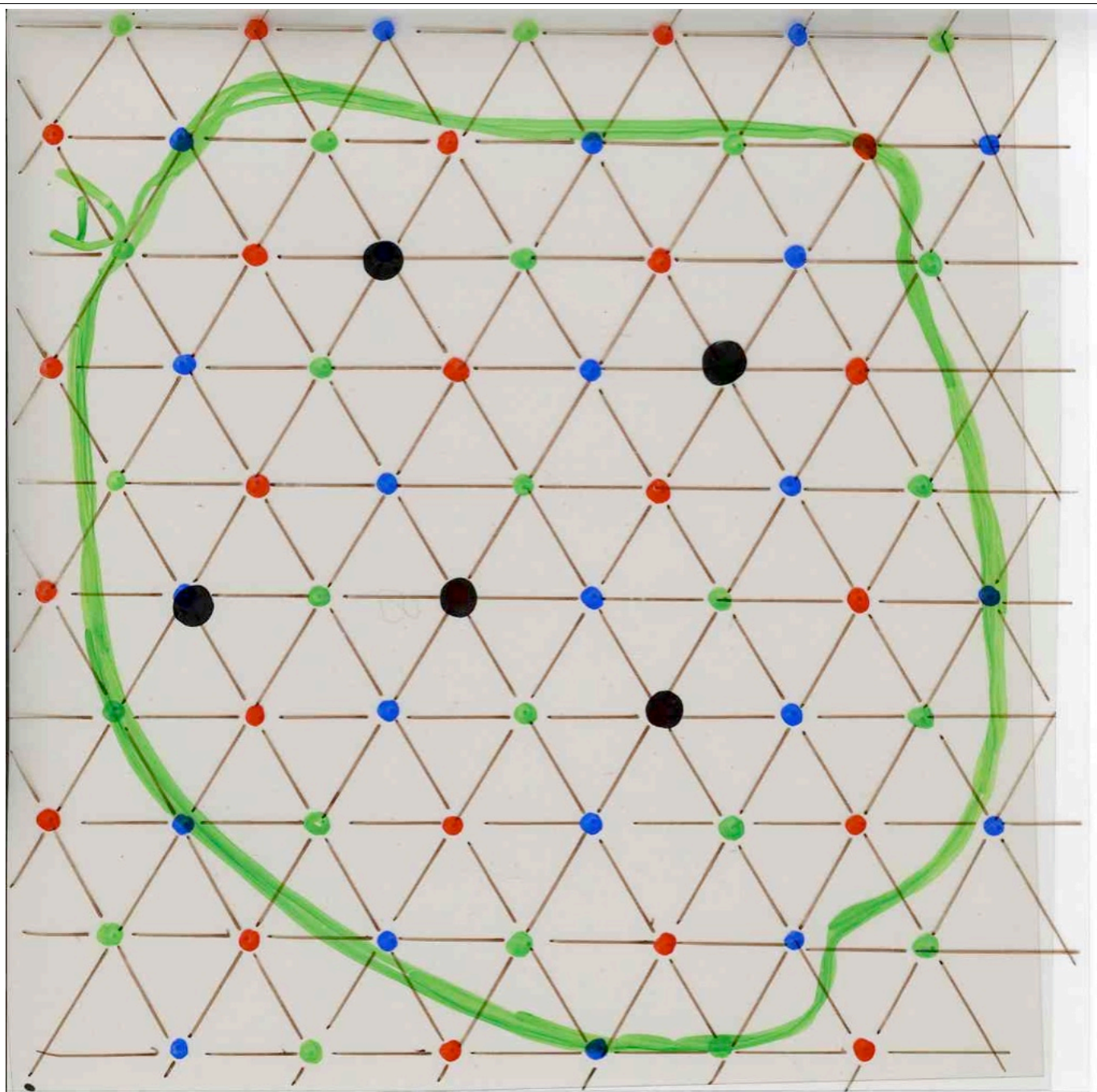
§ 9

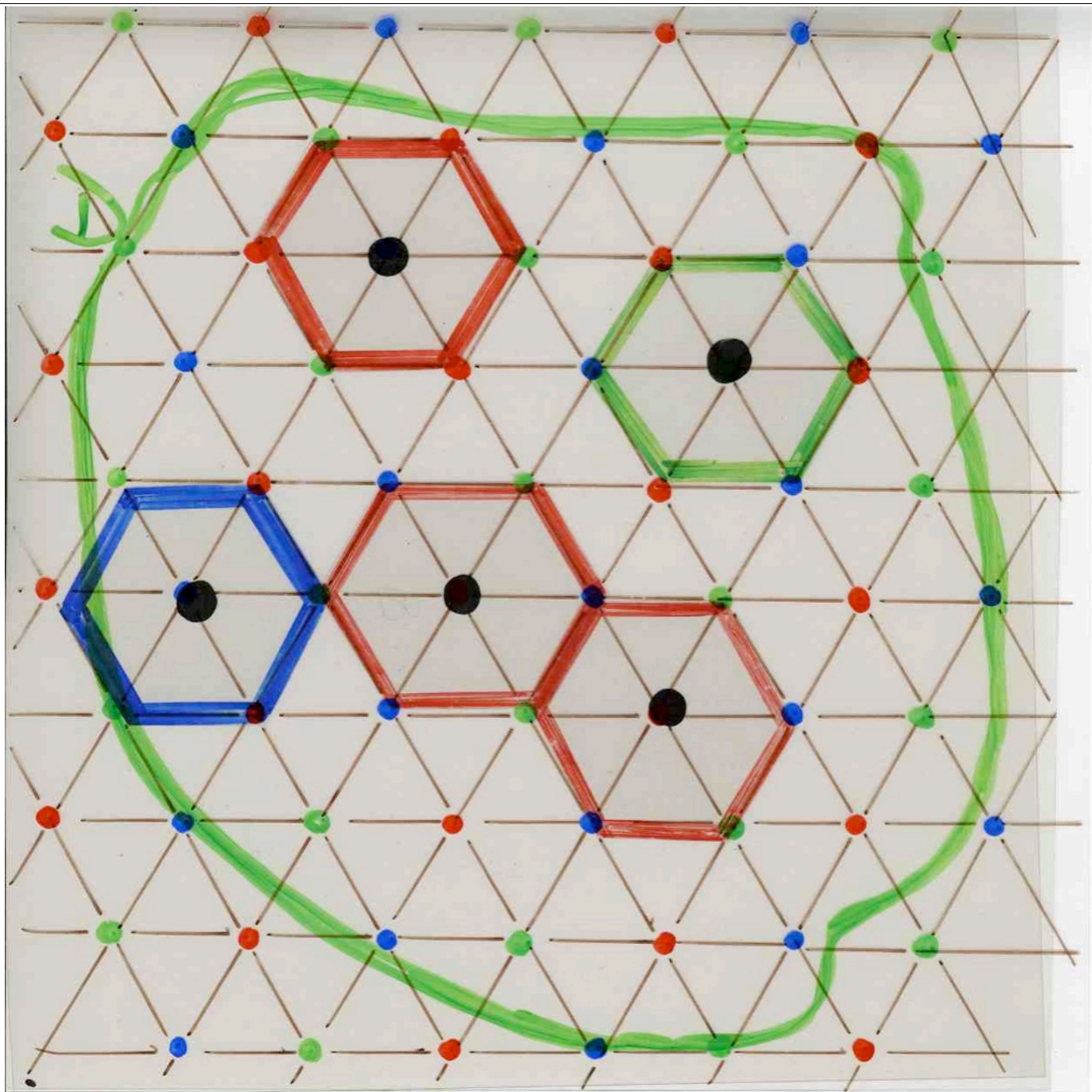


gas model
with "hardcore interactions"









partition

function

$$Z_D(t) = \sum_{n \geq 0} a_{n,D} t^n$$

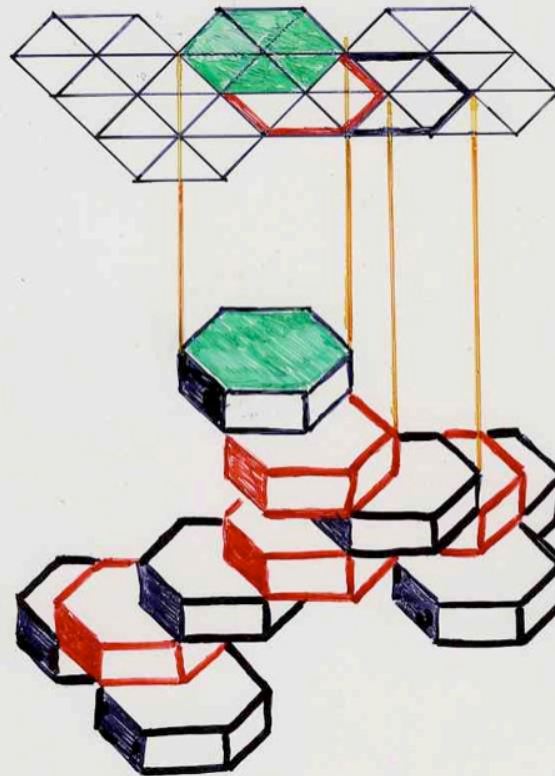
$$Z(t) = \lim_{\substack{\text{"D} \rightarrow \infty"}} \left(Z_D(t) \right)^{1/D}$$

thermodynamic limit

$$\rho(t) = t \frac{d}{dt} \log Z(t)$$

density of a
"hard-core" lattice gas model
 t is the "activity" of the gas

$$-p(-t) = y$$



10.

thermodynamic limit

partition

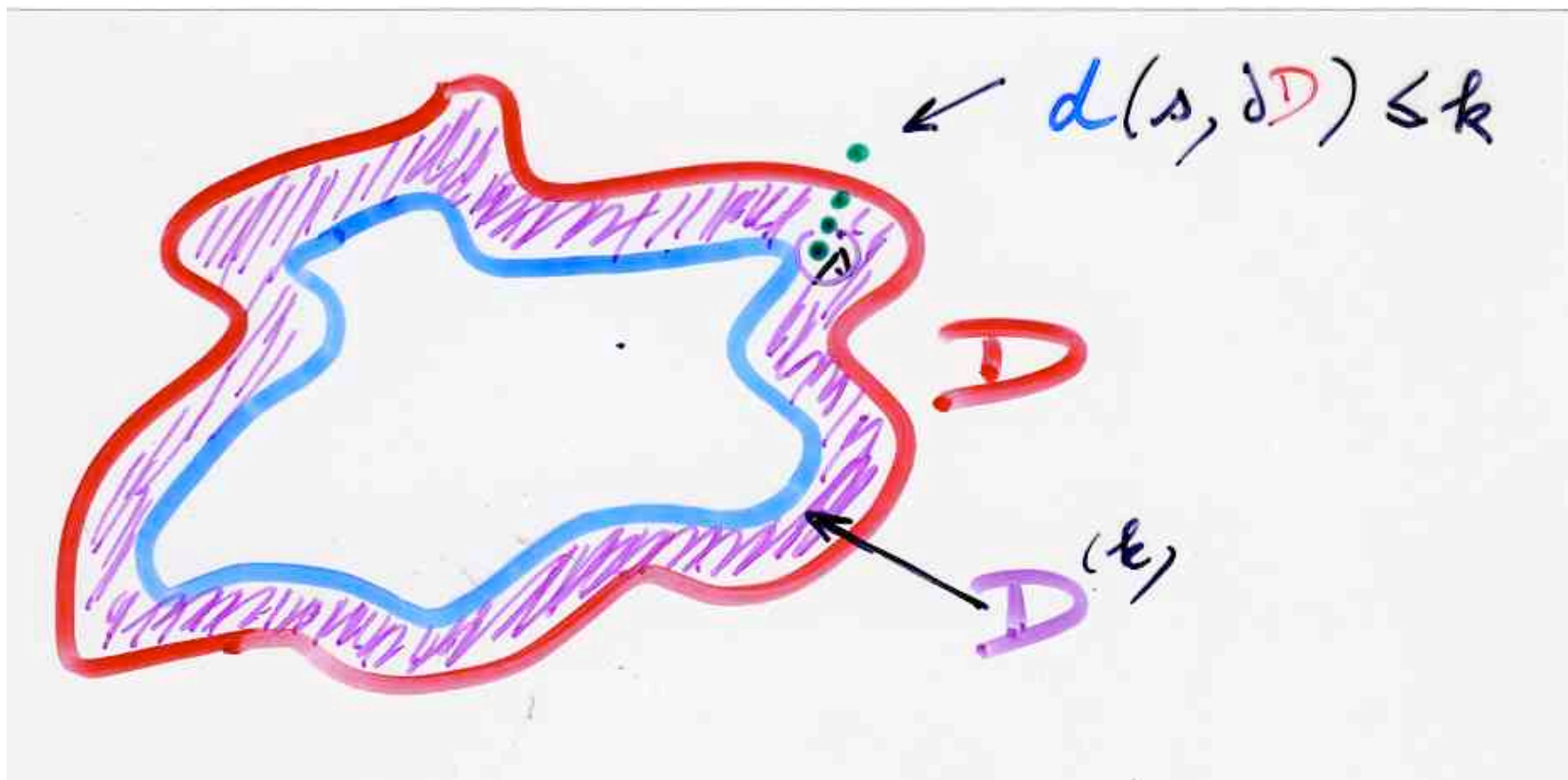
function

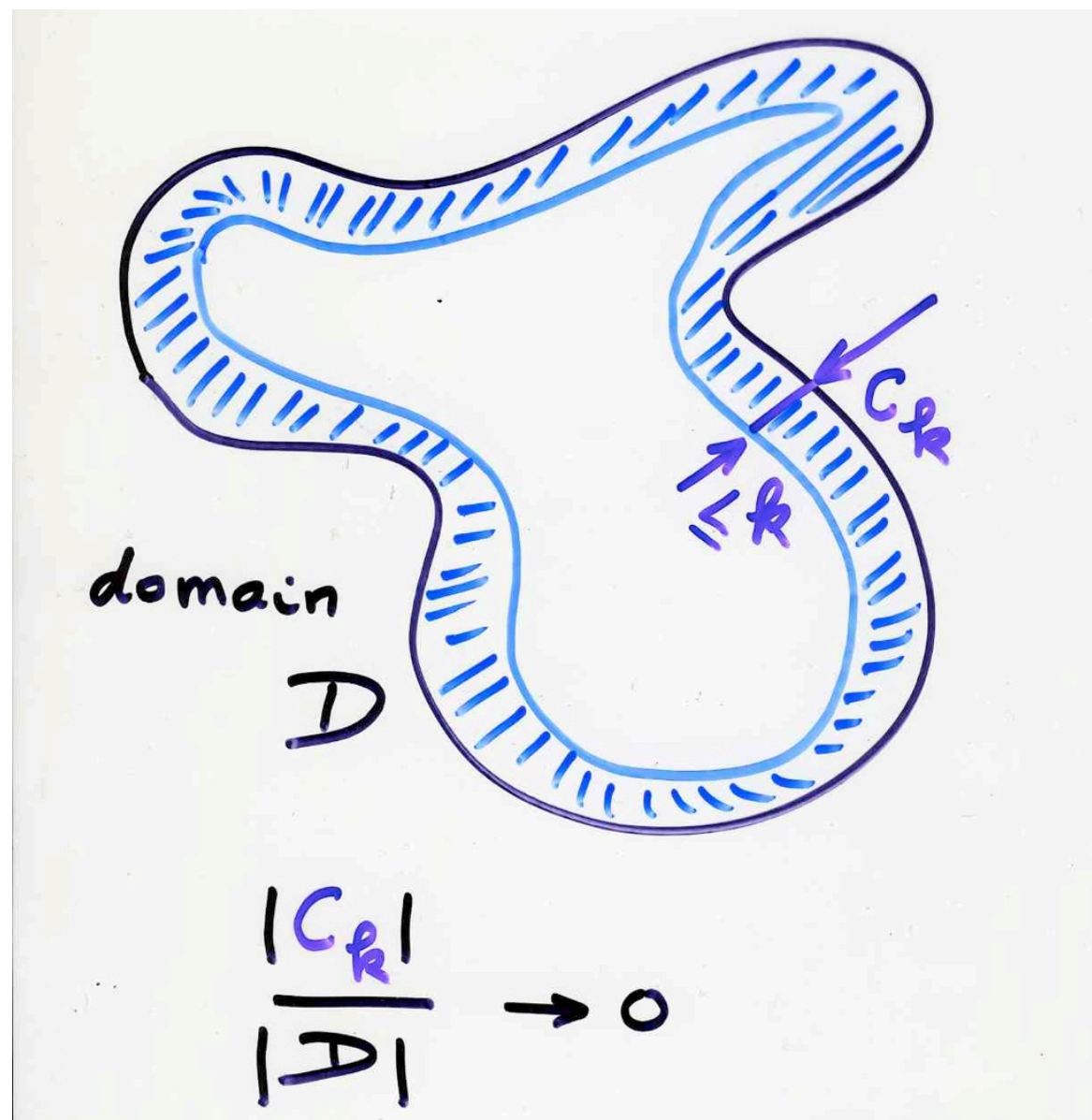
$$Z_D(t) = \sum_{n \geq 0} a_{n,D} t^n$$

$$Z(t) = \lim_{\substack{\text{pink} \\ \text{"D} \rightarrow \infty" \text{ blue}}} \left(Z_D(t) \right)^{1/D \text{ blue}}$$

thermodynamic limit

Def- $d(s, \partial D)$
 smallest length of path (on H_{ex})
 to go from s to the outside of D

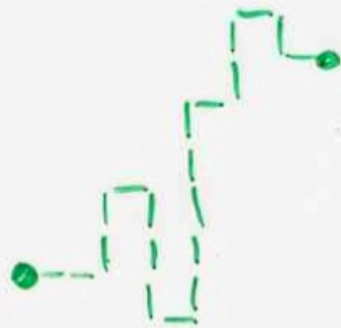




§ 10 q -Bessel functions
in
statistical physics

9-Bessel

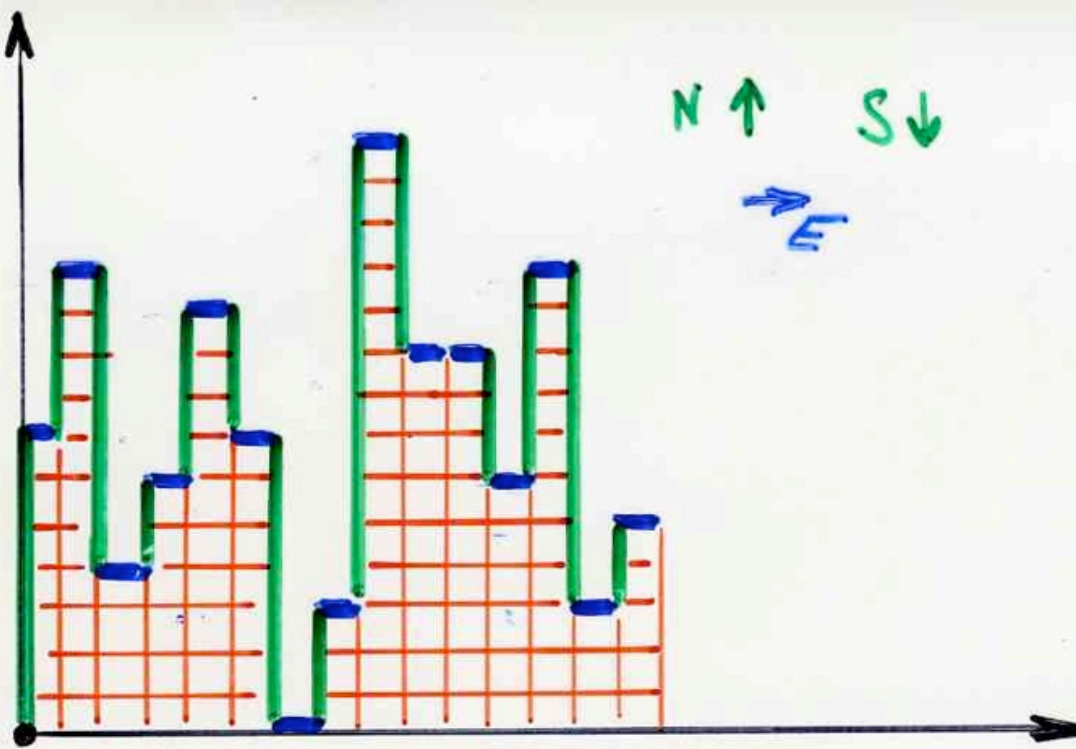
self-avoiding
walks



self-avoiding
polygons
(vesicles)



some subclasses :
exactly solved
explicit formulae for
partition function generating
function

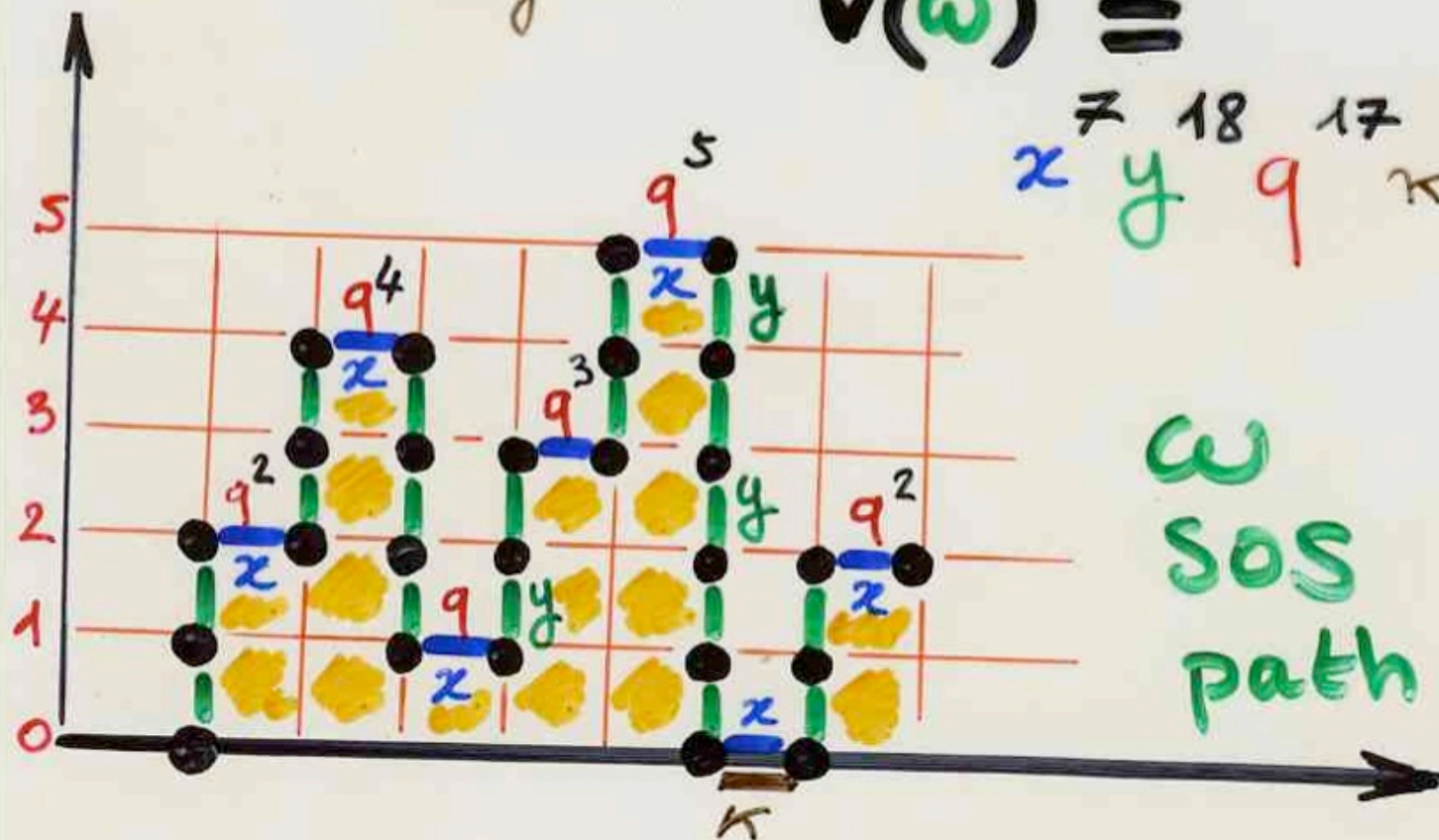


Partially directed
self-avoiding walks
(paths)

weight

$$v(\omega) =$$

$$\begin{matrix} 7 & 18 & 17 \\ x & y & q & \kappa \end{matrix}$$



ou encore :

$$\sum_{\substack{\omega \\ \text{chemins SOS} \\ \text{arrivant au} \\ \text{niveau 0}}} v(\omega) = x \frac{H(qy^2, q, x(1-y^2)q)}{H(y^2, q, x(1-y^2))}$$

Owczarek, Prellberg
(1995)

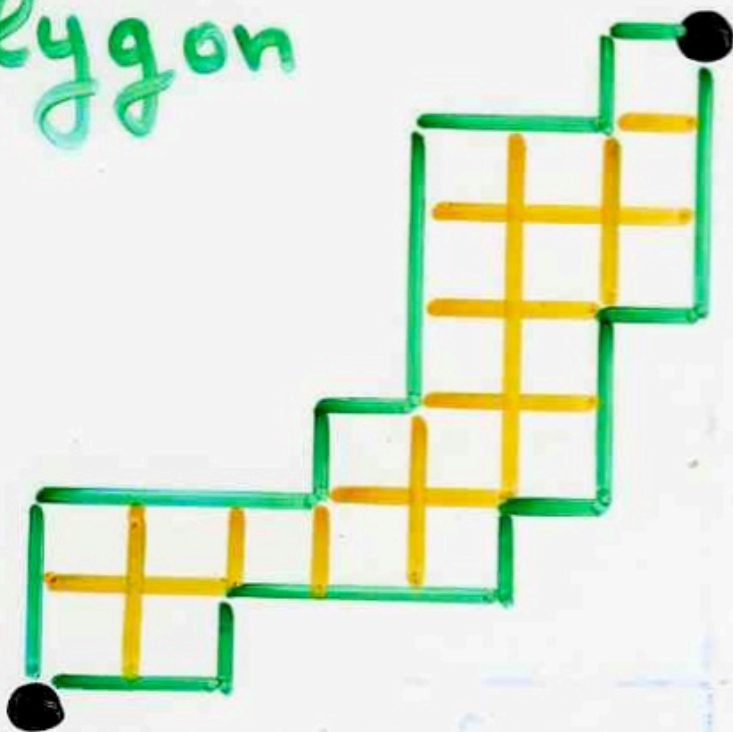
notations:

$$H(u, q, t) = \sum_{n \geq 0} \frac{(-t)^n q^{\binom{n}{2}}}{(u, q)_n (q, q)_n}$$

avec $(u, q)_n = (1-u)(1-ug) \dots (1-ug^{n-1})$
 $(u)_n$

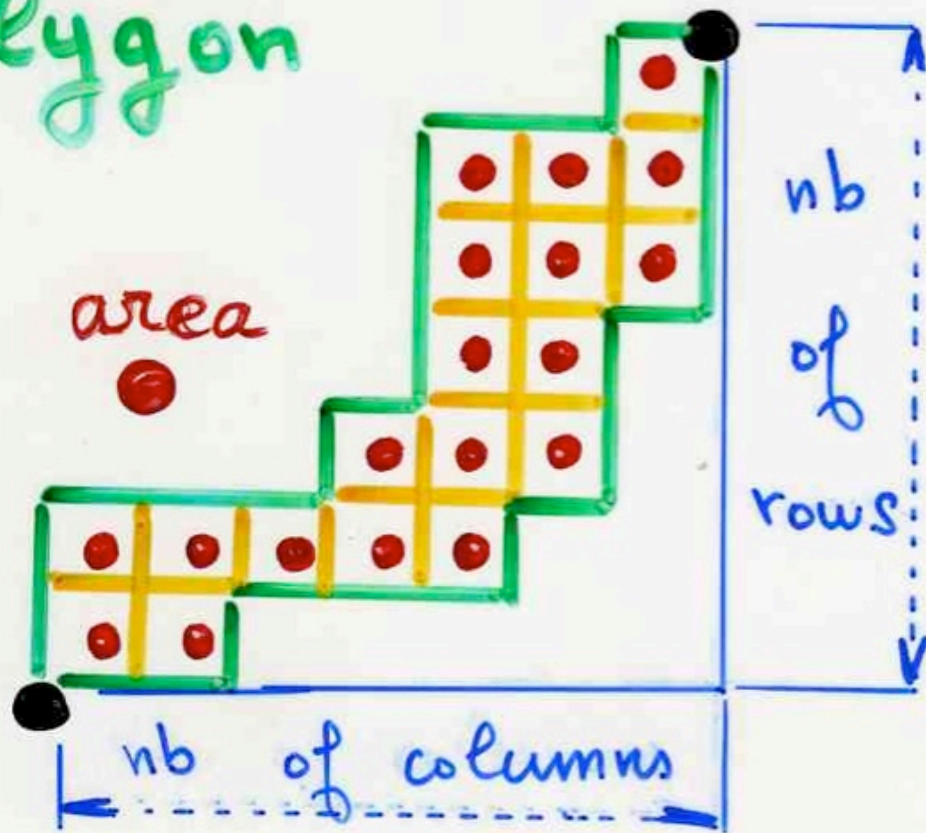
staircase polygons

staircase
polygon



Area of polygon

staircase
polygon



$a_{m,n,p}$

generating function

$$f(x, y; q) = \sum_{m, n, p} a_{m, n, p} x^m y^n q^p$$

$$= \sum_P x^{\epsilon(P)} y^{r(P)} q^{\alpha(P)}$$

staircase polygons

nb of columns

nb of rows

area

parallelogram
polyominoes

$\left\{ \begin{array}{l} x \\ y \\ q \end{array} \right.$
 length (nl of columns)
 height ("rows")
 area

$$y \frac{J_1(x, y, q)}{J_0(x, y, q)}$$

Klarner, Rivest (1974)
Bender

Delest, Fedou (1989)

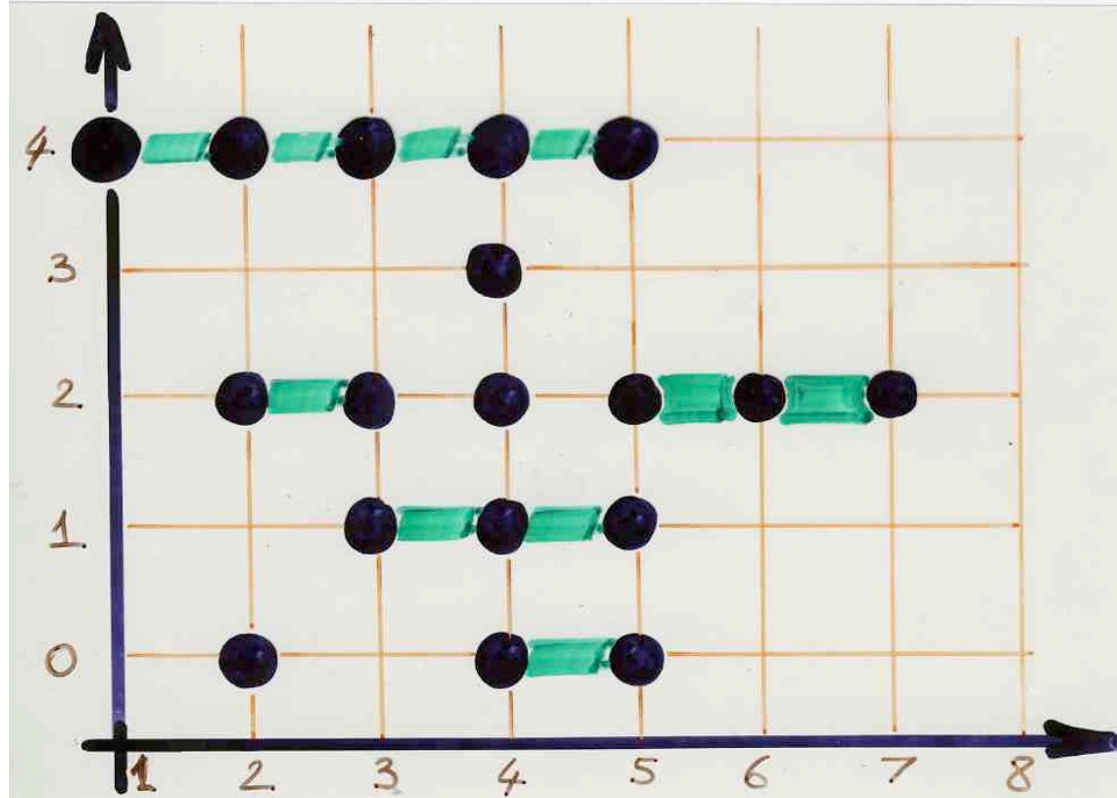
Brak, Guttman (1990)

Bousquet-Mélou, Viennot
(1990)

$$J_0 = \sum_{n \geq 0} \frac{(-1)^n x^n q^{\binom{n+1}{2}}}{(q)_n (yq)_n}$$

$$J_1 = \sum_{n \geq 1} \frac{(-1)^{n-1} x^n q^{\binom{n+1}{2}}}{(q)_{n-1} (yq)_n}$$

notation $(a)_n = (1-a)(1-aq) \dots (1-aq^{n-1})$

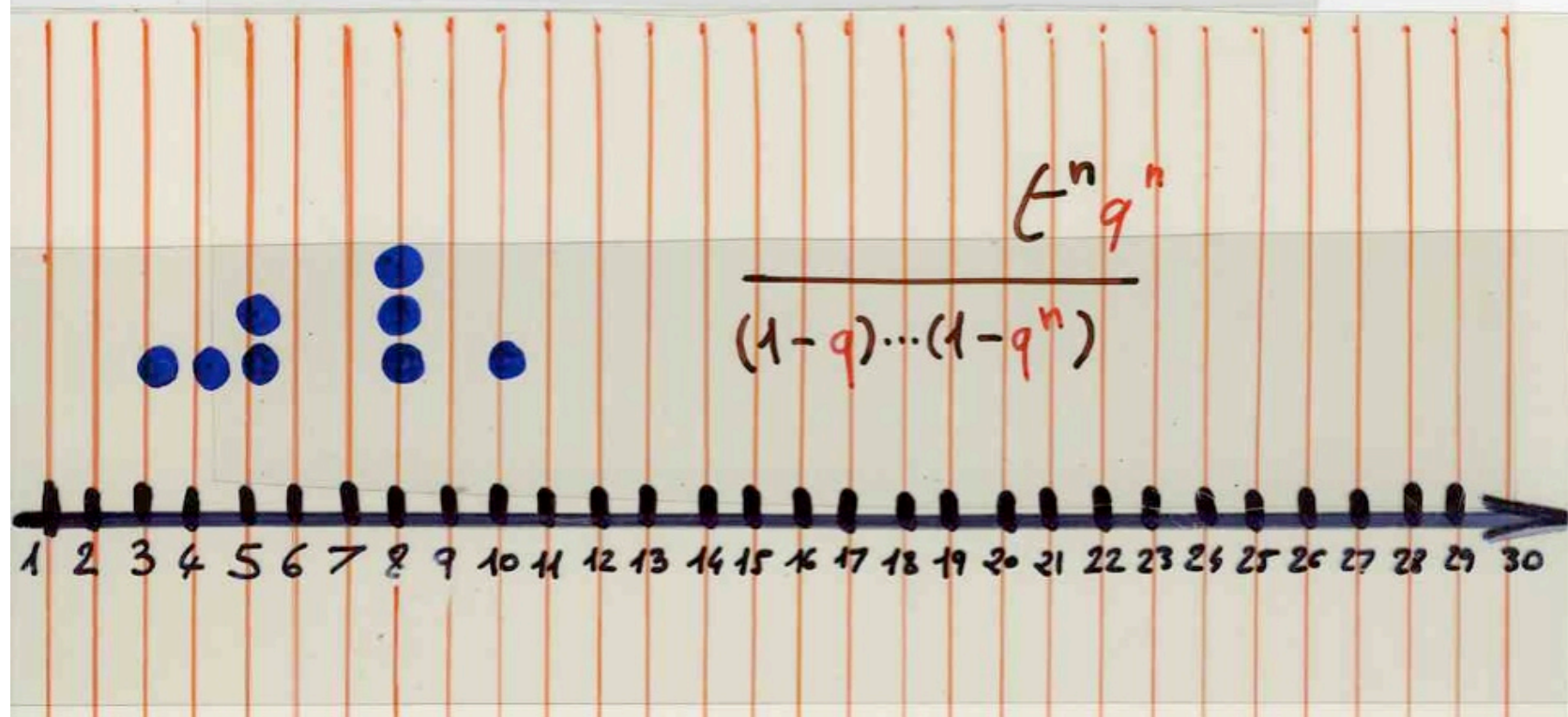


poids

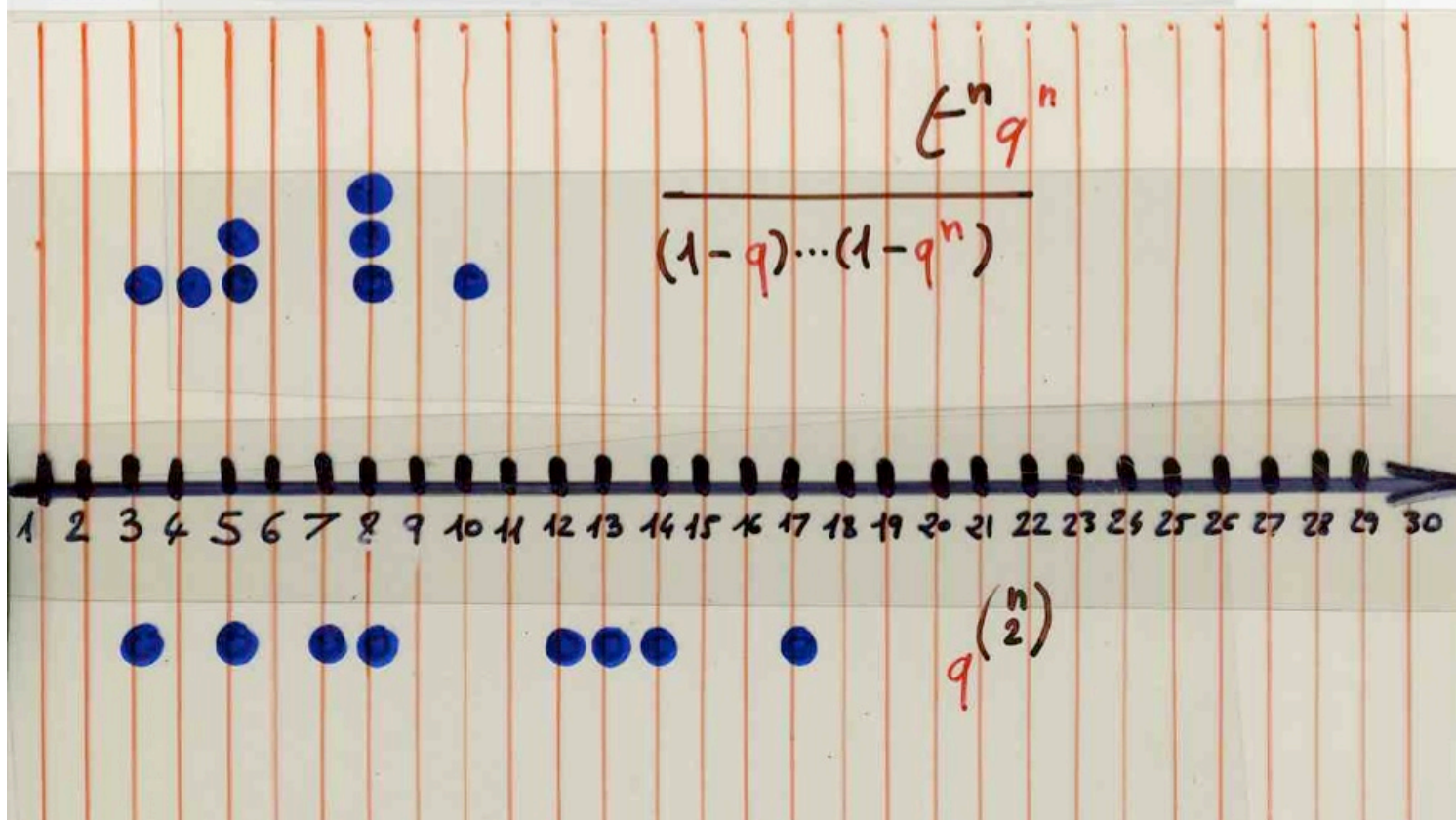
$q^i t u^{(j-i)}$

$$D = \sum_{n \geq 0} \frac{(-1)^n t^n q^n q^{\binom{n}{2}}}{(1-q) \cdots (1-q^n) (1-ut) \cdots (1-ut^n)}$$

$$D = \sum_{n \geq 0} \frac{(-1)^n q^{\binom{n}{2}}}{(1-ug) \cdots (1-ug^n)}$$

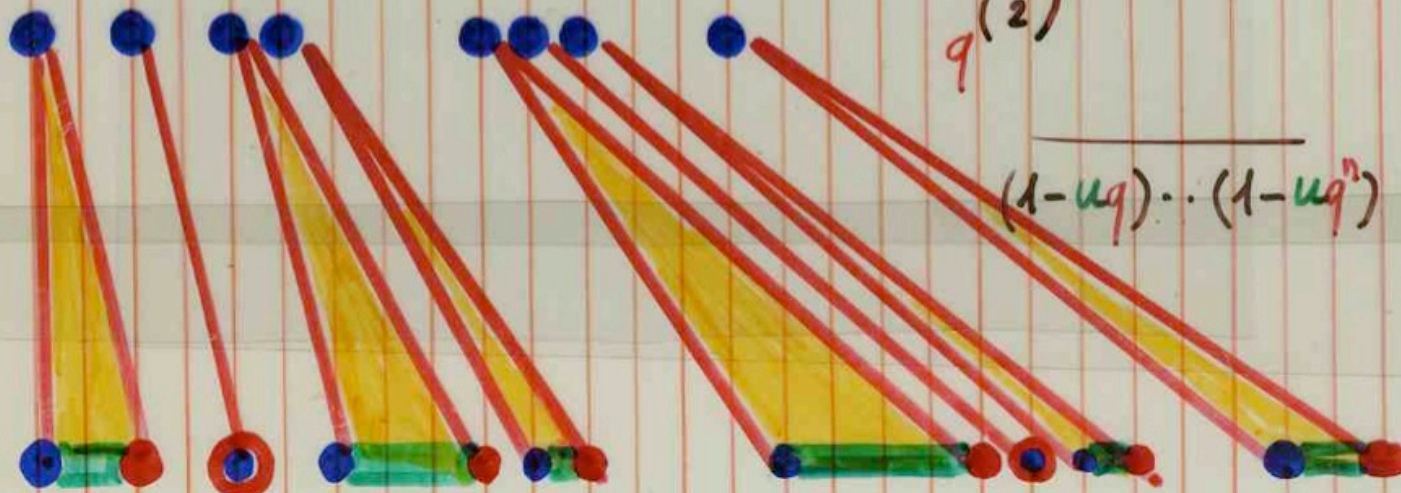
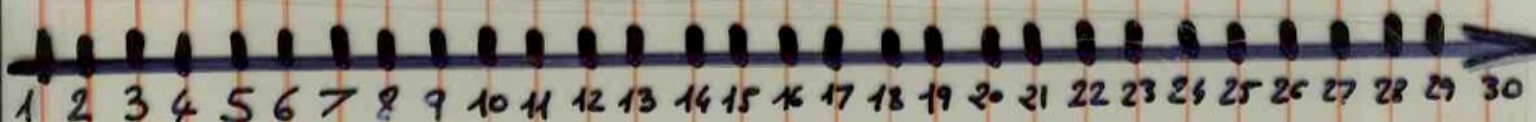


$$D = \sum_{n \geq 0} \frac{(-1)^n}{(1-uq) \cdots (1-uq^n)}$$



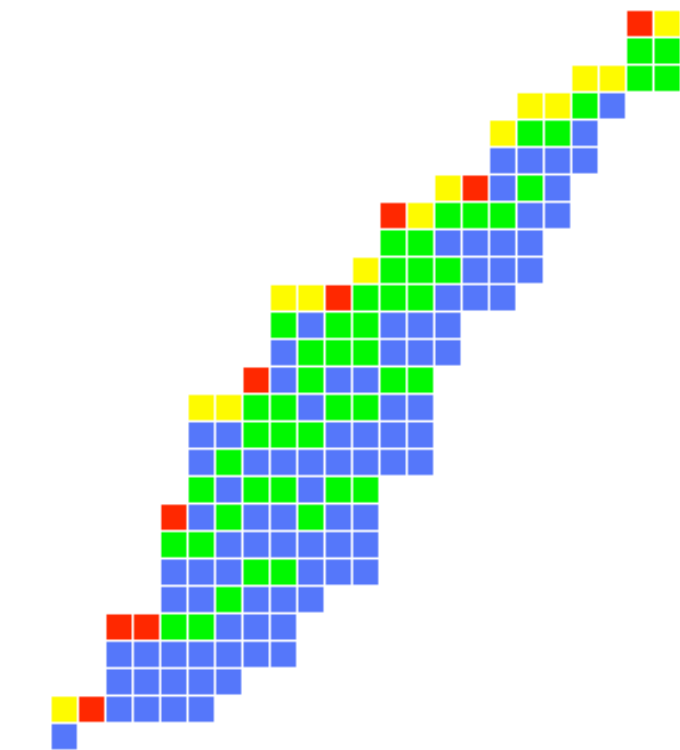


$$\frac{t^n q^n}{(1-q) \cdots (1-q^n)}$$



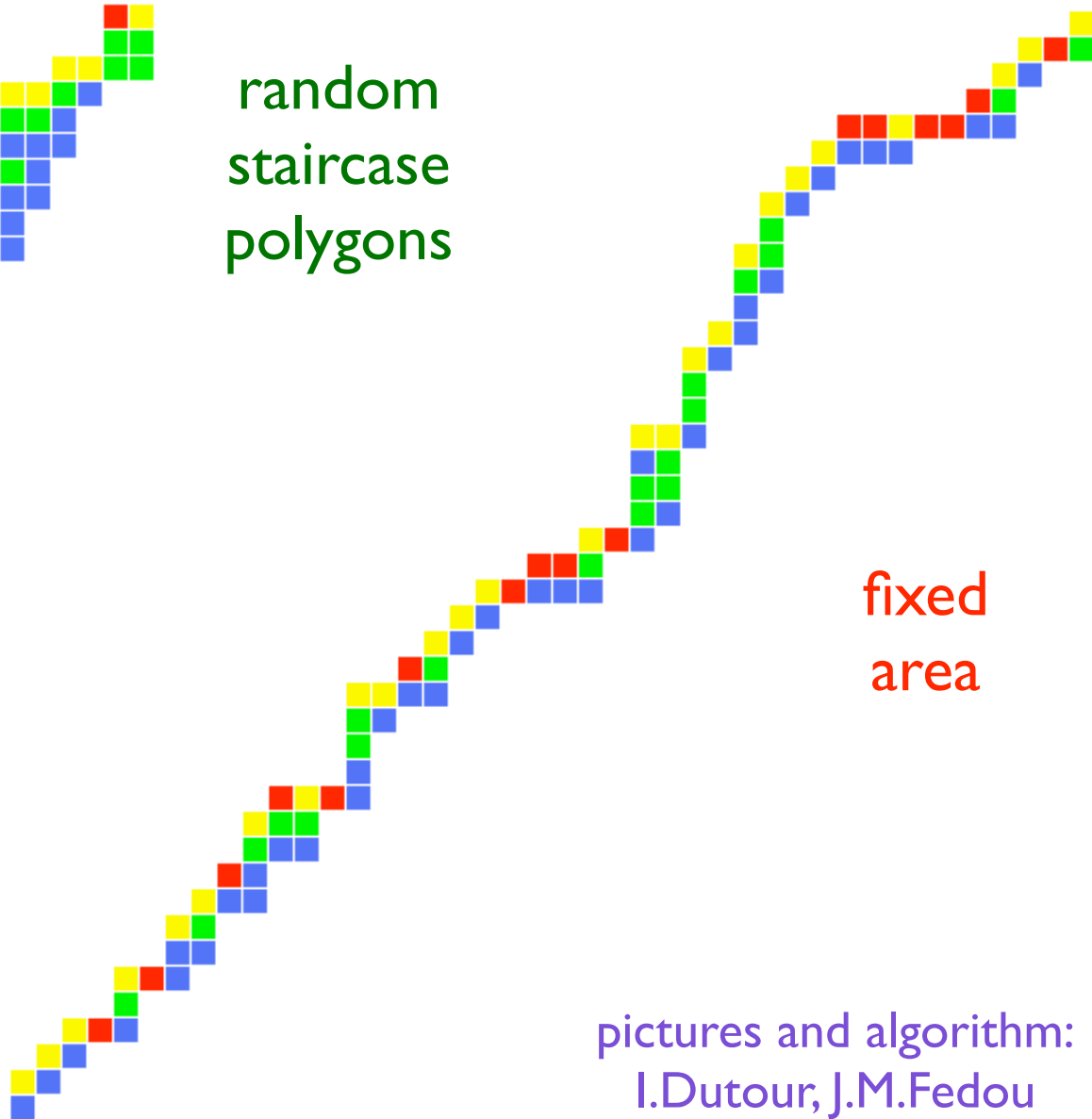
$$q^{\binom{n}{2}}$$

$$(1-ug) \cdots (1-ug^n)$$



fixed
perimeter

random
staircase
polygons



fixed
area

pictures and algorithm:
I.Dutour, J.M.Fedou

§ 11 Lorentzian triangulations
in 2D quantum gravity

- J. Ambjørn, R. Loll, "Non-perturbative Lorentzian quantum gravity and topology change", Nucl. Phys. B 536 (1998) 407-434
arXiv: hep-th/9805108
- P. Di Francesco, E. Guilleter, C. Kristjansen, "Integral 2D Lorentzian gravity and random walks", Nucl. Phys. B 567 (2000) 515-553
arXiv: hep-th/9907084

gravitation quantique

(p5)

.... In quantum gravity we are instructed to sum over all geometries connecting, say, two spatial boundaries of length ℓ_1 and ℓ_2 , with the weight of each geometry g given by

$$(5) \quad e^{iS[g]} \quad S[g] = \Lambda \int \sqrt{-g}, \quad (\text{in } d)$$

where Λ is the cosmological constant.

(p7)

$$(21) \quad F_t(x) = F \frac{1 - xF + F^{2t-1}(x - F)}{1 - xF + F^{2t-1}(x - F)}$$

$$F = \frac{1 - \sqrt{1 - 4g^2}}{2g}$$

Catalan

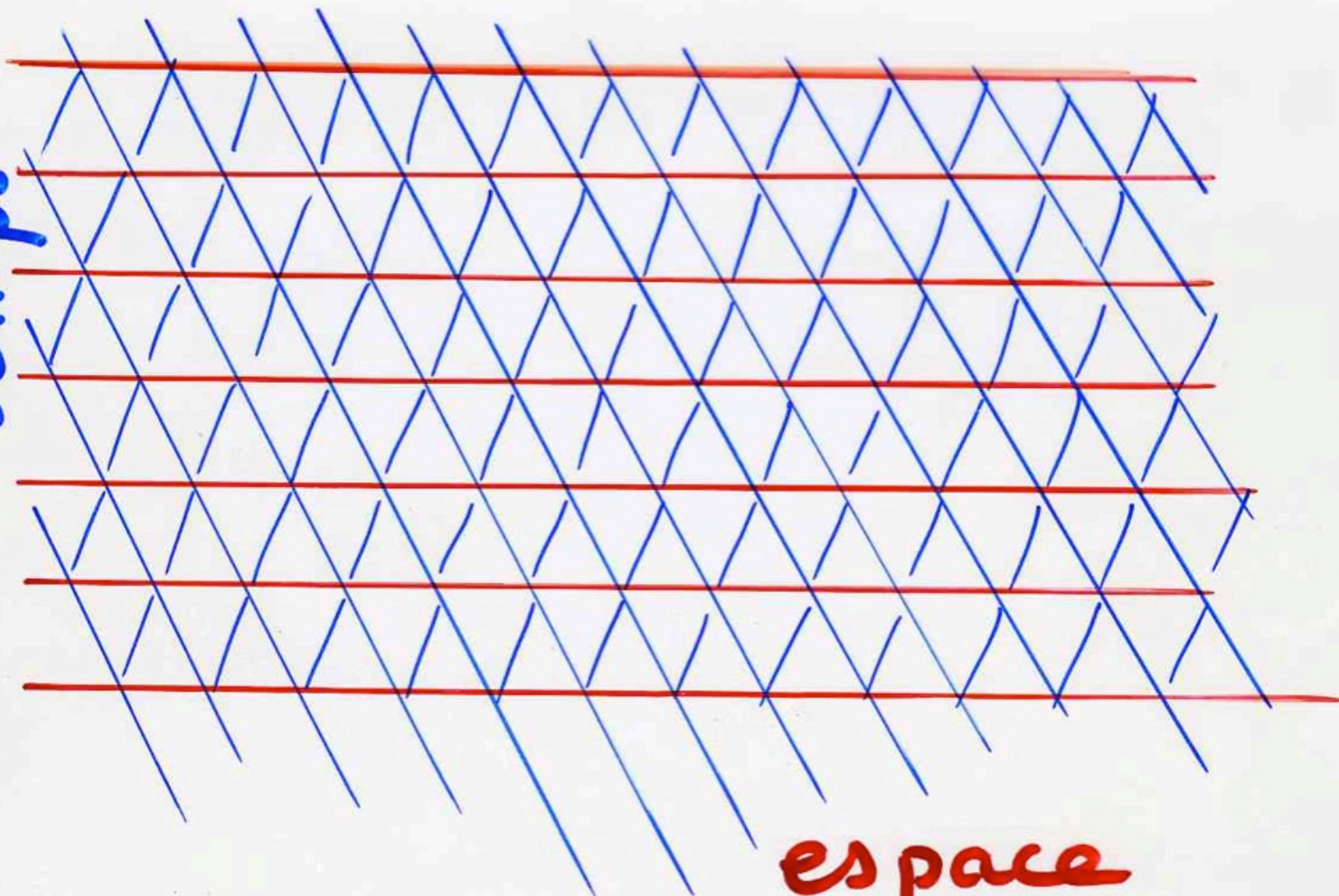
number

!

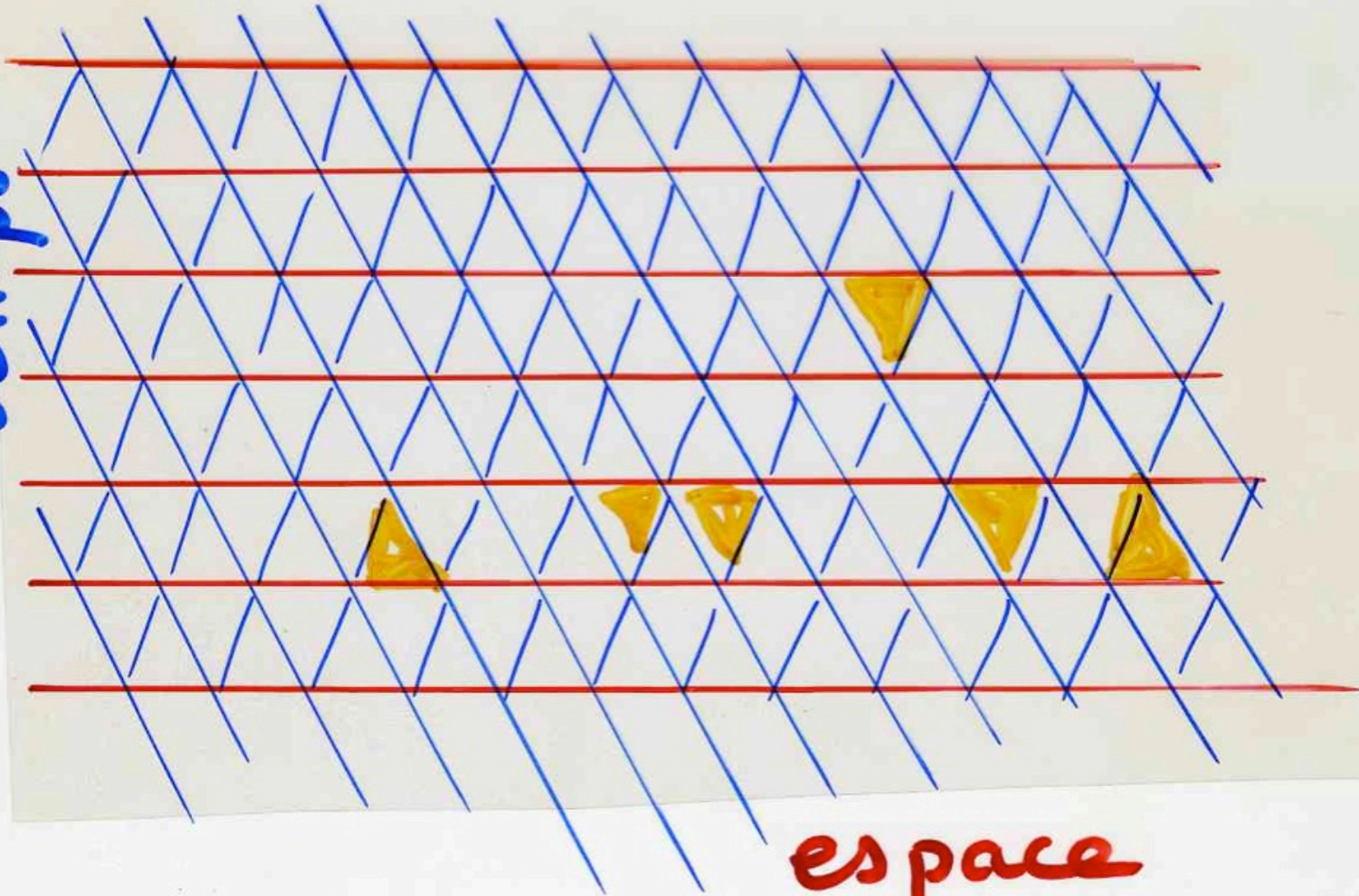
$$C_n = \frac{1}{(n+1)} \binom{2n}{n}$$

temps

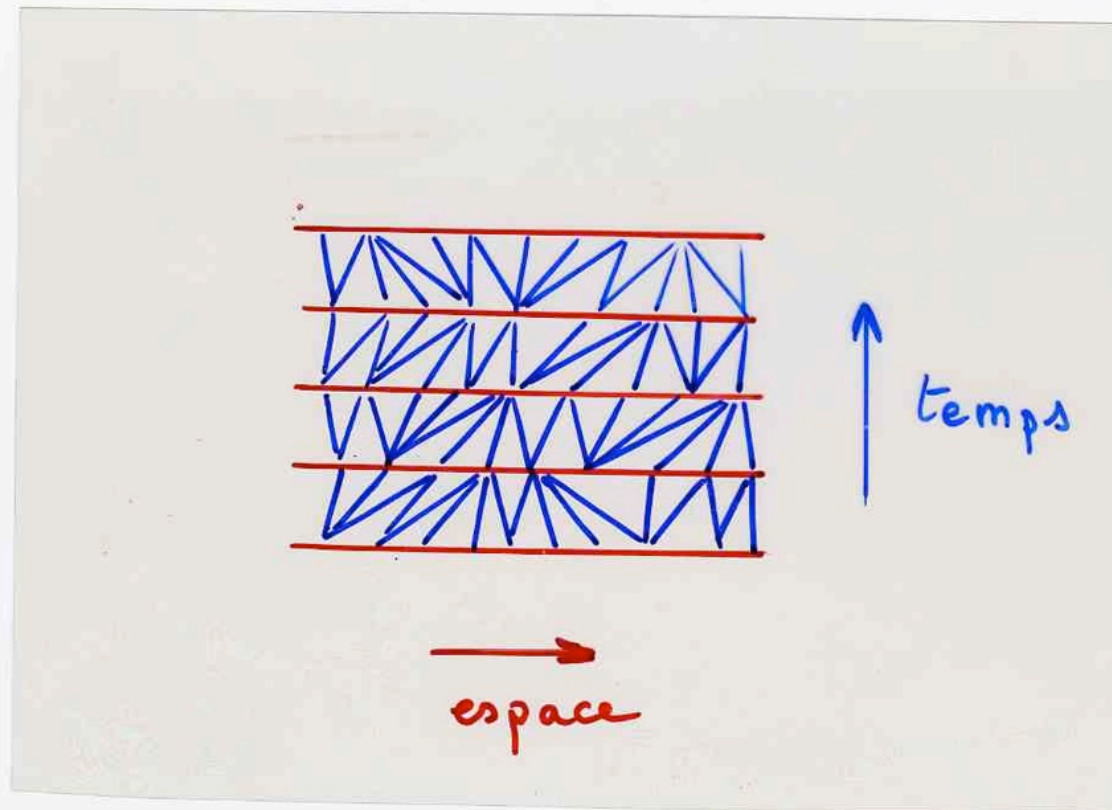
espace



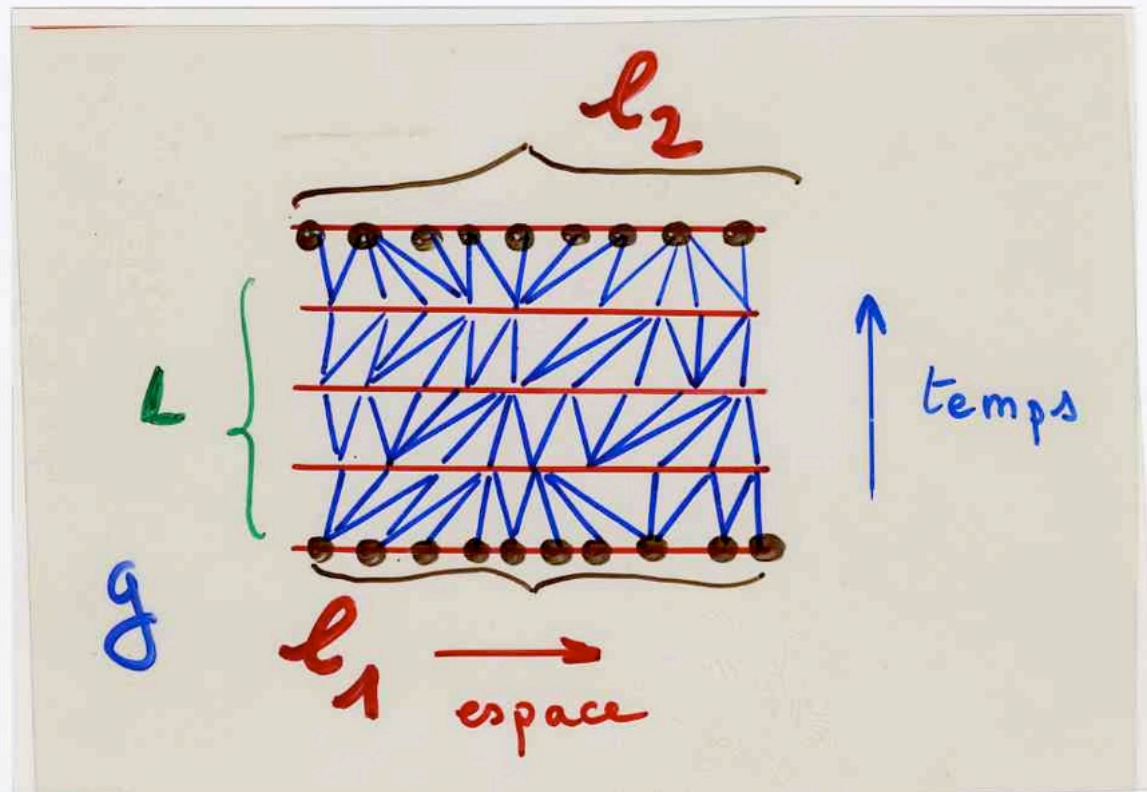
temps



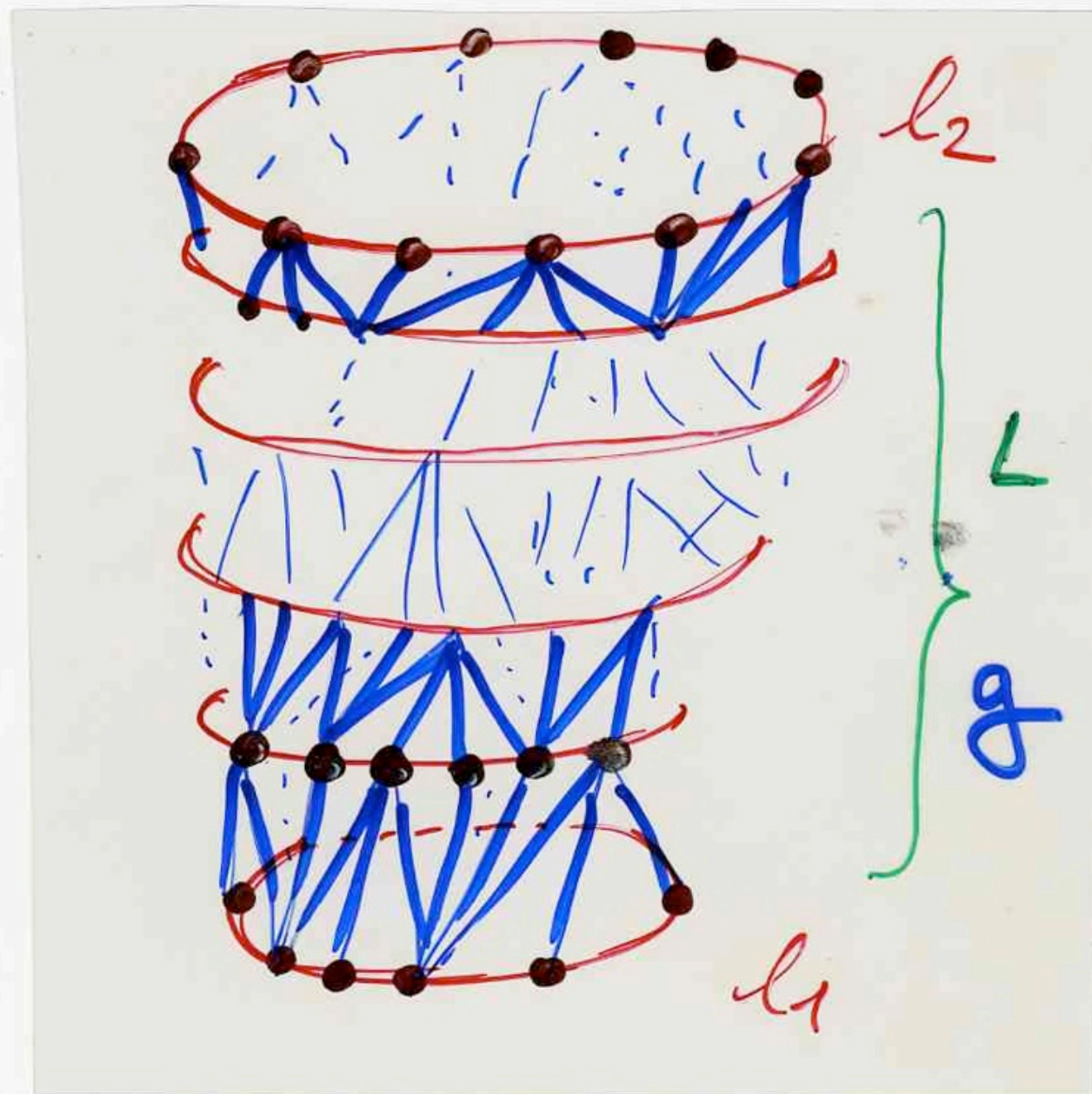
espace

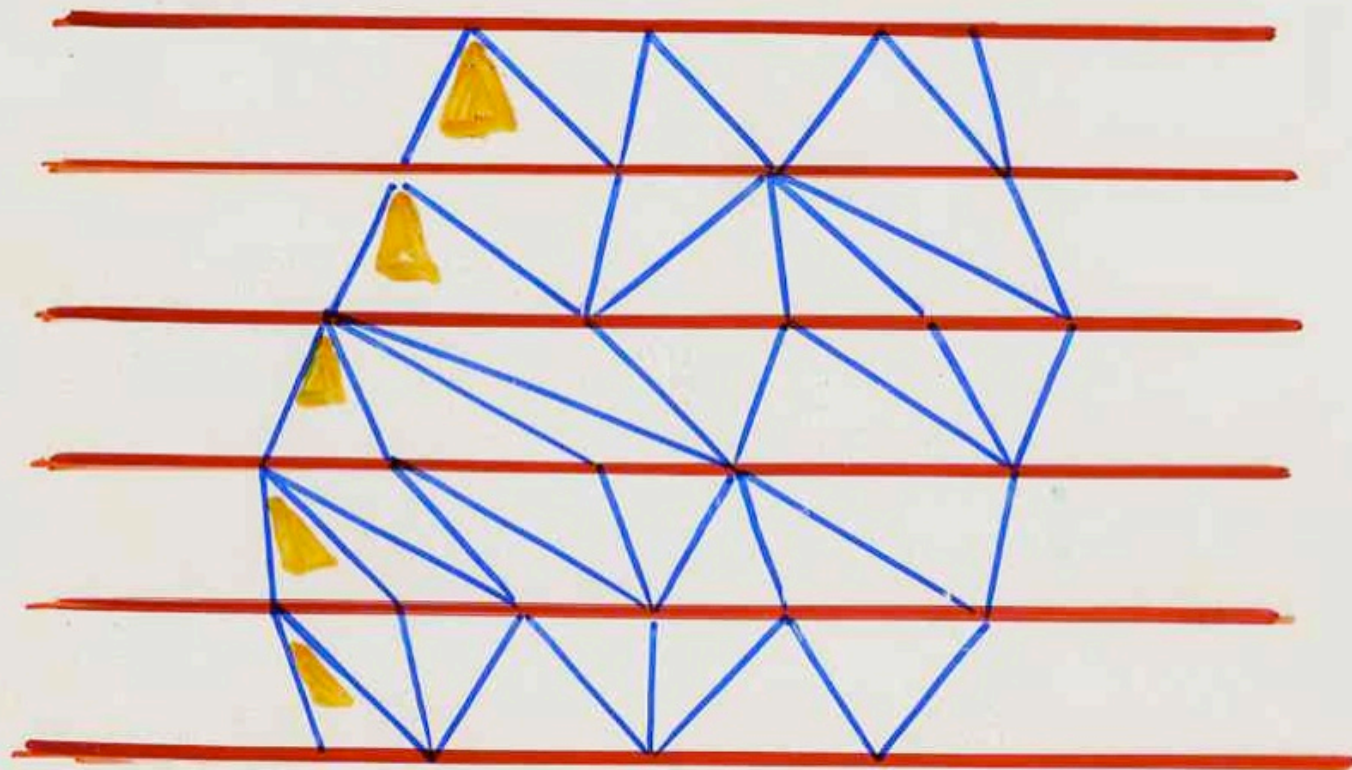


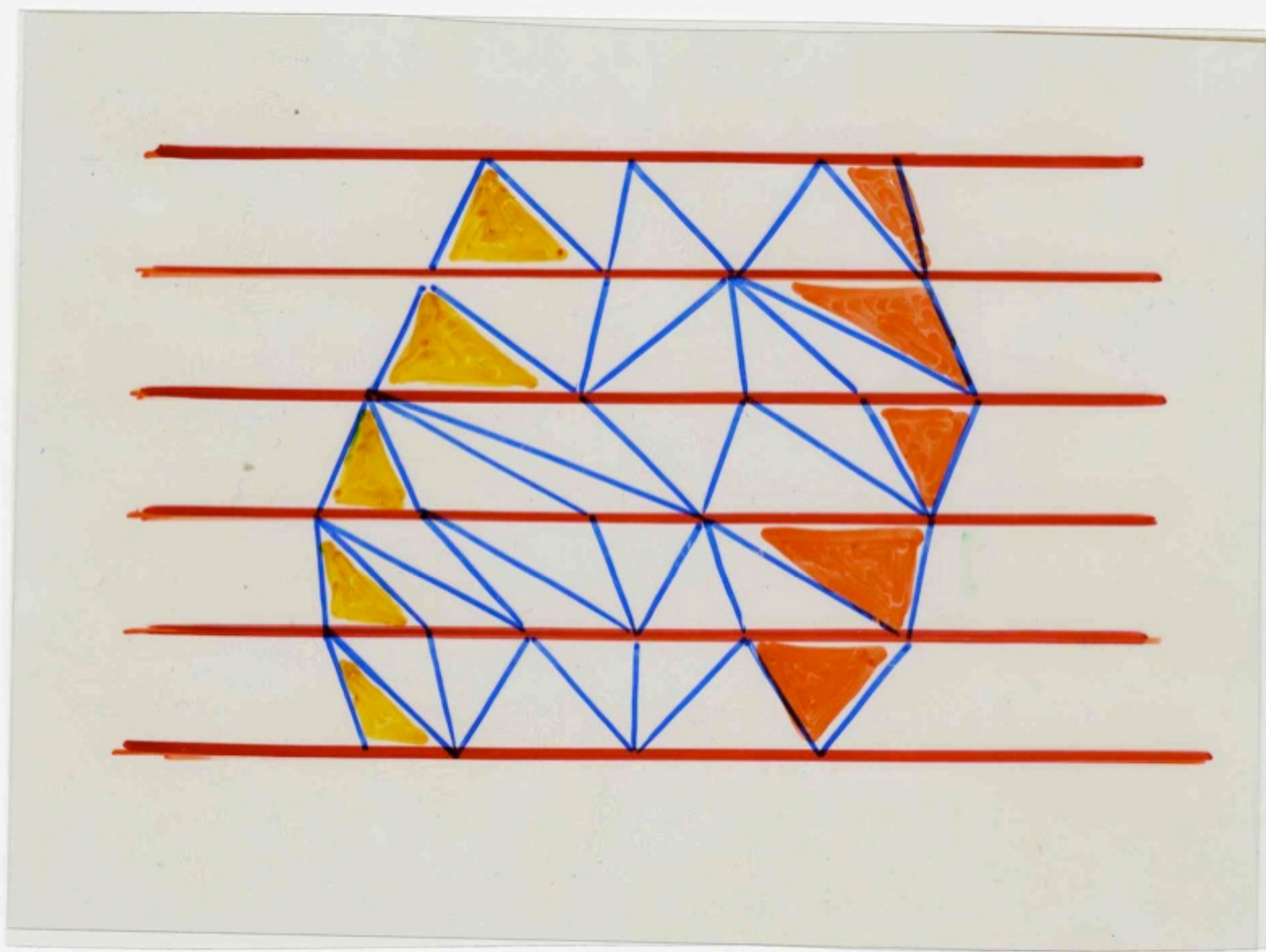
Lorentzian
triangulation



Path integral amplitude
for the propagation from
geometry l_1 to l_2







Dyck

paths

Heaps

of

dimers

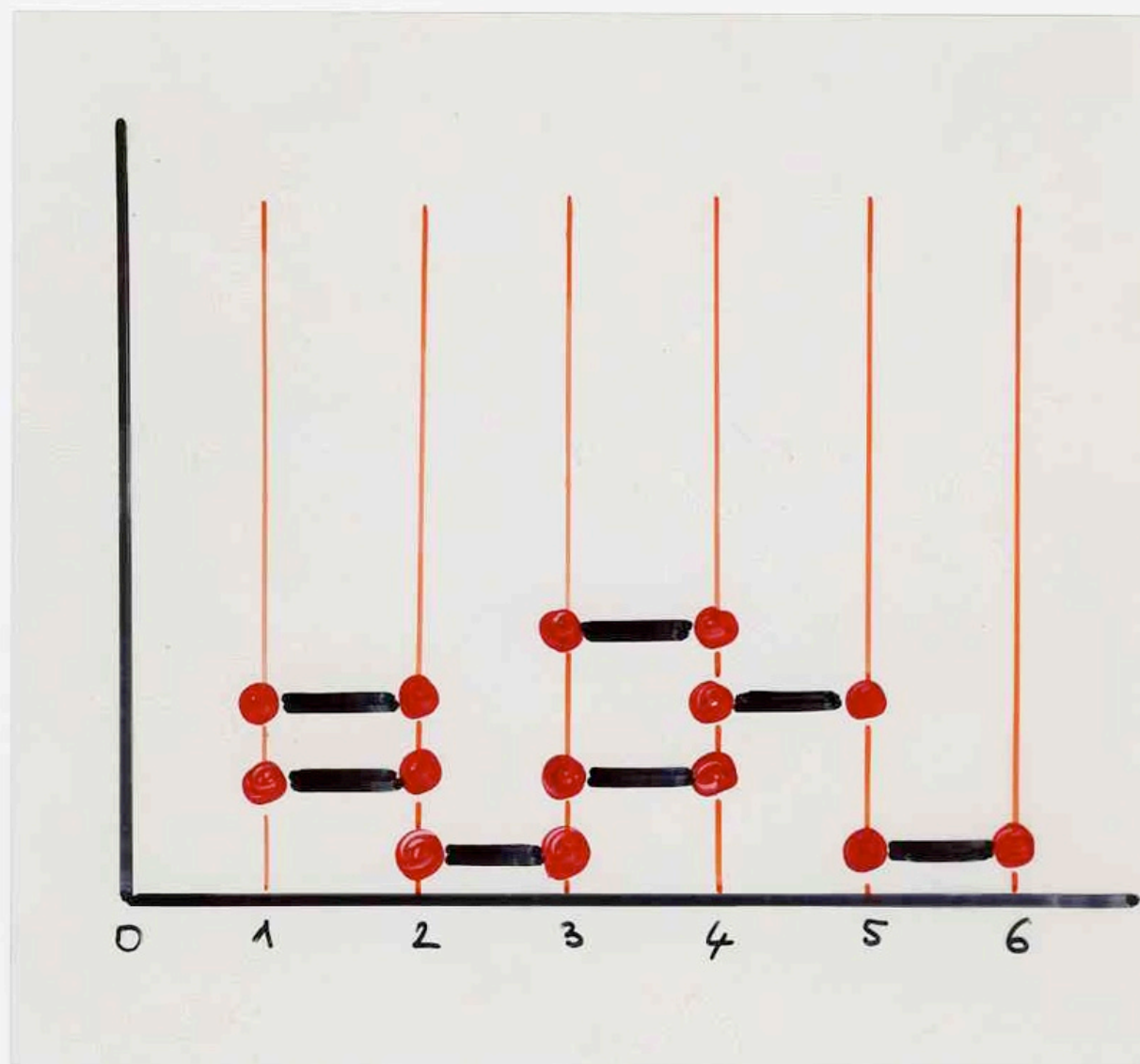
(Pyramids)

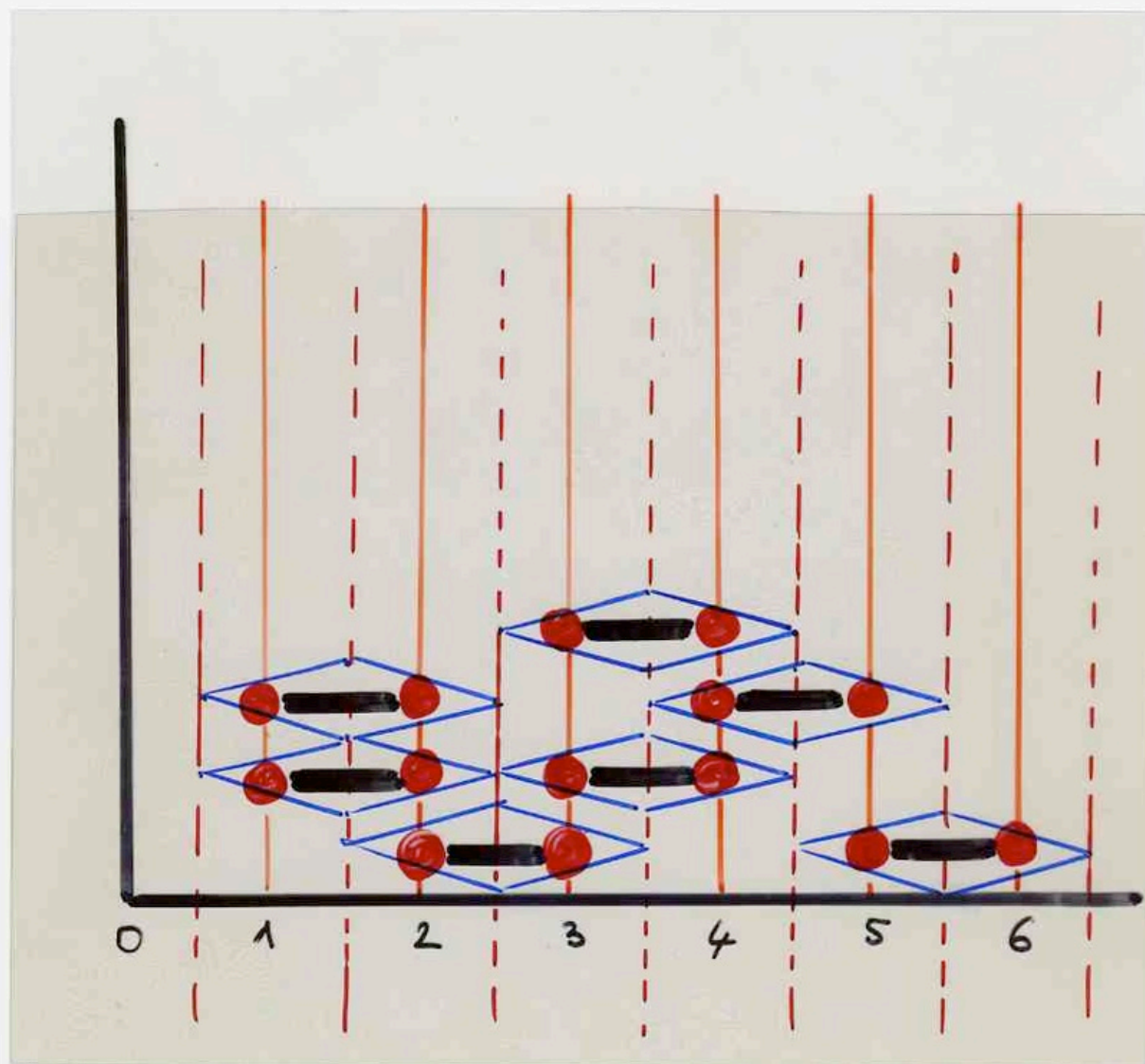
Lorentzian

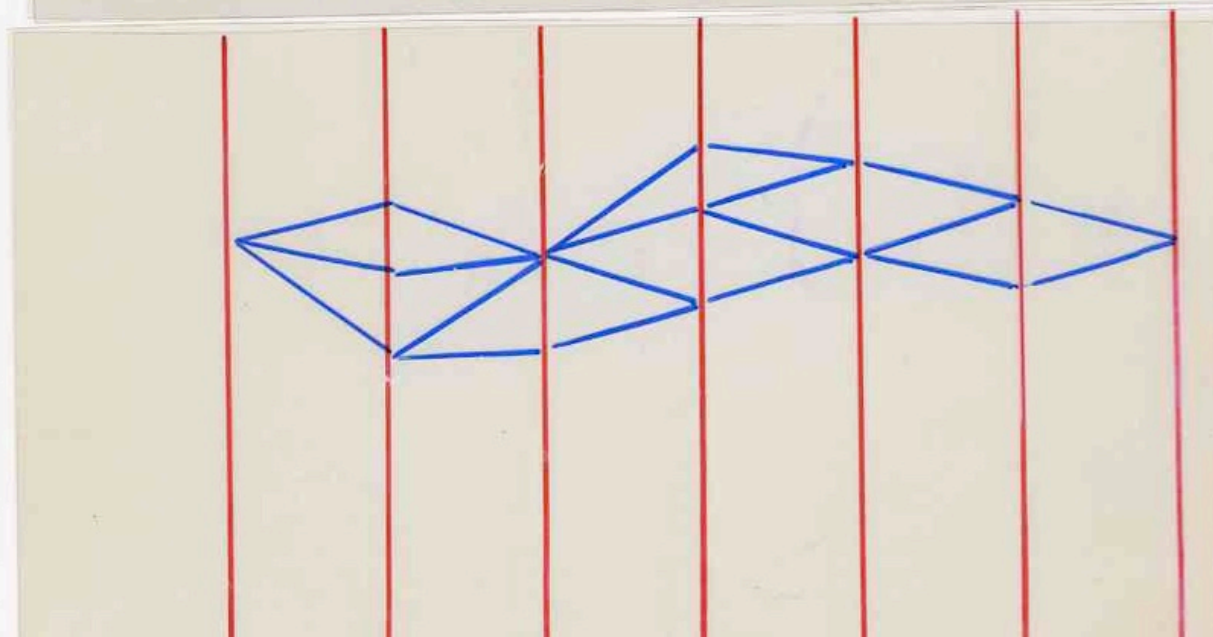
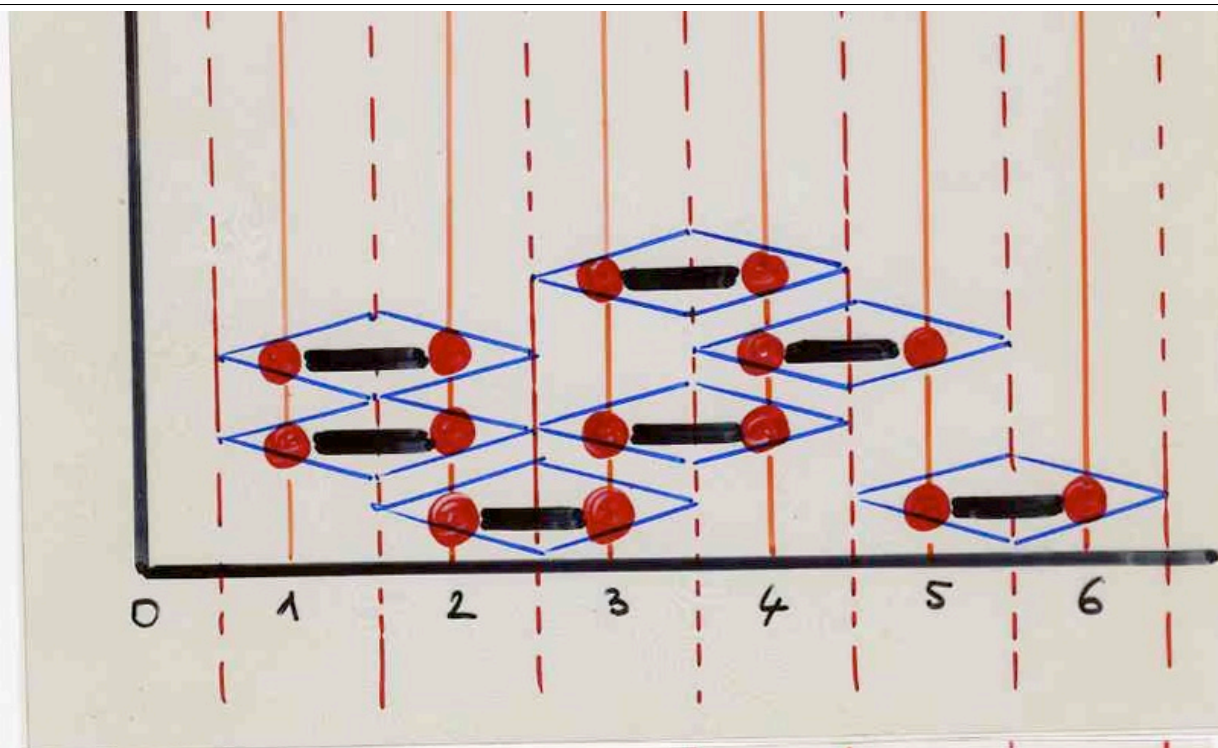
triangulations

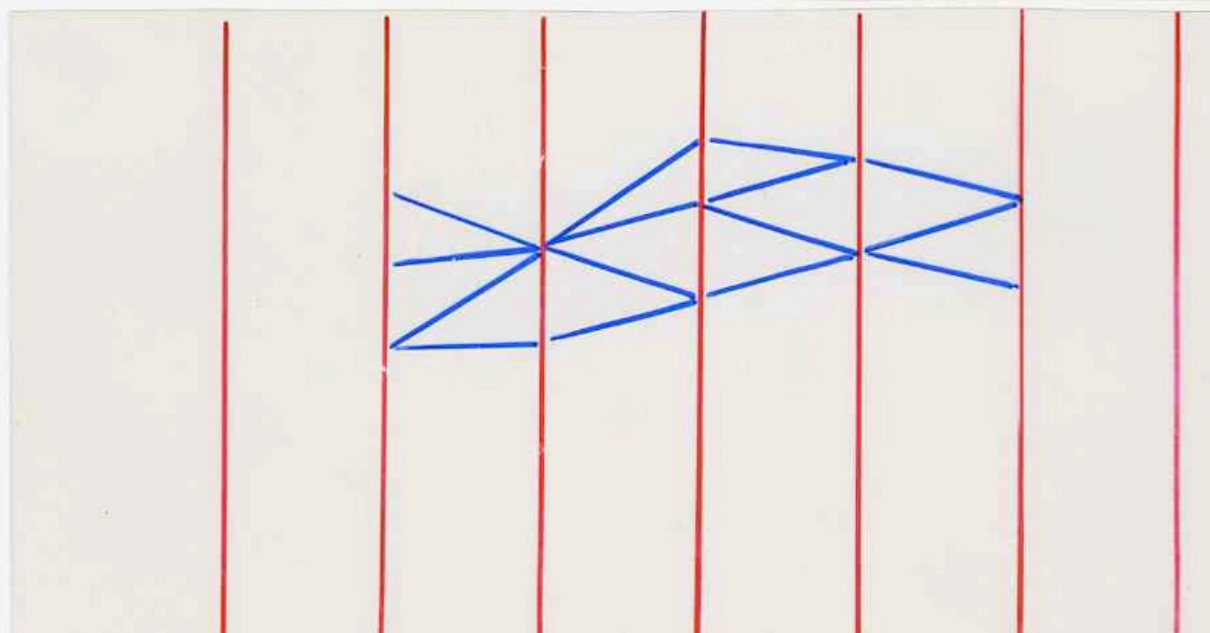
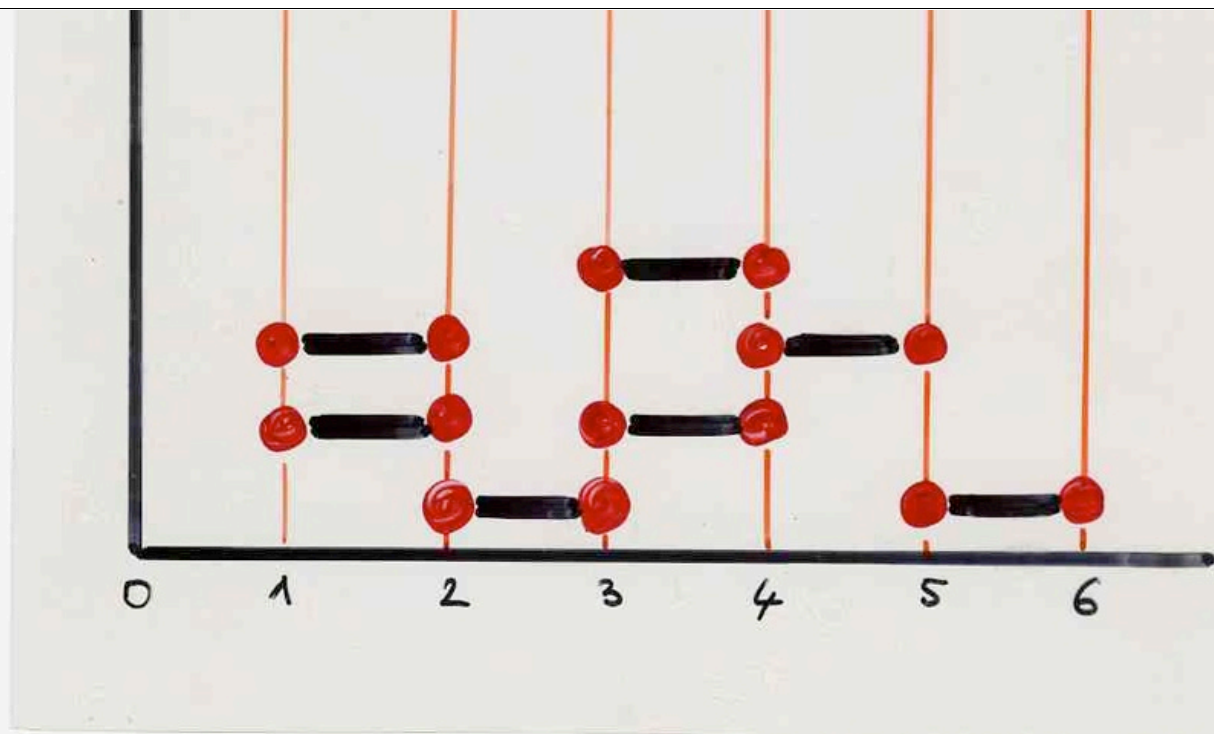
(*)

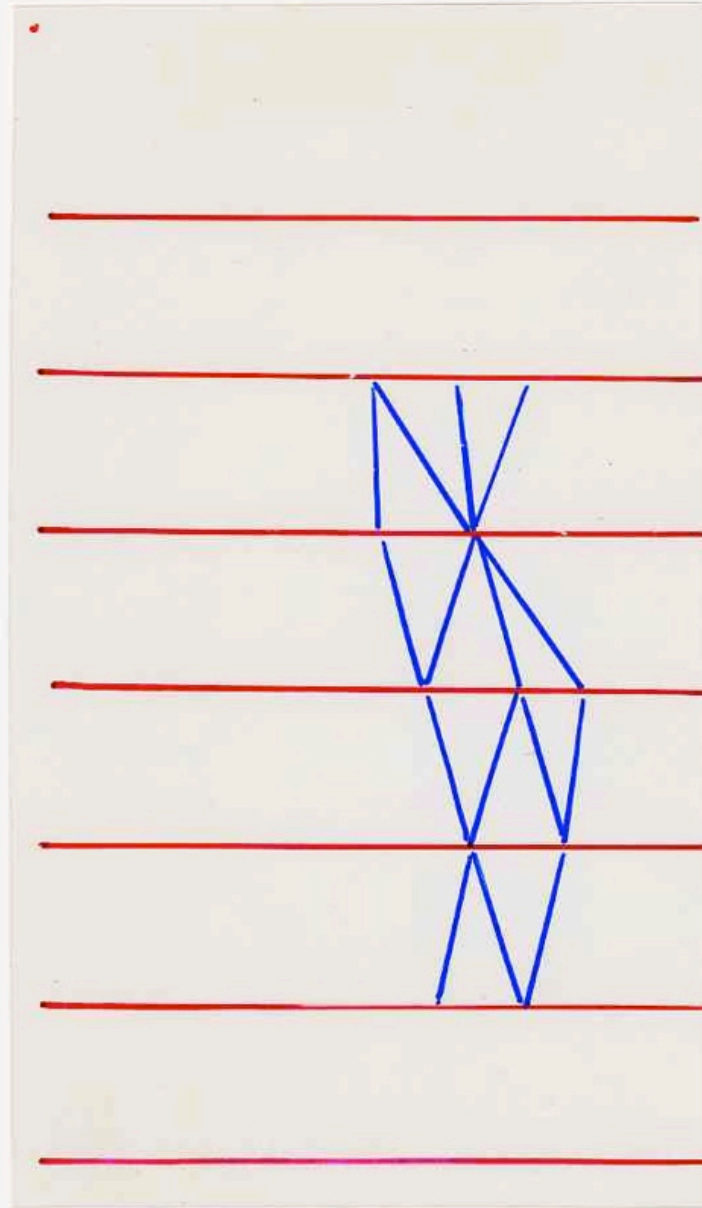
border
condition

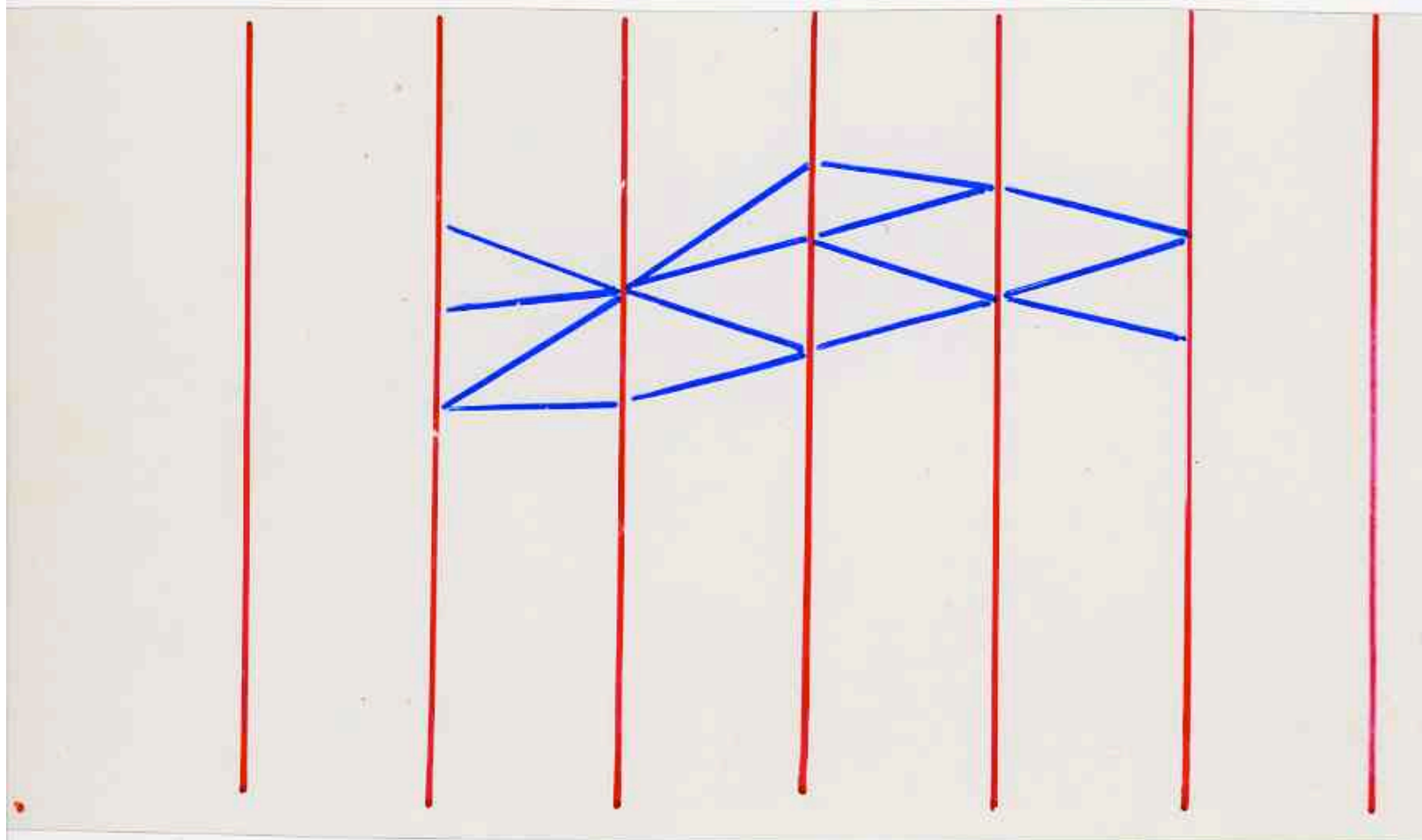


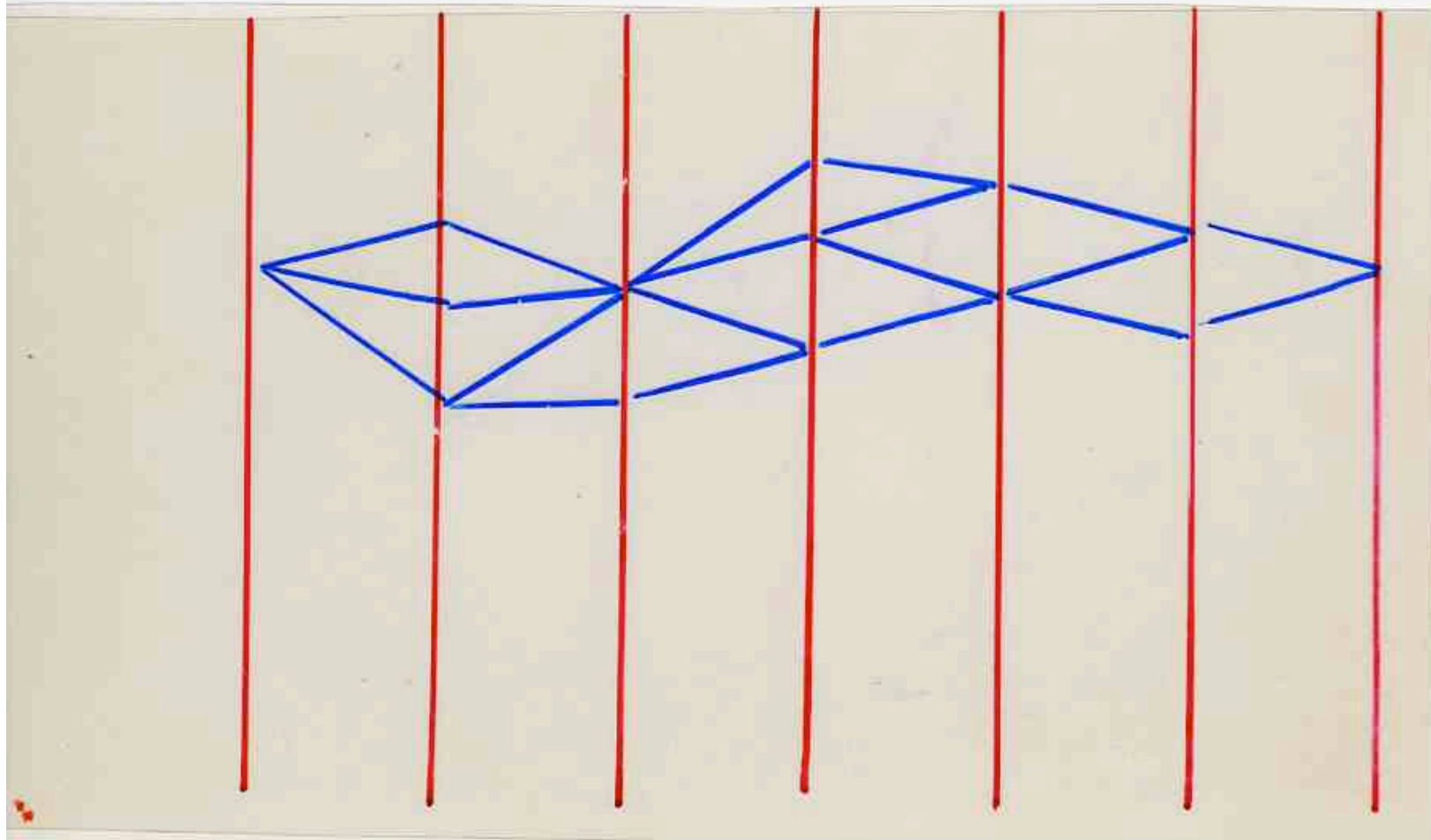


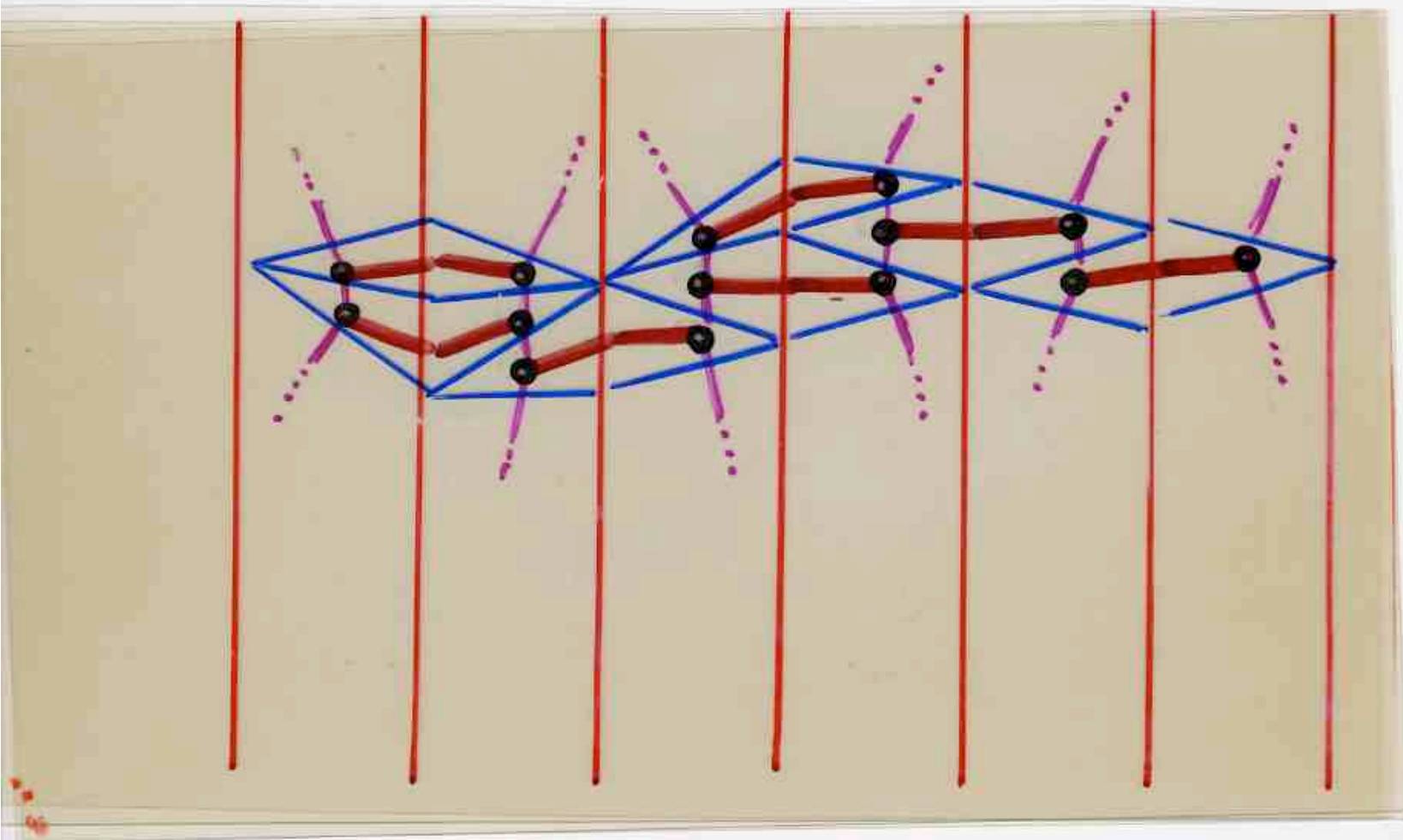


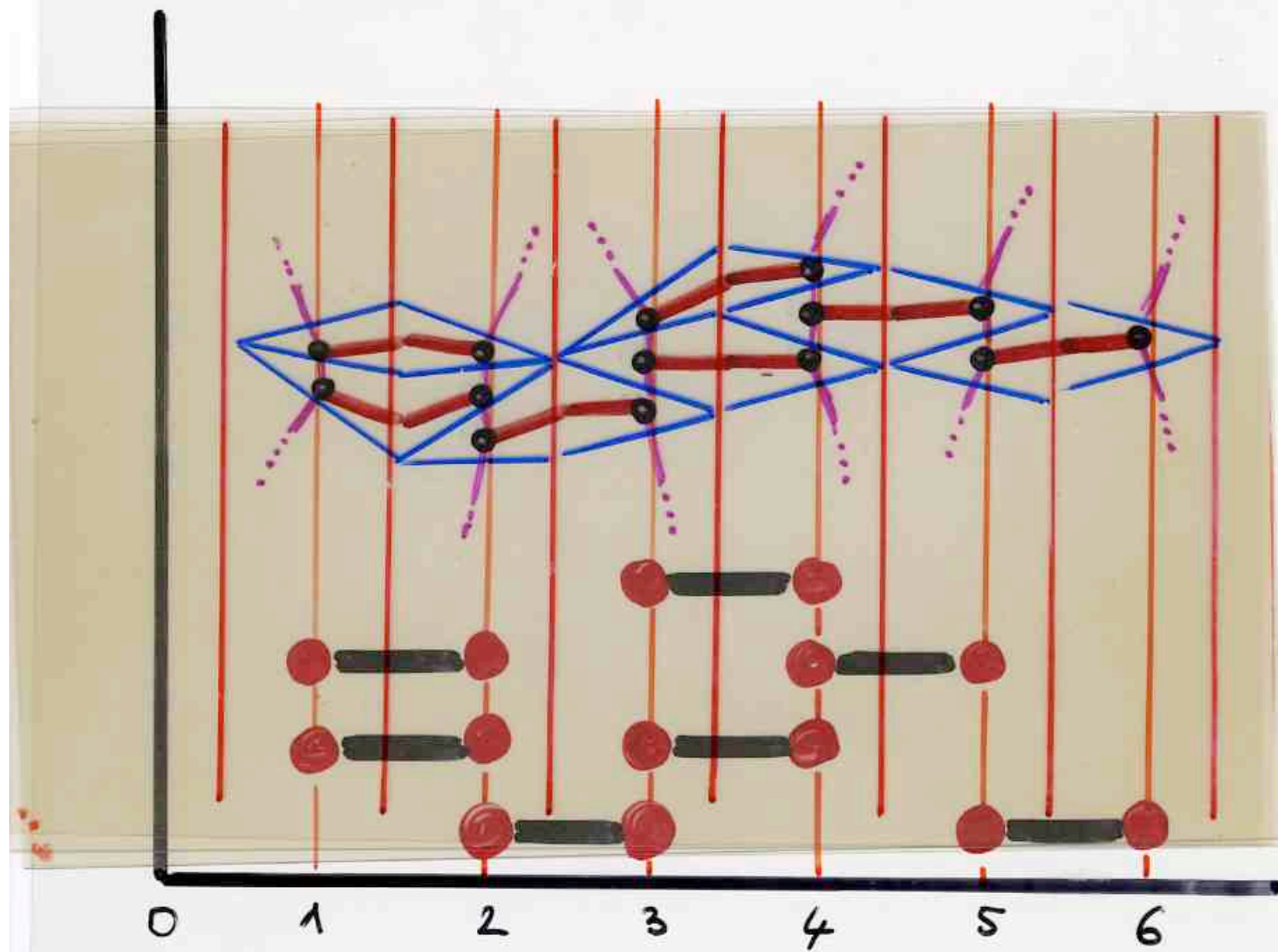






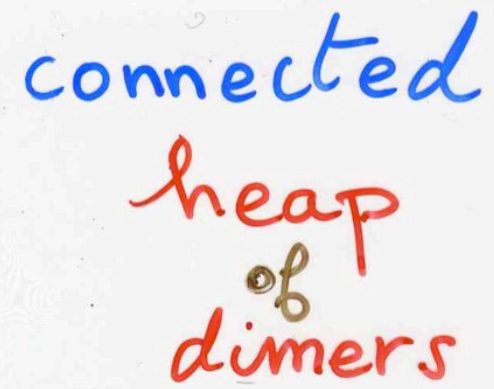






§ 12 extensions :

free border conditions



Bousquet-Mélou, Rechnitzer (2002)

$$C = \frac{Q}{(1-Q) \left[1 - \sum_{k \geq 1} \frac{Q^{k+1} (1+Q)^{k-1}}{1-Q^k} \right]}$$

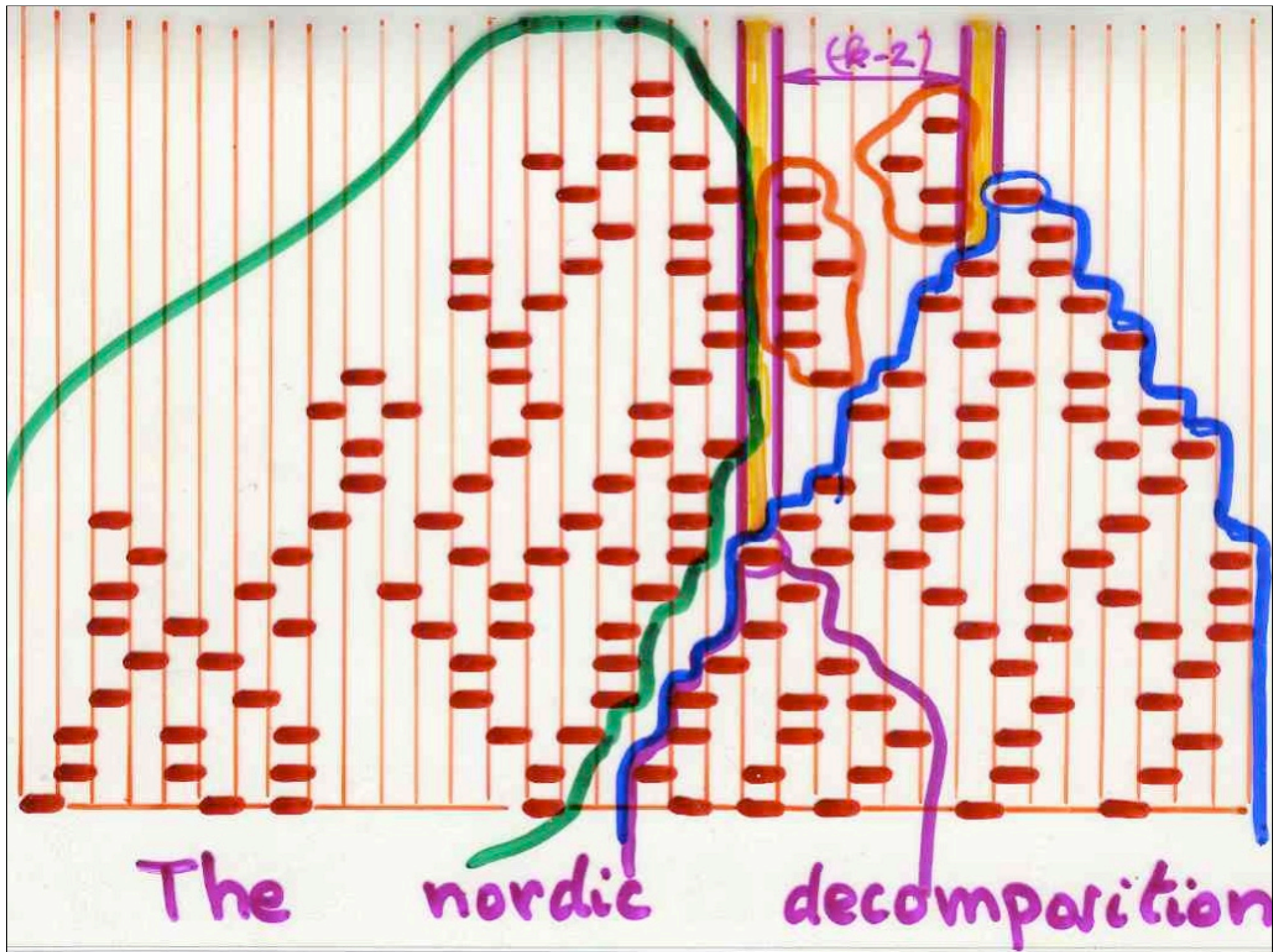
$$= \sum_{k \geq 1} \frac{Q^{k+1}}{1-Q^k (1+Q)}$$

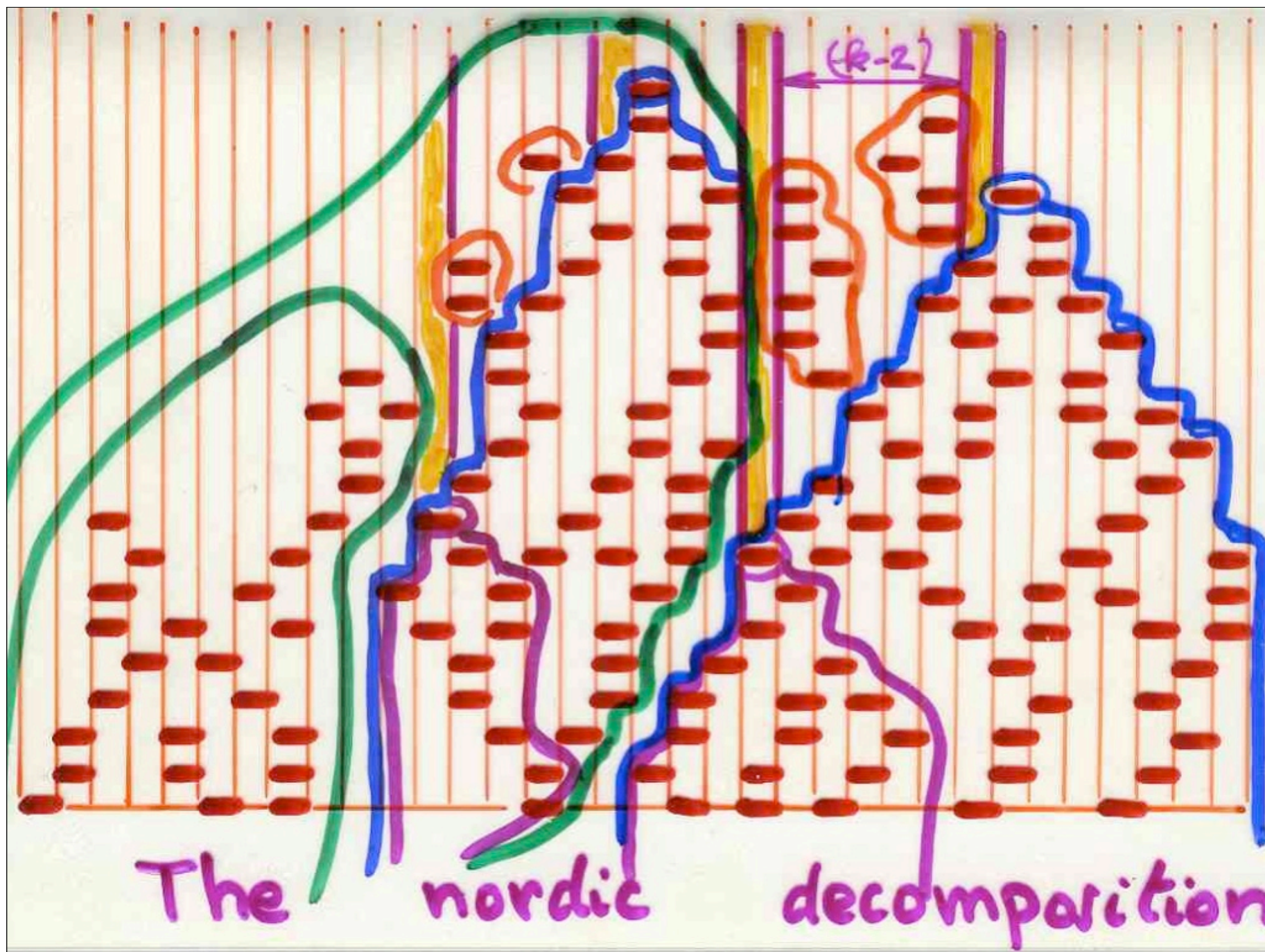
Bousquet-Mélou, Rechnitzer (2002)

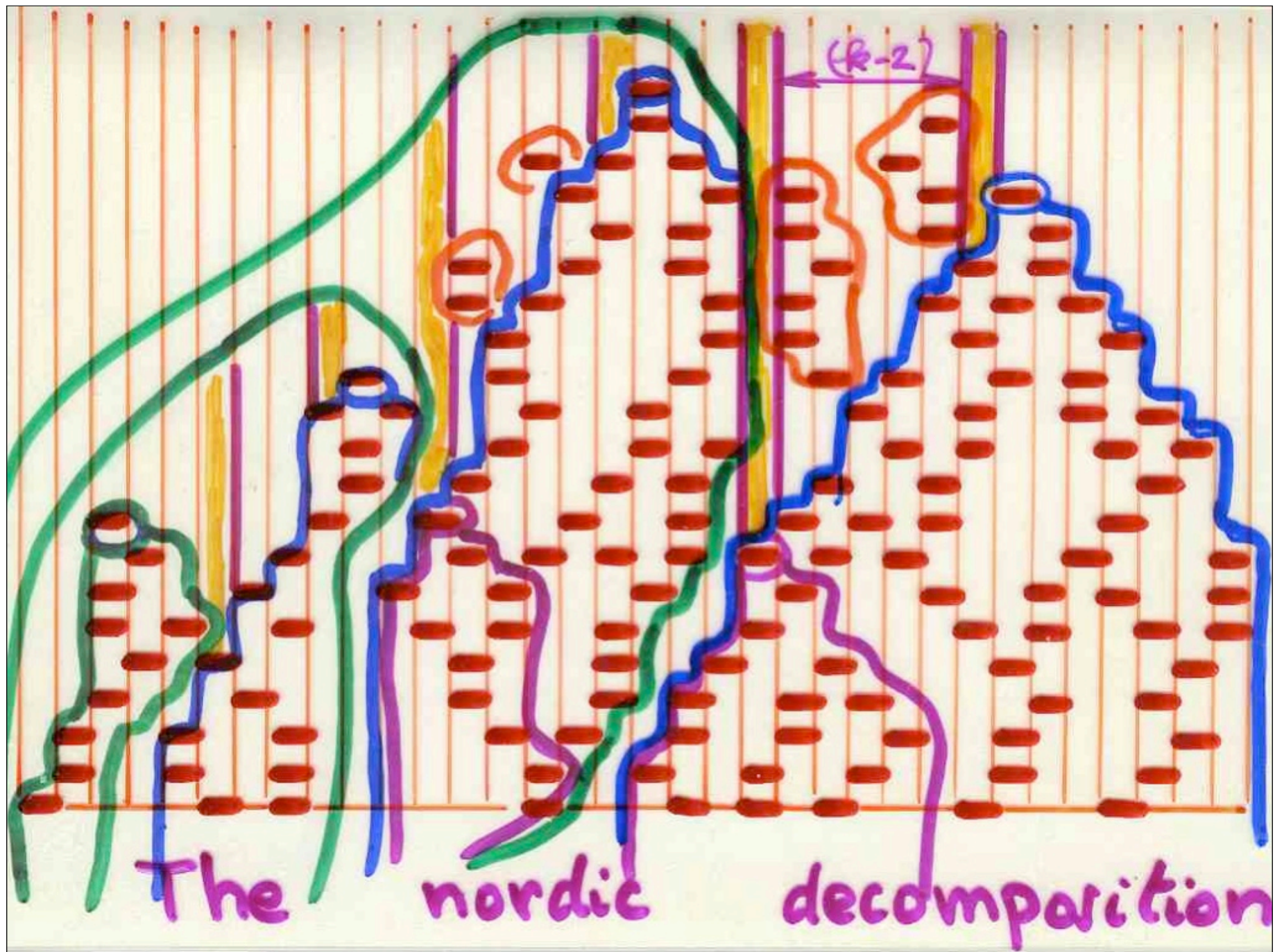
$$C = \frac{Q}{1-Q} \times \frac{1}{\left[1 - \left(\sum_{k \geq 1} \frac{Q}{1-Q} \times Q^k \times \frac{1}{F_{k-1}} \right) \right]}$$

connected heap

bijjective proof viennot (2002)











Lorentzian quantum gravity

$(1+1) + 1$ dimension

Benedetti, Loll, Zamponi (2007)

arXiv: 0704.3214

Benedetti, thesis (2007)

arXiv: 0707.3070

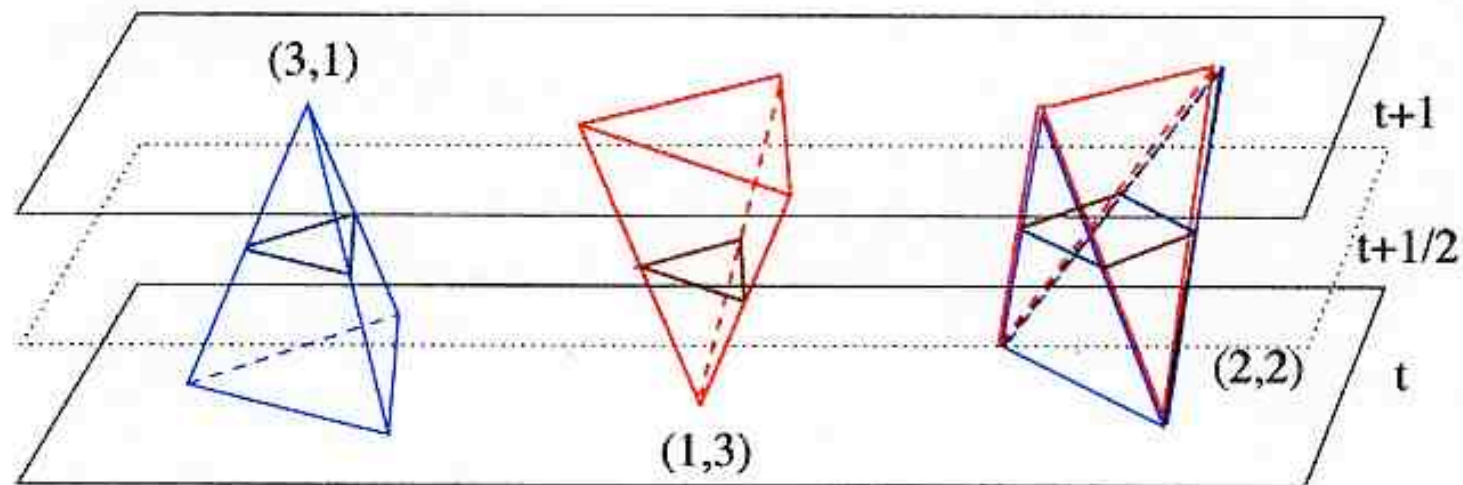
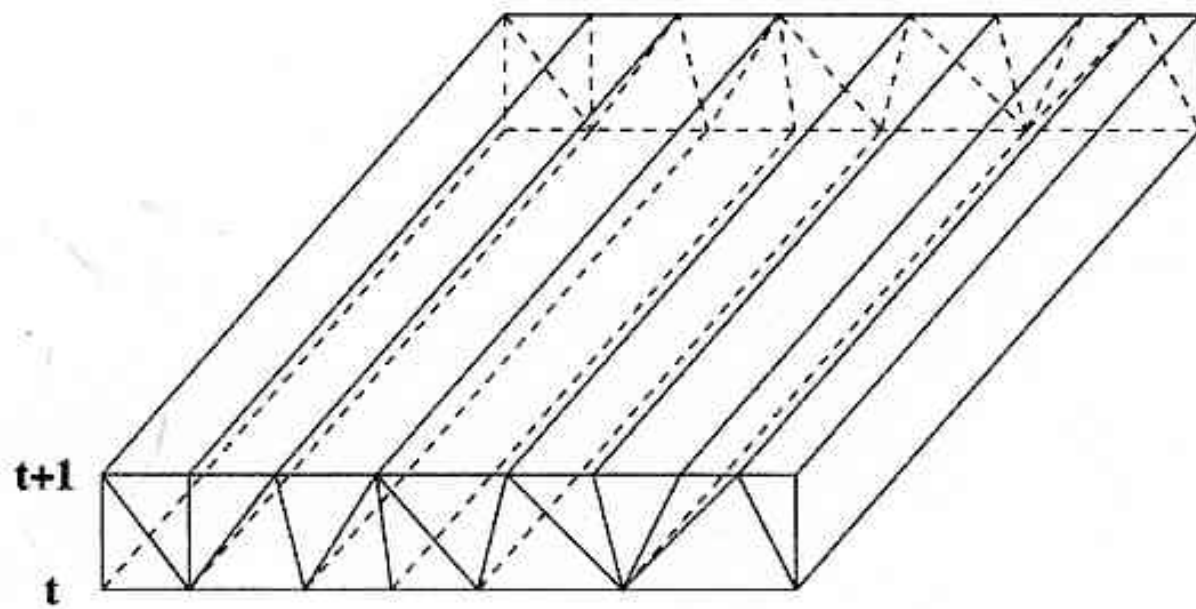


Figure 4: The three types of tetrahedral building blocks and their intersections at time $t + 1/2$.



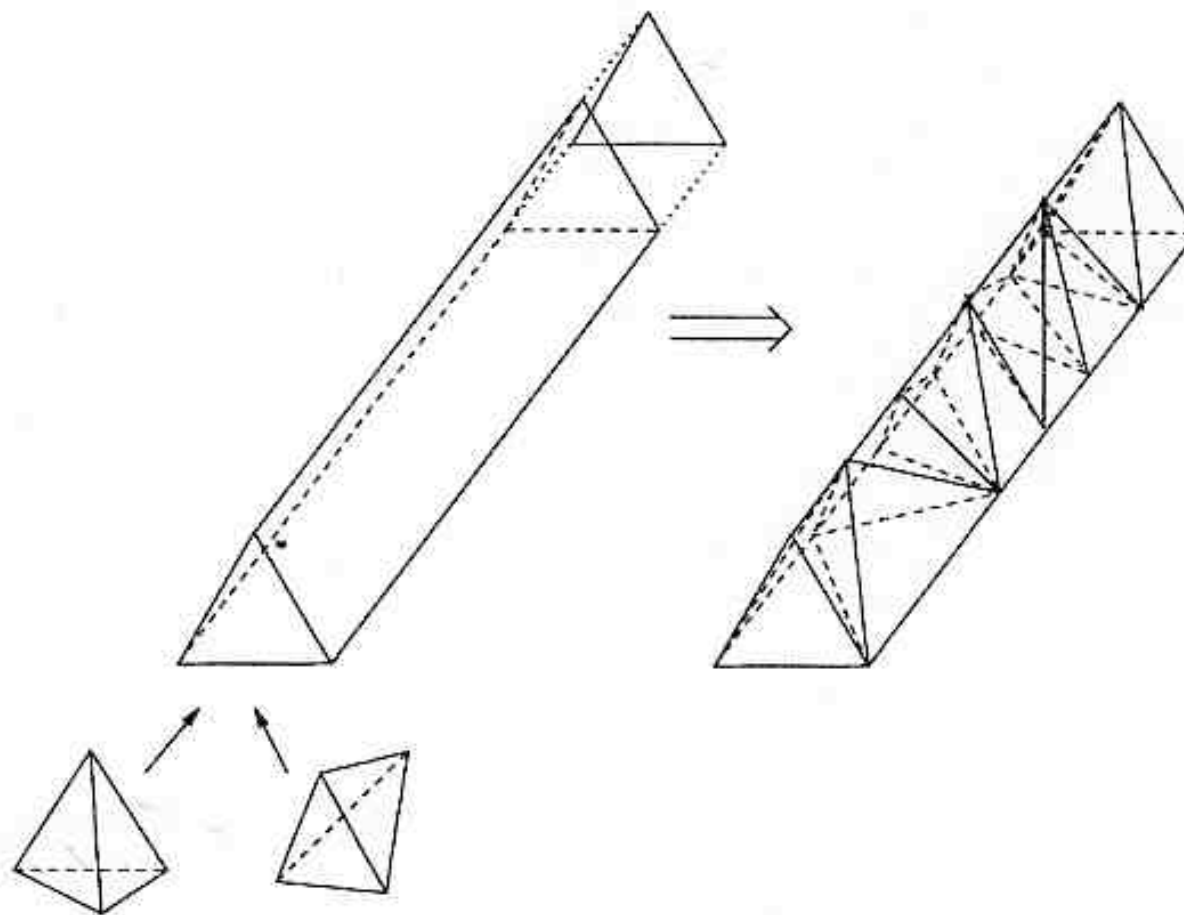
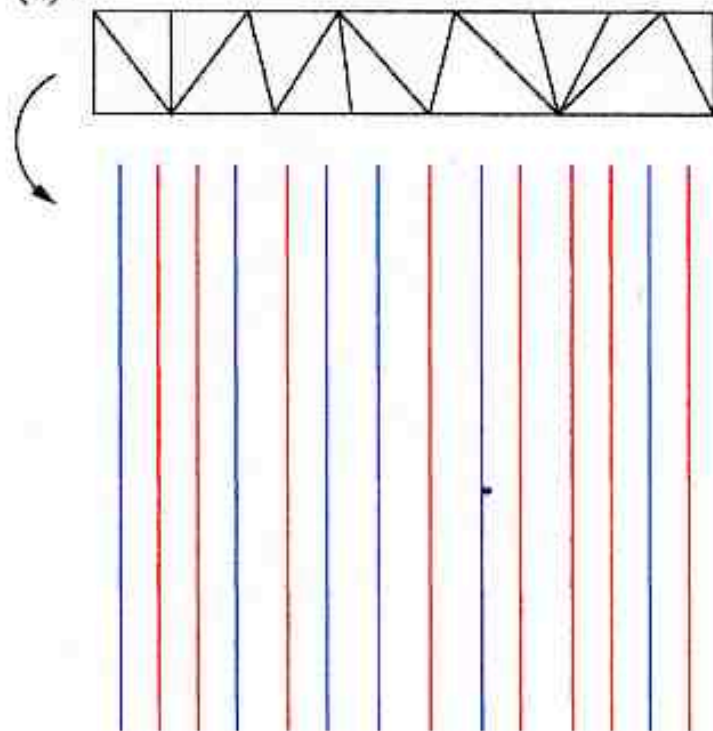
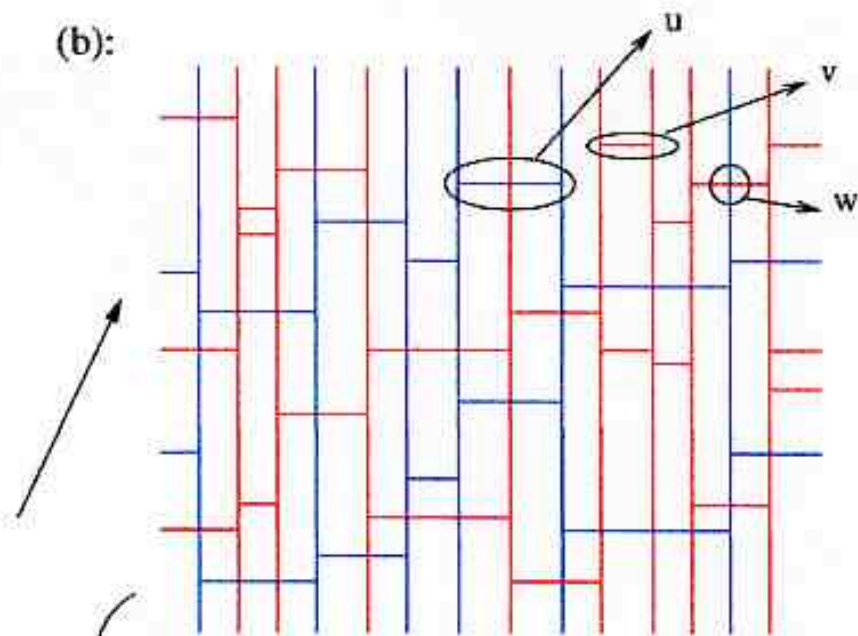


Figure 2: A triangulated prism constructed as a tower over a two-dimensional triangle.

(a):



(b):



(c):



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Merci
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§1 Commutation monoids

§2 Heaps of pieces: basic definitions

§3 Heaps and posets

§4 Heaps of pieces: generating functions

§5 Paths and heaps of cycles

path $\leftrightarrow$ heap of cycles: inverse bijection

example: bijection Dyck paths

§6 Transition matrix

§7 Bauer identity

§ 8 The directed animal model

generating functions for directed animals

§ 9 hard hexagons

thermodynamic limit

§ 10 q -Bessel functions in statistical physics

staircase polygons

§ 11 Lorentzian triangulations in 2D quantum gravity

§ 12 extensions : free border conditions

$(1+1) + 1$ dimension

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